

Yoshi's Woolly World™

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Please read this manual carefully before using this software. If the software is to be used by young children, the manual should be read and explained to them by an adult.


Health and Safety

Before use, please read the contents of the  Health and Safety Information application on the Wii U Menu. It contains important information that will help you enjoy this software.

Language Selection

The in-game language depends on the one that is set on the console. This title supports six different languages: English, German, French, Spanish, Italian and Dutch.

If your Wii U console language is set to one of these, the same language will be displayed in the game.

If your Wii U console is set to another language, the in-game default language will be English. You can change the console language in  System Settings.

Age Rating Information

For age rating information for this and other software, please consult the relevant website for the age rating system in your region.

PEGI (Europe):

www.pegi.info

USK (Germany):

www.usk.de

Classification Operations Branch (Australia):

www.classification.gov.au

OFLC (New Zealand):

www.classificationoffice.govt.nz

Russia:

minsvyaz.ru/ru/doc/index.php?id_4=883

The following controllers can be paired with the console and used with this software.

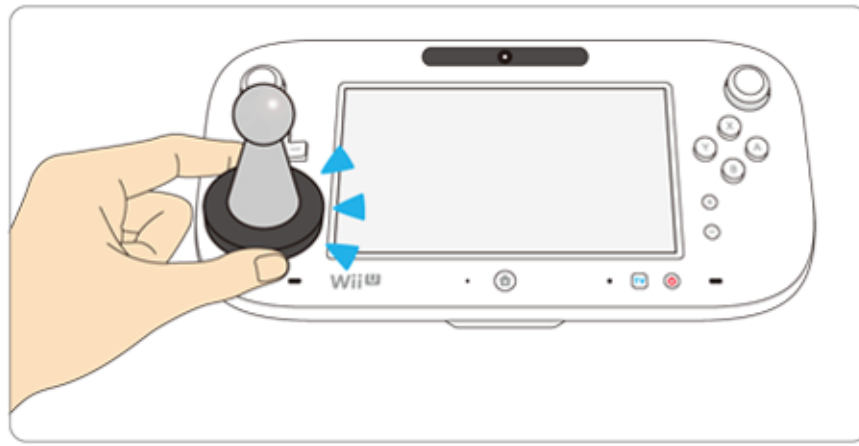


- ◆ To play multiplayer modes, each player needs a separate controller.
- ◆ Only one Wii U GamePad can be used with this software at a time.
- ◆ A Wii Remote Plus can be used instead of a Wii Remote.
- ◆ A Classic Controller can be used instead of a Classic Controller Pro.

Pairing Controllers

Open the HOME Menu and select "Controller Settings" ⇒ "Pair". Follow the on-screen instructions to pair your controller.







This software supports **amiibo**. You can use compatible amiibo™ accessories by touching them to the NFC touchpoint (☐) on the Wii U GamePad.

Your amiibo aren't just for show. You can use NFC (near-field communication) to connect them to compatible software and play with them in the game. For more information, visit:



<http://amiibo.nintendo.eu/>


- ◆ Each amiibo can only hold game data for one software title at a time. In order to create new game data on an amiibo that already has data saved on it from another game, you must first delete the existing game data. You can do this by going to Wii U Menu ⇒  System Settings ⇒ amiibo Settings.
- ◆ An amiibo can be read by multiple compatible software titles.
- ◆ If the data on your amiibo becomes corrupted and cannot be restored, go to Wii U Menu ⇒  System Settings ⇒ amiibo Settings and reset the data.

4 Online Features


Connect to the internet to enjoy these features:

- Miiverse™ 

- ◆ To use online features you must first connect to the internet and set up Miiverse.
- ◆ For information about connecting your Wii U console to the internet, refer to the Wii U Quick Start Guide.
- ◆ For information about Miiverse, refer to the Miiverse section of the Wii U Electronic Manual. To view the Wii U Electronic Manual, press  while on the Wii U Menu to open the HOME Menu, then select .

Parents and guardians can restrict certain features of the Wii U console through  Parental Controls on the Wii U Menu.

The following features can be restricted:

Name	Description
Online Interaction in Games	Restricts Miiverse functionality. When restricted, other players' Yarn Mii™ characters will not appear in the game world.  11
Miiverse	Restricts posting on Miiverse and/or viewing other players' Miiverse posts. It is possible to restrict posting only, or to restrict both posting and viewing.



YOSHI'S WOOLLY WORLD™ is set in a truly wonderful land, lovingly hand-crafted from yarn and other soft materials. As you explore this world you'll encounter a vibrant array of enemies for Yoshi to gobble up and a host of fiendish traps to overcome. You can play together with a friend, or use a Yarn Yoshi amiibo to give Yoshi an in-game double!

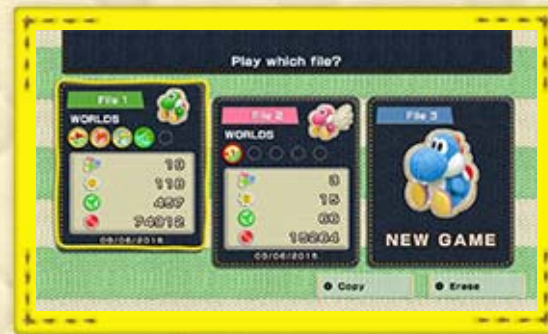




File Selection Screen



Select the save file you want to play.



Navigating Menus



Select menu item



Confirm



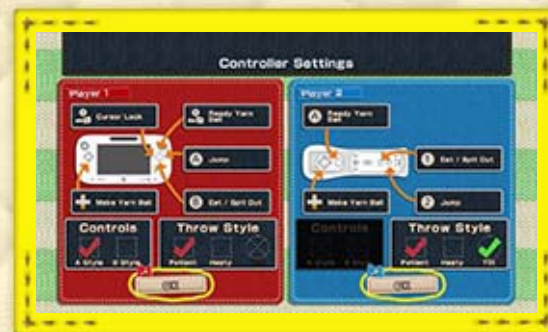
Cancel



Settings




After choosing the controller you're going to play with, you can adjust the following settings:




Controls


This changes which buttons make Yoshi jump, flick out his tongue, and throw yarn balls.

Throw Style

This changes how Yoshi throws yarn balls. 

◆ You can enjoy the game in two-player co-op mode if you pair two controllers beforehand. 



Your progress will automatically be saved in the current file whenever you clear a course. 



Managing Save Data



This can be done from the file selection screen.

Copy

Press \oplus , select the file you wish to copy, then select the file you would like to copy the data to.

Erase

Press \ominus , select the file you wish to erase, then press \textcircled{A} .

- ◆ Save data cannot be restored after it has been erased, so please be careful.



There are four different controllers you can use to play. The explanations in this manual will focus mainly on the Wii U GamePad and will assume your controls are set to "A Style".



Move

+ / L ← →

+

Crouch

+ / L ↓

+

Jump

A

2

Flutter Jump

Hold down A in mid-air

Hold down 2 in mid-air

Ground Pound

+ / L ↓ in mid-air

+ in mid-air

Flick out tongue (or spit things out)

B

1

Throw yarn ball

X / R

A

Enter pipe

⊕ / ⊙ in direction of pipe

⊕ in direction of pipe

Enter door

⊕ / ⊙↑ in front of door

⊕ in front of door

Open pause menu

⊕

⊕

Enter winged egg (in two-player mode)

⊖

⊖

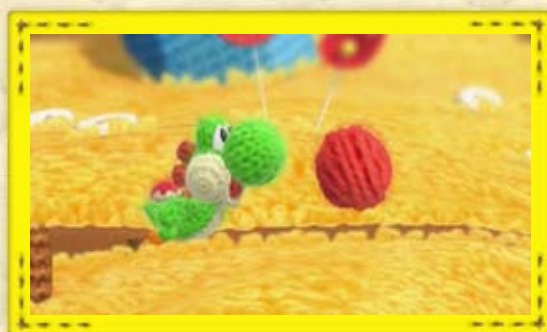


 **Eating Enemies**  

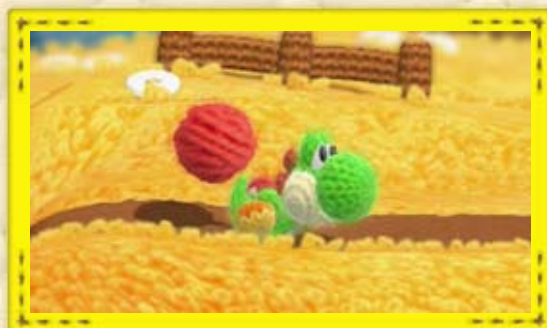
Press **B** to flick out Yoshi's tongue and gobble up enemies.

 **Spitting Out Enemies**  

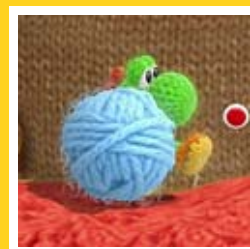
Press **B** to attack by spitting out an enemy that you've eaten.

 **Making Yarn Balls**  


After gobbling up an enemy, press **+** to create a yarn ball. Yoshi's yarn balls will follow along behind him wherever he goes.

**Big Yarn Balls**

Yoshi will occasionally acquire these on his adventures. When thrown, they are more powerful than ordinary yarn balls!



Untying Knots

By flicking Yoshi's tongue at a , you can untie the knot. Sometimes this will reveal a hidden item or secret area!






Throwing Yarn Balls

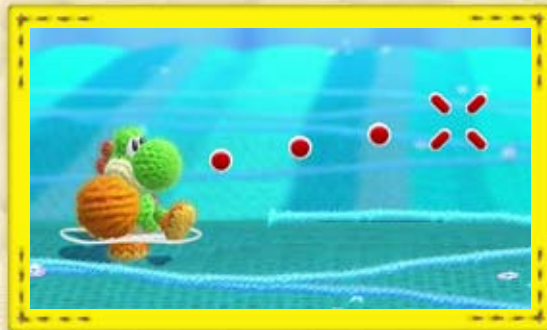




Yarn balls can be thrown to attack enemies or collect some items.

- ◆ The controls for throwing yarn balls differ depending on which Throw Style you have selected.




Patient


1. Press  or  and  (the cursor) will appear and begin moving up and down.








2. Press  or  again when you want to throw.

Hasty

Press and hold  or  to start  moving. Release to throw.

Things you can do while  is displayed:

- Hold  to aim directly above Yoshi.
- Press  or  to stop  moving.
- Press  to cancel the throw.



Tilt



When playing using a Wii Remote (held horizontally), tilt the Wii Remote to move .



Things You Can Do in a Two-Player Game



By flicking your tongue at your partner's Yoshi, you can gobble him up. You can then spit him out or make a yarn ball out of him.



A tiny island in the middle of the Handmade Ocean. There are gates here that lead to each of the game worlds.



1 World Bobbin

Lets Yoshi travel to the corresponding world.

2 Yoshi Hut

Yoshis that you have saved hang out here. You can look at them up close, swap them around, and save ones you like to a Yarn Yoshi amiibo. [→ 18](#)

3 Swappable Yoshi

4 Scrapbook Theatre

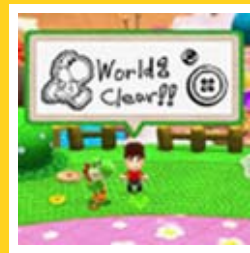
Check out enemies you've hit with a yarn ball and music tracks that you've heard before.

5 amiibo Hut

Yoshi designs you have loaded from amiibo are saved here. [→ 18](#)

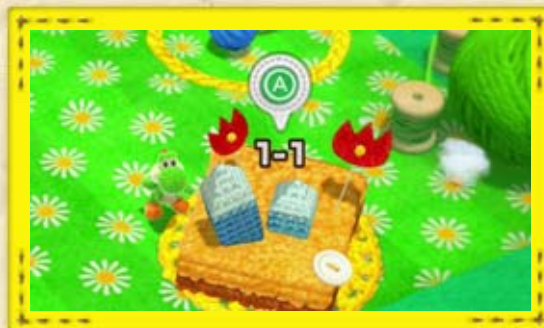
Yarn Mii characters (Miiverse)

If you're connected to the internet, Yarn Mii characters from other players may come to play. Approach a Yarn Mii and press **A** to see its post!



World Maps

Approach a course and press **A** to enter.



Map Menu

Bring up this menu by pressing **+** on Craft Island or a world map.

World List

This option lets you check your progress and see which items you've collected on each course.


Controller Settings

This option lets you change controllers, button settings, or the number of players.

View Manual

This option lets you look at the electronic manual.

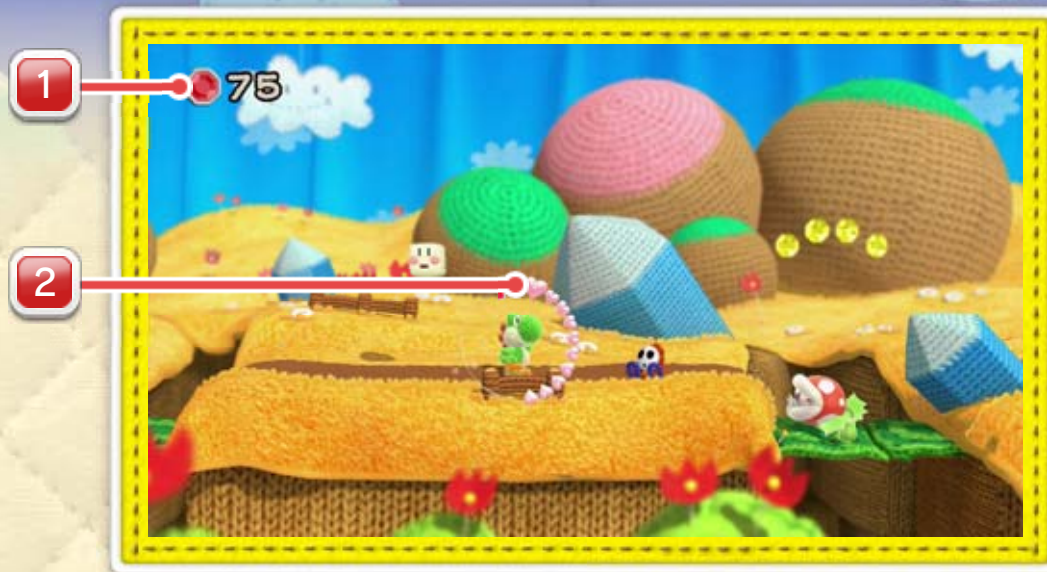
Miiverse

This option lets you post to Miiverse, or check your collected stamps.  13

Back to Title

This takes you back to the title screen.







1 Items Collected

2 Health

This is displayed every time Yoshi takes damage, or if you leave Yoshi standing idle for a certain length of time.

◆ When you only have one heart remaining, the display will switch to .



If you fall into a trap, or take damage when your health is already down to , then you will have to start over again - either from the beginning of the course, or from the last checkpoint you passed.

 Checkpoints  

Pass one of these and you will be able to start again from that point with all the items you had when you first passed it.




◆ If you exit a course and then re-enter it, you will have to start again from the beginning of the course.



Pause Menu



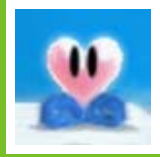
Press ⊕ while playing through a course to display the pause menu. You can check what items you've collected so far and access the following options:

Continue Game	Resume your adventure.
Power Badges	Lets you use power badges ( 16) during a course.
Post to Miiverse	Lets you create a Miiverse post.
View Manual	Look at the electronic manual.
Retry	Start the course again from the beginning.
Exit Course	Return to the world map.



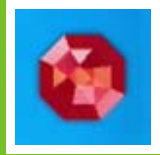


Items



Heart

Restores your life energy.



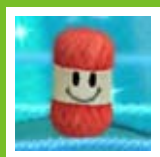
Bead

They come in three sizes: small (worth 1 bead), medium (worth 5 beads) and large (worth 10 beads).



Stamp Patch

Collect a certain number to get new stamps that you can use on Miiverse.




Wonder Wool

There are five in each course - collect them all to knit a Yoshi back together!



Smiley Flower

There are five in each course - the more you collect, the better your chances of getting to play a bonus game at the end of the course. 

◆ Collect every single one in a given world and something nice might happen...



Objects



Yarn Basket



Bump it from below and yarn balls will come flying out.

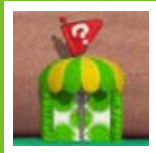
◆ You can hold up to six yarn balls.

Winged Cloud



Hit it with a yarn ball or an enemy to make all manner of nice things happen.


Transformation Door



Passing through these doors will temporarily transform Yoshi.

◆ In addition to those listed above, there are many more objects to discover throughout the game.

While transformed...

Aim to reach the exit within the allotted time! Collect a  to gain a few extra seconds.



◆ If time runs out, you will find yourself back at the Transformation Door.





Goal Rings



The Smiley Flowers that you collected throughout the course will appear on the Goal Ring. Pass through the ring to clear the course.



Bonus Games

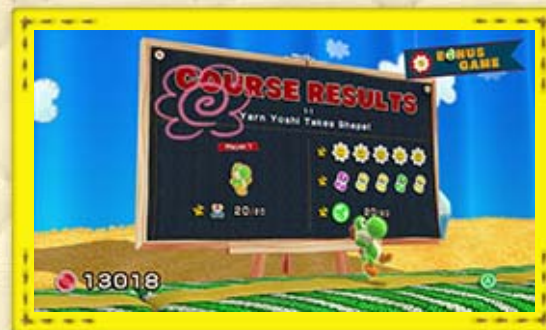
A light flashes around the Goal Ring and will come to a halt when you pass through the ring. If it rests on a Smiley Flower, then congratulations - you get to play a bonus game!



Course Results



Here you can check how well you did on the course you've just cleared.



If you press ⊖ in places like the pause menu, you can switch the game to Mellow Mode. In this mode, Yoshi grows wings and can fly, making his adventure a lot easier.



How is Mellow Mode Different?



Wings

If you hold down Ⓐ while Yoshi is in mid-air, he will keep flying for as long as you keep the button pressed.

Hearts

The number of hearts you start the course with and the number of hearts you find while playing will be doubled.

Bosses

Even if you lose a boss fight, you'll be able to get a rematch instantly.

Invincibility Eggs

One of these will appear if you fail a course five times. While under its effects, you will take no damage from enemies.

Power Badges

You'll be able to use a special power badge to instantly clear a course. It will cost you a hefty amount of beads, though!



As you progress through your adventure, you will get your hands on a number of power badges. Power badges can be used to give your Yoshi various special abilities!



How to Use Power Badges



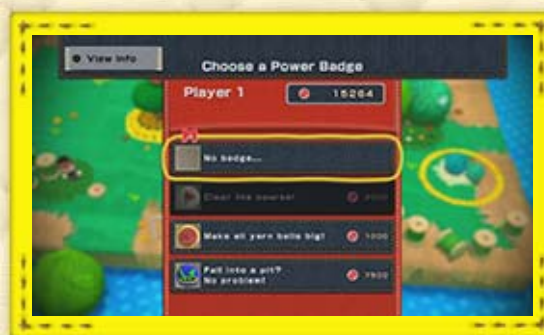
You can select the power badge you'd like to use when entering a course, or while playing through the course via the pause menu.



Selecting a Power Badge



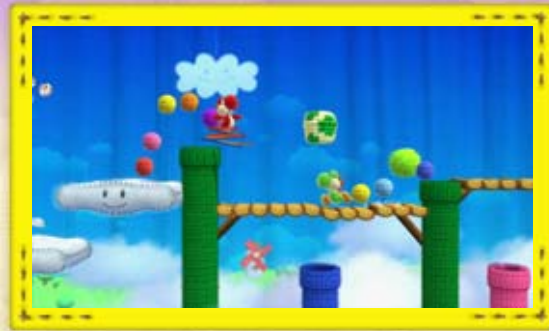
A certain number of beads are required in order to use a power badge. Once you've selected a badge you will be able to make use of its ability until you have either cleared or exited the course.



- ◆ You can only use one ability at a time. If you select a different power badge, its ability will replace the one you already had selected.



If you play the game with a friend, you can help each other out!



If You Fail...



If one player fails, it's still possible to make a comeback, so long as the other player keeps going.



Winged Egg



If the other player is still in the game when you fail, you'll return to the course trapped in a winged egg. Keep pressing buttons to get close to your friend, and if they can touch you, you'll be free!



If both players fail...

If one of the following happens, you'll have to try clearing the course again, either from the very beginning, or from a checkpoint you've activated.

- A player fails the course while the other is in a winged egg.
- Both players fail at the same time.




Use amiibo to get access to a plethora of exciting features, such as the chance to play as Double Yoshi!

- ◆ Features will vary depending on the type of amiibo used.



Yarn Yoshi amiibo



To use a Yarn Yoshi amiibo, hold it so that the amiibo logo found on the underside of the figure touches  (the NFC touchpoint) on the Wii U GamePad.



Double Yoshi



If the amiibo is read while playing through a course in single-player mode, an extra Yarn Yoshi will appear. All attacks and actions will double up.



Saving a Yoshi You Like



In the Yoshi Hut you can save your favourite Yoshi to a Yarn Yoshi amiibo. This way, you can bring in your favourite Yoshi to help out as Double Yoshi when playing through a course.

Save As Is

Save the design of the selected Yoshi to an amiibo.

Change Colour

Change the colour of the selected Yoshi, then save him to an amiibo.

- ◆ In two-player mode, each player will need to enter the hut separately, one after the other.
- ◆ An amiibo can only hold one Yoshi design at a time.

- ◆ You will not be able to save designs from the amiibo Hut to an amiibo.

The designs you call in as Double Yoshi can be saved in the amiibo Hut when the course is completed.



Yoshi amiibo (Other than Yarn Yoshi)



If the amiibo is read while playing through a course in single-player mode, a Yoshi with an appearance similar to that of the figure will appear and act as Yoshi's double.



Other amiibo Figures



If one of these is read it will let you play with a specially-designed Yoshi.

- ◆ When used during a course in two-player mode, only the design of Player 1's Yoshi will change.

Designs that have been previously read are saved in the amiibo Hut.



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The use of an unauthorised device or software that enables technical modification of the Wii U console or software may render this game unplayable.

A system update may be required to play.

For use with the European/Australian version of the Wii U console only.

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Support Information

For product information, please visit the Nintendo website at:

www.nintendo.com

For technical support and troubleshooting, please refer to the Operations Manual for your Wii U console or visit:

support.nintendo.com