

Gonneat Your World!

Select CONNECT from the Title Screen and load your save data to expand your options with Nintendo 3DS communication features!

You Will Need:

- INAZUMA ELEVEN® GO CHRONO STONES: WILDFIRE/THUNDERFLASH software One for each player

Challenge Each Other!

💹 Local Play

Up to 4 players can play in a single match! Choose MATCH and follow these steps:

- Have one person choose HOST to set up a game, and the others JOIN to participate in that game.
- Select your teams. (Your team formation, name, emblem and more can be set in advance in TACTICS.)
- Decide on the rules, pitch and who's going to control which players, and get the match underway!





Trade Players!

Local Play

Select TRADE to exchange players. Once you've connected to each other, pick the players you want to trade, spend the required Friendship Points and you're done. Fighting Spirits attached to traded players will be transferred too!







Select CHALLENGE to acquire other players' team data via StreetPass™ and play them in matches!



From the Challenge menu, select OWN CHALLENGE and then CHALLENGE TEAM to send a team of your own making to other players. You'll also be able to set a short note for them in CHALLENGE MESSAGE, so get creative!

Note: In StreetPass Challenge, details that you've entered (your save file name, team name and personal message) will be made public to other players. Please do not include any content that may infringe upon the rights of others, personal information or offensive language.



If you encounter another player with this game via StreetPass, you'll receive their team data, Afterwards, select RECEIVED CHALLENGES to play against that team!

♠ Internet

Select DOWNLOAD to receive items, new players for your team and more!

At certain times, new items and characters will be available for download! When your download is complete, check the in-game messaging feature InaLink for info. Downloaded items will be added to Raimon's school shop or sent to Mr Veteran (both found in-game).

೭ೄ SpotPass

Select NOTIFICATIONS to use SpotPass™! SpotPass will function even while your system is in Sleep Mode and will let you connect automatically to the internet to download all kinds of info.

Note: You can restrict online interaction and/or StreetPass functionality via Parental Controls, For more information. refer to the Operations Manual for your system.



90n the Pitch

When you come up against an opponent in a match or battle, you'll be shown a view of the pitch. You will mainly be using the stylus during this time.



Get Moving!

Slide to draw a line

Place the stylus on a player and slide them in the direction you want to move them!

Note: Players will move automatically even if you don't give them directions.



Pass It Around!

Touch a point on the pitch

When you have a player in possession of the ball, touch somewhere on the pitch to kick it to that point. You use this same action at kick off or during a corner kick.



Markthe Opponent!

Touch an opposing player

When an opposing player has the ball, touch them with the stylus and all nearby teammates will rush in to steal the ball from them!



Beat the Keeperl

Touch the goal

When one of your players approaches the goal with the ball, touch the goal to take a shot. Choose the type of shot and shot strength, or touch to bring out a special move!



Go Head to Head in Command Duels!

Touch commands

When a player with the ball collides with an opposing player, a command duel will ensue! It's your job to be decisive and choose the most effective commands.

It's Elementary!

Both players and special moves can have one of four elements: Air, Earth, Fire or Wood. Use them strategically to decide the match!









Show Off Your Moves!

Touch to pull off powerful special moves!



Summon Your Splift!

Touch 💥

Touch 3, then pick a player and touch SUMMON to awaken their Fighting Spirit! Players with active Fighting Spirits will be far stronger than normal!



Touch ARMOURFY (or ARMOUR during a command duel) while a player has their Fighting Spirit active and the spirit's energy will envelop their body. Use this technique to bring out your players' maximum potential!



Touch T to initiate Special Tactics. Use them at the right time to change the course of the match!

Touch T









Touch M

Touch to perform a Mix 'n' Match! By adding an aura (human, animal or otherwise) to one of your players, you can create a different, completely unique player.

Just think of the possibilities!







Electronic Manual

Select the icon for this software on the HOME Menu and touch MANUAL to view the electronic manual. Please read this manual thoroughly to ensure maximum enjoyment of your new software.



This software title includes an electronic manual to reduce the amount of paper used in its packaging. For support, please consult the electronic manual, the Operations Manual for your system or the Nintendo website. The electronic manual is available in PDF format on the Nintendo website.

IMPORTANT: Please read the separate Important Information Leaflet.

This software uses a font that is either made by or created based on a font made by Fontworks Inc. which has been modified to accommodate the software design.

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S Gettling Around

In the RPG section of the game, you take control of Arion and advance the story by completing objectives, talking to people and so on. You can also check the status of your team, kit out your players and more.

