

Wii Sports Club

1 Important Information

Setup

2 Controllers

3 Online Features

4 Parental Controls

Introduction

5 About Wii Sports Club

6 Save Data

7 Controls

8 Getting Started

9 Purchasing Passes (Download Version)

Play Modes

10 Competing Online

11 Playing Locally

12 Skill Shaper

Miiverse

13 Miiverse Features

Tennis

14 Playing Tennis

15 Tennis Controls

Bowling

16 Playing Bowling

17 Bowling Controls

Golf

18 Playing Golf

19 Golf Controls

Baseball

20 Playing Baseball

21 Baseball Controls

Boxing

22 Playing Boxing

23 | Boxing Controls

Q&A

24 | Q&A


Product Information

25 | Copyright Information

26 | Support Information

Thank you for selecting Wii Sports™ Club for Wii U™.

This software is designed only for use with the European/Australian version of the Wii U console. Please read this manual carefully before using this software. If the software is to be used by young children, the manual should be read and explained to them by an adult.

Before use, please also read the contents of the  Health and Safety Information application on the Wii U Menu. It contains important information that will help you enjoy this software.

Language Selection

The in-game language depends on the one that is set on the console. This title supports eight different languages: English, German, French, Spanish, Italian, Dutch, Portuguese and Russian.

You can change the in-game language by changing the language setting of your console.

You can change the console language in

 System Settings.

Age Rating Information

For age rating information for this and other software, please consult the relevant website for the age rating system in your region.

PEGI (Europe):

www.pegi.info

USK (Germany):

www.usk.de

Classification Operations Branch (Australia):

www.classification.gov.au

OFLC (New Zealand):

www.censorship.govt.nz

You need a Wii Remote™ Plus that is paired with the console to play this software. The Wii U GamePad is also used for some menus and sports.



- ◆ Up to four people can play together. The number of controllers required depends on the sport being played.
- ◆ Only one Wii U GamePad can be used with this software at a time.
- ◆ A Wii Remote with Wii MotionPlus™ accessory attached can be used instead of a Wii Remote Plus.


Pairing Controllers

Open the HOME Menu and select CONTROLLER SETTINGS ⇒ PAIR.
Follow the on-screen instructions to pair your controller.



Connect to the internet so you can:

Challenge players across your region


Go online and compete against other Wii Sports Club members!  10

Post to Miiverse

Share your sporting experiences with the Miiverse™ community and post messages that you'll be able to display during online games.

 13


Browse sports statistics



Check out your club's standing, view player statistics for all clubs and even see where your friends are in the ranking.  8



Send and receive data using SpotPass


Receive notifications about Wii Sports Club (which may include advertising and promotions), ranking data and other information.

Buy passes (download version only)



In the download version, you can continue to enjoy any sport after your free trial has ended by purchasing a pass.  9

- ◆ For information about connecting your Wii U console to the internet, refer to the Wii U Quick Start Guide and the Internet section of  System Settings.
- ◆ Before you can post to Miiverse, you need to connect to the internet and complete the initial setup of Miiverse. Open  Miiverse from the Wii U Menu to carry out this setup.

- ◆ For more information about Miiverse, refer to the "Miiverse" section of the Wii U Electronic Manual. To view the Wii U Electronic Manual, press  while in the Wii U Menu to open the HOME Menu, then select .

Parents and guardians can restrict certain features of the Wii U console through  Parental Controls on the Wii U Menu.

The following features can be restricted:

Name	Description
Online Interaction in Games	Restricts online play, the display of Miiverse  content, viewing club information, the receiving of data via SpotPass™, etc.
Wii U Shopping Services	Restricts the purchase of passes. 
Miiverse	Restricts posting on Miiverse and viewing other players' Miiverse posts. It is possible to restrict posting only, or both posting and viewing.



Wii Sports Club is a game that lets you play sports using real, intuitive movements with the Wii Remote Plus and Wii U GamePad. By connecting to the internet, you can pit yourself against other players from across your region, and even send and receive messages in the middle of a game! Please see below for information about the differences between the disc version and the download version.



Disc Version

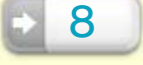
Play all sports with no restrictions.



Download Version

The first time you play, you'll be granted a 24-hour free trial period, during which you can play all available sports for free for 24 hours. After that, you'll need to purchase a pass to carry on playing.

About the Free Trial

- You need to connect to the internet in order to activate the free trial.
- During the trial period, certain data such as club information  and ranking statistics will not be recorded.
- If Online Interaction in Games is restricted by Parental Controls in the Wii U Menu, the free trial cannot be activated.




Saving

Save data is automatically updated at certain points, such as when you finish a game. Play records including your grade and other statistics are saved along with your selected Mii™.

- ◆ The same save data is used for both the disc version and the download version.


Exceptions

Grades and statistics are not saved in the following situations:

- When you are playing using a Guest Mii 
- When you team up to play tennis with another Mii



Transferring Data

From the Main Menu  select SETTINGS ⇒ EDIT PLAYER LIST to transfer your grades and statistics to another Mii.

- ◆ Even if you delete your Mii or remove it from your favourites in Mii Maker, you can still transfer its data to another Mii.
- ◆ The play records of your user Mii cannot be transferred to another Mii.



Deleting Save Data

To delete save data, open System Settings from

the Wii U Menu, then select DATA MANAGEMENT.



Menu Controls

Navigate menus using your Wii Remote Plus held vertically. Some menus are controlled using the Wii U GamePad touch screen.



Wii Remote Plus Controls

Select Option



Confirm



Back



- ◆ You can also select options by pointing at them with the Wii Remote Plus.
- ◆ In most cases, the controller used is the Wii Remote Plus paired to the P1 slot.





In-Game Controls

Some games are controlled by waving the Wii Remote Plus or moving the GamePad around. Be sure to watch out for people and objects around you while you play.



Pause Menu

Press \oplus during a Local Game  11 or Skill Shaper  12 to open the Pause Menu. You can also recalibrate your Wii Remote Plus on this



screen.



Before You Play

First, you need to set your SpotPass preferences and choose a club. You will then be taken to the Main Menu.

- ◆ You can only change clubs once every 24 hours.

Clubs

You can choose from a number of clubs which represent areas in your region. Once you join a club, you can play online as a member of that club, and give Pep Talk

 to other members.


- ◆ To join a club that's not linked to a particular area, select OTHER when choosing a club.



Choosing a Sport

Select a sport on the Main Menu to be taken to the mode selection screen.



- ◆ The screen displayed here is from the download version of the game.
- ◆ In the download version, sports for which your pass has expired cannot be played and will be greyed out. If you want to purchase a new pass, select  or choose a greyed out sport to visit Nintendo eShop.





Club Information

Here you can check out information such as statistics and ranking for your club, as well as visit your club's community on Miiverse.



Profile

Browse statistics in your play records, check out your friends' rankings, post text and handwritten messages to Miiverse, and more.



- ◆ In Ranking, you can see statistics for friends who have played sports using the disc version of the game or by buying passes for the download version.

Settings

In Settings you can change your club membership and SpotPass settings, among other things.



Selecting a Mode

There are three play modes to choose from:



Online Game

Compete against other Wii Sports Club members using the internet.

Local Game

1-4 people can play.



Skill Shaper

12

Go for the high score in challenging minigames.

If you have the download version of Wii Sports Club, you will need to buy a pass in order to continue playing sports after the 24-hour trial period runs out.

- ◆ When you buy a pass it also allows other users of your Wii U console to play Wii Sports Club.
- ◆ If you own the disc version of the game, you can enjoy all sports without buying any passes.



Passes (Download Version)

You can choose between the following two types of pass.

Single-Sport Pass


Pick and choose the sports you like best! Once a Single-Sport Pass is purchased, you can play the chosen sport(s) whenever you like. Ideal for people who want to enjoy their favourite sports at their own pace.

Day Pass

This pass allows you to play all sports for 24 hours from the time of purchase. Perfect for when you're having a party, or when you feel like playing a mix of sports!



How to Buy a Pass (Download Version)

1. On the Main Menu of the download version, select  or choose a sport for which there is no valid pass to open the pass selection screen.




2. Select a pass type to launch Nintendo eShop.



- ◆ Select DETAILS to view a description of each pass type.

3. Refer to the "Purchasing Add-on Content and Passes" page in the Nintendo eShop electronic manual for further directions.

- ◆ To open the electronic manual, select MENU in Nintendo eShop, then select HELP ⇒ MANUAL.
- ◆ Nintendo eShop can also be opened by touching  on the HOME Menu.



Setting Up an Online Game

To play an online game, follow the on-screen instructions to complete the steps below:

1. Changing Your Playing Style

You can change the playing style (the hand used, etc.) of your user Mii. To change your



playing style, select **CHANGE PLAYING STYLE**. To continue without making any changes, just choose **CONFIRM**.

- ◆ Player 1 will always be the current user Mii. This cannot be changed to another Mii.
- ◆ When playing tennis, you can choose whether to play as a single player or as a two-player team.
- ◆ For baseball and boxing, you can also choose whether user Mii characters and favourite Mii characters from this console will show up in your games or not.

2. Selecting Your Opponent

Choose who you'd like to play against.



Everyone

Play against people from all clubs.

- ◆ Players of a similar level to you will be selected automatically.

Friends

Play against friends.

Select WAIT FOR FRIENDS to wait until your friends arrive, or choose a friend who is already searching for opponents.



Club

Select a club to play against.



Your Club

The club you belong to.

Easy Club

A club against which your club has a high win rate.

Hard Club

A club against which your club has a low win rate.


Today's Rival Club

A rival club is picked automatically every day.

3. Confirming Your Mii

The selected Mii characters and their playing styles will now be displayed. Select START to begin searching for opponents.



- ◆ You can play a practice game while you wait for an opponent to be found.
- ◆ Select EDIT CUSTOM CALLOUTS to work on your Custom Callouts.  13

4. Starting a Game

The game will begin when an opponent has been

found. Before you start, make sure the area around you is clear of people and objects.

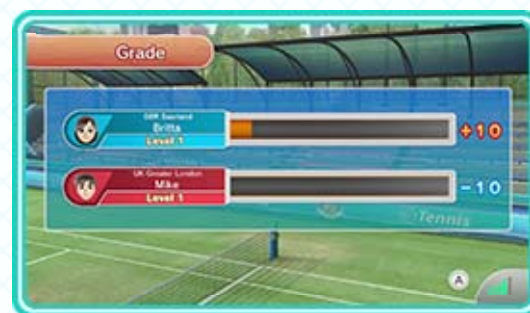


Results

Your final score and grade are displayed at the end of every game. If you do well, you can select POST TO CLUB to share your achievement on Miiverse.

Grade

This indicates a player's skill. Win games and get high scores to fill up the meter. Once it's full, you'll advance to the next grade.



- ◆ Losing games and getting low scores will reduce the level of the meter.

Choose a Mii and play on your own, or get some competitive play going with 2-4 players.




Selecting Mii Characters

Select ON Wii U CONSOLE or GUESTS to pick a Mii.



- ◆ When returning to a sport you have played before, the Mii you used previously will be automatically selected.

Challenges and Stamps

 will display on the pre-game screen and in some other places too. Point at it and press **(A)** to display a list of challenges. Complete the challenges to earn stamps!



Select a Mii and play one of three special game types designed to help you hone your skills.



Medals

Earn different medals by hitting higher and higher scores!






Use Miiverse to send messages, and get Pep Talk from members of your club.

Introducing Miiverse

Miiverse is an online service for Wii U where people from across the world can meet up using their Mii characters. Through Miiverse, you can share your thoughts and experiences playing games in many different ways. Every Wii U game has its own community, the perfect place to ask questions and chat with other fans about your favourite features. Please be sure to observe the Miiverse Code of Conduct when using Miiverse.



Custom Callouts

During an online game, pressing ,  or  will send custom messages that you've set up beforehand.



Setting Up Custom Callouts

To set up your Custom Callouts, select EDIT CUSTOM CALLOUTS on the Mii confirmation screen for an online game, or on the Wii U GamePad during online play.

- ◆ The GamePad is used when setting up Custom Callouts.

1. Choose a Message Slot

Select the message slot you want to assign a message to.



- ◆ Messages assigned as greetings will display once at the start of each online game.

2. Pick a Message

Select a pre-made message from the list, or touch FROM MIIVERSE to choose from your Miiverse posts.



- ◆ Choose from different sets of pre-made messages, such as greetings, cheers and sport-specific phrases.

Posting to Miiverse

From the Main Menu, select PROFILE ⇒ MIIVERSE POSTS ⇒ CUSTOM CALLOUTS. Text and handwritten posts can be displayed during games about one hour after they are posted.

- ◆ For each sport, the 20 most recent posts are saved and can be used as Custom Callouts.



Share Pep Talk

If you are doing well in local games (or if you need a little encouragement!) you might receive Pep Talk from other club members, cheering you on.



Sending Pep Talk

From the Main Menu,
select PROFILE ⇒
MIIVERSE POSTS ⇒
PEP TALK.



Be the first to reach a set amount of points to win a game. Win enough games, and you've won the match!



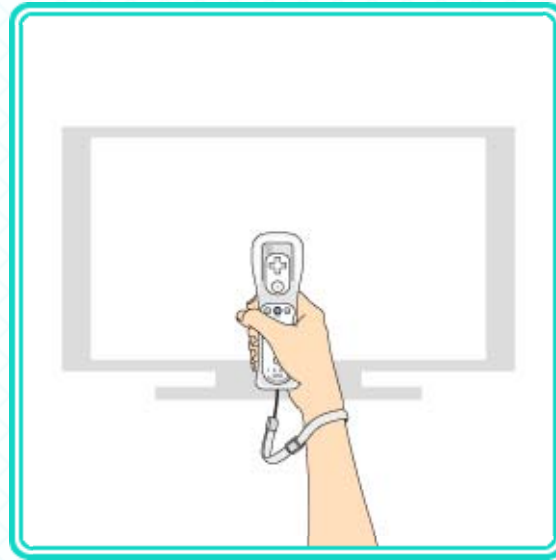
◆ Tiebreaker rules are used in single-game matches.

Tiebreaker Rules

The first to get seven points wins. The service rotates in the order shown to the right.



Hold the Wii Remote Plus in your dominant hand, as you would a tennis racket.

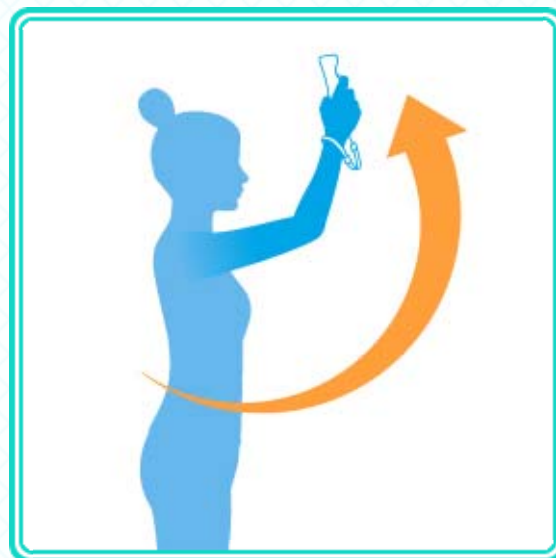


- ◆ Make sure you are wearing the Wii Remote wrist strap and have tightened it correctly with the strap lock.



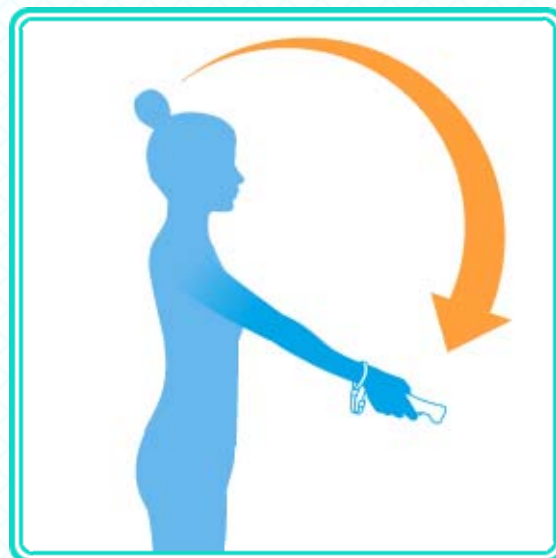
Serving

1. Swing the Wii Remote Plus upwards to toss the ball.



- ◆ You can also toss the ball using **(A)**.

2. Swing downwards to hit the ball. Good timing is key!



Shots

Gently swing the Wii Remote Plus to the left or right to pull off forehand and backhand shots.

Forehand Shot



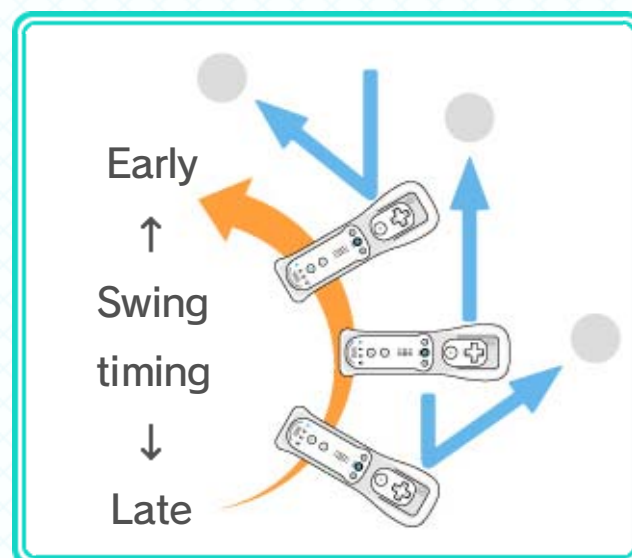
Backhand Shot




- ◆ Rotate your wrist as you hit the ball to add topspin or backspin to your shots.

Aiming Shots

Change the direction of the ball by varying the timing of your swing.



Correcting the Racket Position

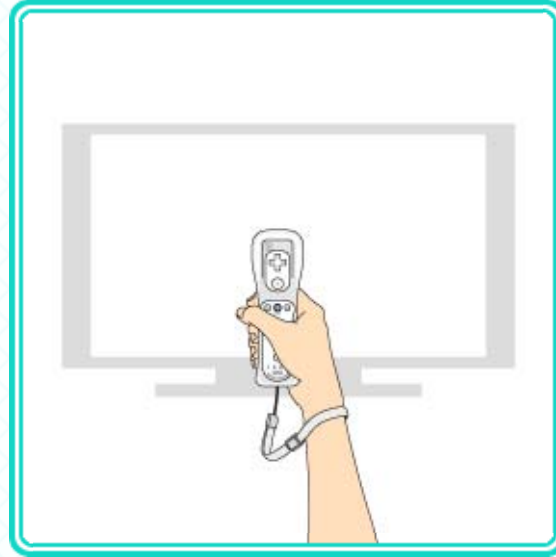
Point the Wii Remote Plus towards the screen and press  to correct the position of the racket. Use this feature when it seems that the position of the Wii Remote Plus and the racket don't match.

16 | Playing Bowling

Try to get the highest possible score within ten frames.



Hold the Wii Remote Plus in your dominant hand.



- ◆ Make sure you are wearing the Wii Remote wrist strap and have tightened it correctly with the strap lock.



Adjusting Position and Throw Direction

Press **A** to switch between position and direction. Use **+** to make adjustments.



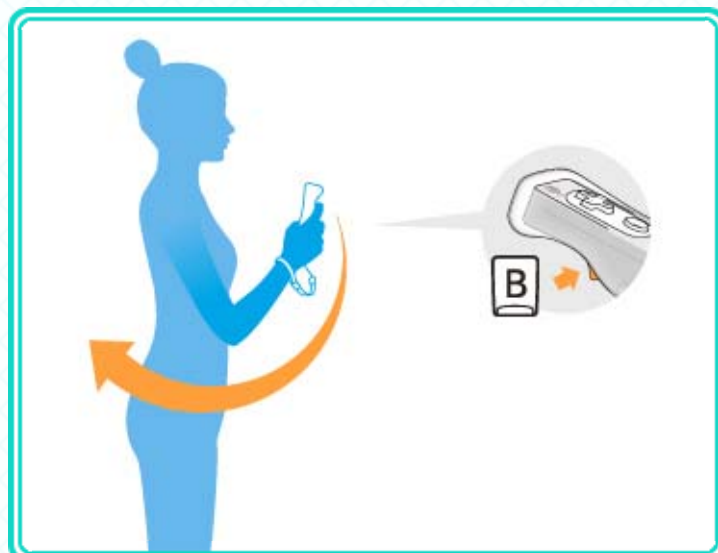
- ◆ Press **+** to zoom in on the pins if you need to fine tune your position and direction.



Throwing the Ball

When the throwing style is set to automatic, throw the ball in the following way:

1. Hold the Wii Remote Plus in front of your chest. Hold down **B**, and draw the Wii Remote Plus back behind you.



2. Keeping **B** held down, swing the Wii Remote Plus forward as if you were rolling a bowling ball.



- ◆ Add spin to your throws by rotating your wrist as you swing.
- ◆ If the throwing style is set to manual, release **B** at the end of your swing to throw the ball.
- ◆ Make sure you don't let go of the Wii Remote Plus.

Hit the ball into each hole of the course using the fewest strokes possible.



- ◆ Golf is played using the Wii Remote Plus and Wii U GamePad.



The Golf Screen



1 Wind Speed and Direction

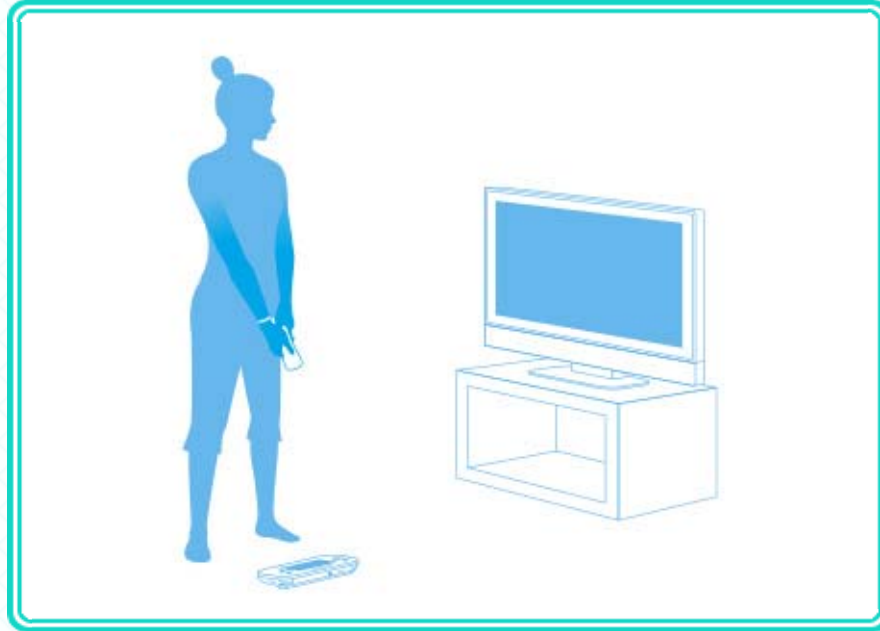
2 Map

3 Ball Path

This line predicts the path and distance the ball will travel when struck.

- ◆ The final position of the ball after being struck is affected by strength of swing, wrist rotation and wind speed/direction.

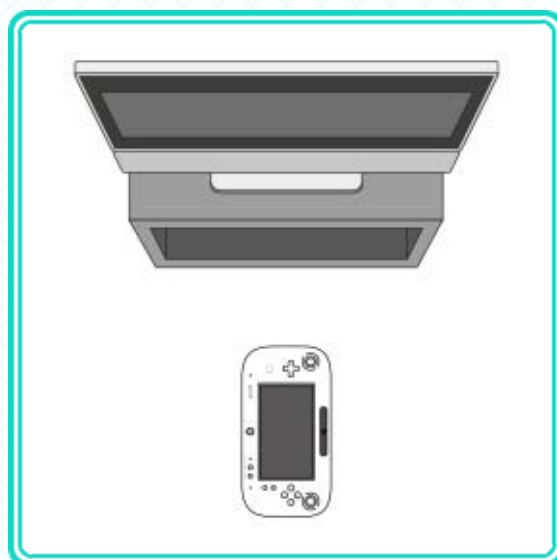
Place the Wii U GamePad on the floor, and grip the Wii Remote Plus as if it were the handle of a golf club.



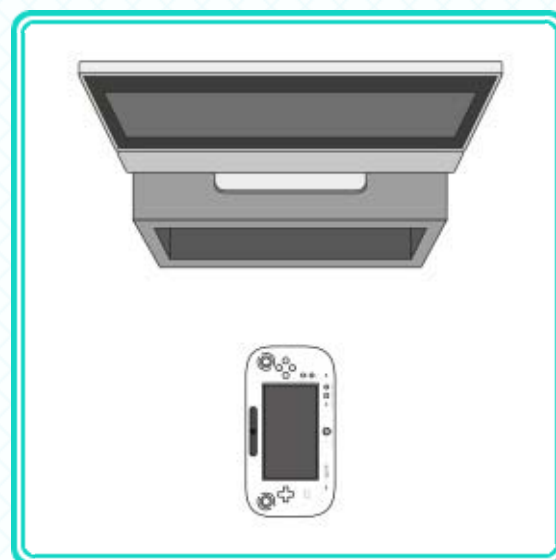
- ◆ Make sure you are wearing the Wii Remote wrist strap and have tightened it correctly with the strap lock.
- ◆ Disconnect the Wii U GamePad AC Adapter and place the GamePad on a flat surface with plenty of space around it. Please take care not to step on or kick the GamePad, or get your hands or feet tangled in the cable of the AC adapter, as this could cause injury or damage.

Positioning the GamePad

Position the GamePad as shown below for a more immersive golfing experience.



Right-handed
Play





Left-handed
Play

Make sure the GamePad is placed at least a metre away from the TV.



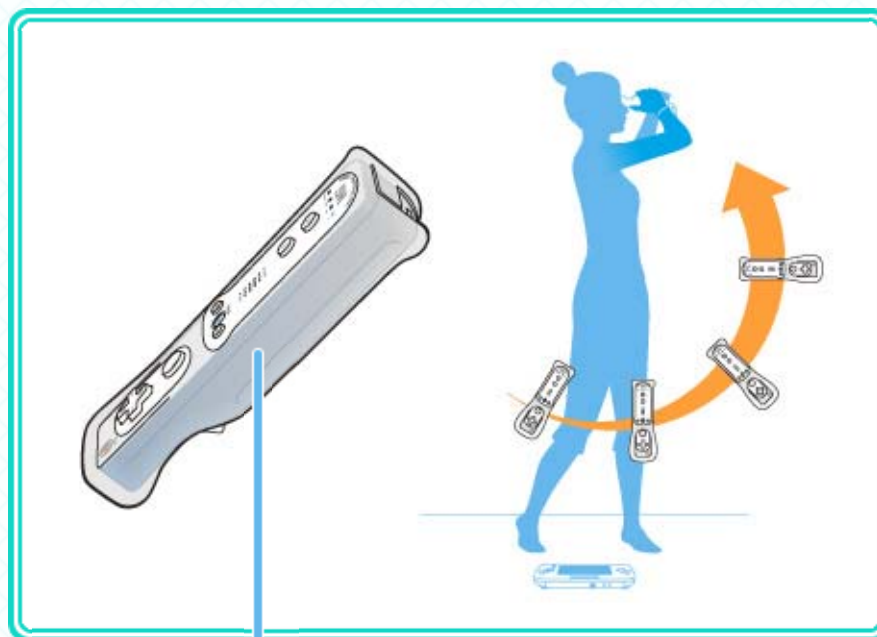
Changing Clubs/Direction

Change clubs with , and adjust the direction of your shots with .



Practice Swings

Before hitting the ball, try some practice swings as shown below.



Imagine hitting the ball using the side of the Wii Remote Plus.

Swing Meter

The swing meter on the GamePad screen displays swing strength and wrist

rotation. Keep an eye on the meter while taking shots to help improve your accuracy.

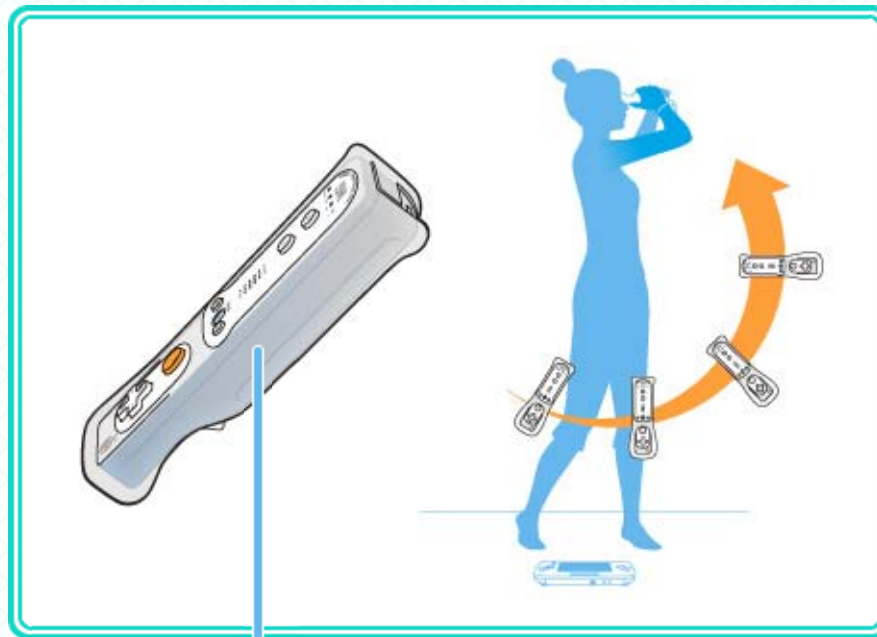


- ◆ Rotating your wrist while swinging changes the point at which the ball is struck, causing the ball to curve during flight. The point of impact on the ball is marked by a red dot.
- ◆ To put backspin on a shot, hit the ball firmly without following through on the swing after impact.
- ◆ Swinging with too much force will cause you to mishit.



Taking Your Shot

To hit the ball, hold down **A** and swing the Wii Remote Plus as shown below.

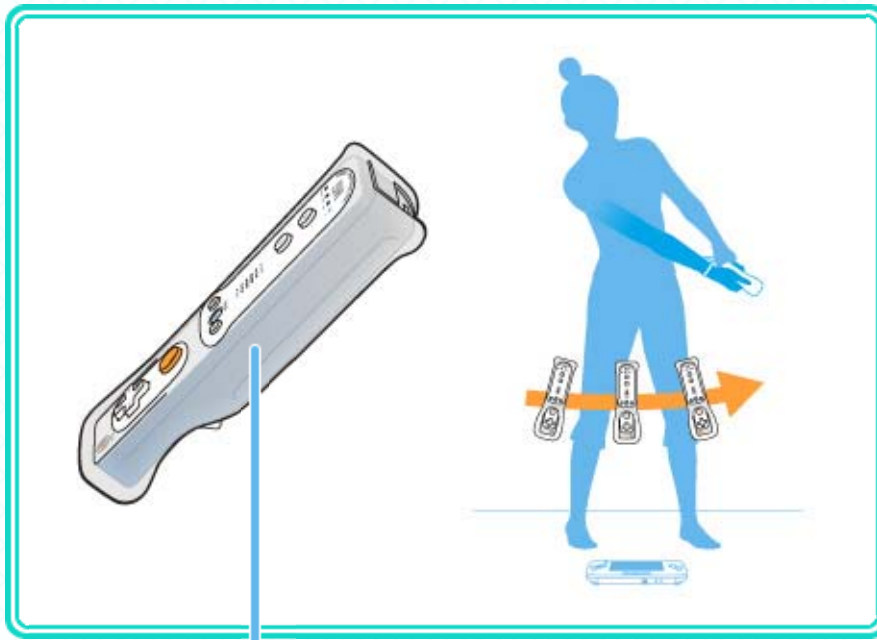


Imagine hitting the ball using the side of the Wii Remote Plus.



Putting

Once on the green, use the putter to get the ball in the hole. To do so, hold down **A** and swing the Wii Remote Plus as shown below.



Imagine hitting the ball using the side of the Wii Remote Plus.

Terrain View and Zoom

Press ① to activate the terrain view. Press ② to zoom in on your Mii and the ball - useful when making shots on the hole!



Resetting the Club Position

Reset the club position by aiming the Wii Remote Plus at the GamePad and pressing **B**. Do this whenever the position of your club feels off.

Two teams take turns batting and fielding. The team with the most points after three innings are the winners.



- ◆ If, after an inning has been completed, one team lead their opponents by five points or more, the mercy rule takes effect and they are automatically declared the winners.



The Baseball Screen

- ◆ This is the screen you see when batting.



1 Count

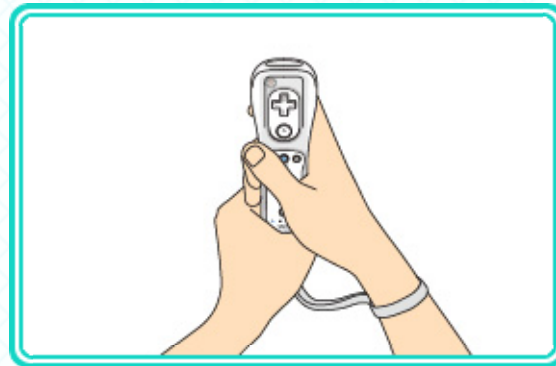
2 Current inning and score

Use the Wii Remote Plus for batting and the Wii U GamePad for fielding.



Batting

When batting, hold the Wii Remote Plus up so the side with **A** is facing you.



- ◆ Make sure you are wearing the Wii Remote wrist strap and have tightened it correctly with the strap lock.

Batting

Stand holding the Wii Remote Plus like a baseball bat and swing it lightly.



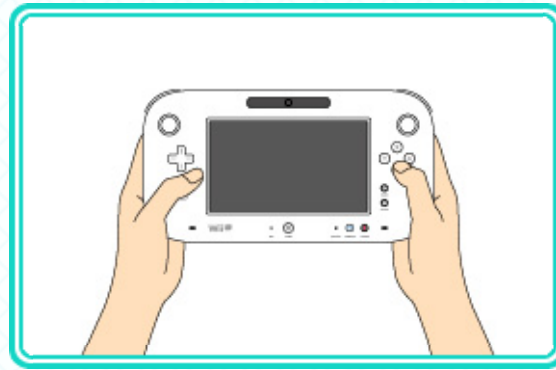
Resetting the Bat Position

Press **+** on the Wii Remote Plus to reset the position of the bat. Do this whenever it seems that the position of the Wii Remote Plus and the bat don't match.



Fielding

Hold the GamePad as shown here when pitching and catching the ball.



Pitching

Press **ZL** and **ZR** to begin pitching.

1. Move the GamePad to aim and use **A/B/X/Y** to throw different types of pitches.



- ◆ Press **X** for a fastball, **Y** for a curveball, **A** for a screwball and **B** for a splitter. If you're left-handed, **Y** and **A** will be the other way round.

2. Holding down the button fills the power meter. Release the button to throw. Time your throw just as the power meter reaches its fullest to deliver a high-speed pitch.





- ◆ The power meter will start to go down again if you are too slow to release the button.

Resetting Your Stance

Press **ZL** and **ZR** on the GamePad to reset your stance. Do this whenever it seems as though the aim is a little off.

Catching

If the batter hits a high "fly ball" you have a chance to catch them out.  on the GamePad screen represents your glove, and  represents

the path of the ball. Line up these two circles until you catch the ball in order to get the batter out.



A match consists of a maximum of three rounds.



- ◆ If there is no clear winner after three rounds, the decision will go to the judges.



The Boxing Screen

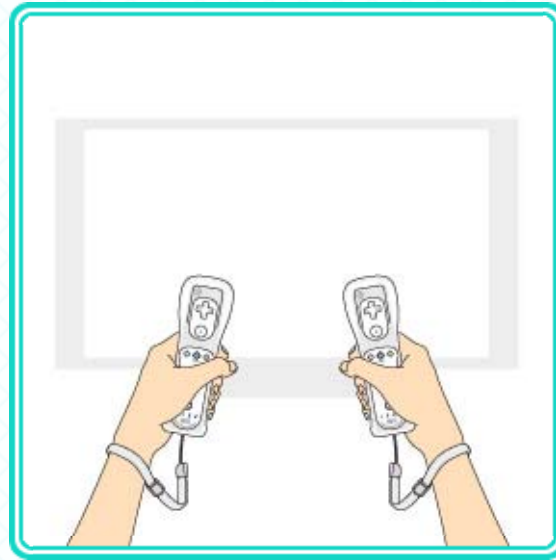


1 Stamina

Getting punched will decrease your stamina. When your stamina is completely depleted, you will get knocked down.

2 Current Round and Time Remaining

This game uses two Wii Remote Plus controllers. Hold both controllers in front of you so that **A** is facing you.



- ◆ It is also possible to play using a single Wii Remote Plus controller for each player.



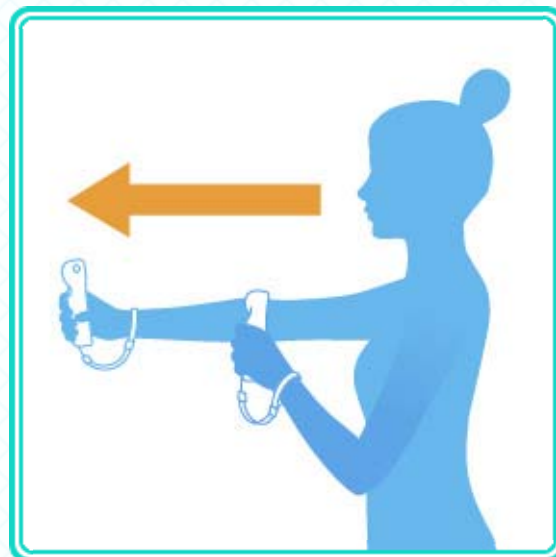
Glove Positioning

Hold the Wii Remote Plus controllers in an inverted V shape. Move the controllers up, down, left and right to change the position of your gloves.



Punching

To punch, lightly thrust your arm out in front of you while holding a Wii Remote Plus controller. Punching from a high position attacks the head and punching from a low position attacks the body.



- ◆ When playing with one Wii Remote Plus, you can hold **A** to lock your Mii character's stance. If you're

having trouble aiming, try holding down **A** while you punch.

Types of Punch

Thrust the controller forward to throw a straight punch. A straight punch with your dominant hand is called a cross, and a straight punch with your other hand is called a jab. To throw an uppercut, swing the controller upwards from below. To throw a hook, swing the controller in a horizontal arc.

Punch Characteristics

Each type of punch has its own special features. A cross packs a lot of power, while a jab hits quickly out of nowhere. The hook and uppercut likewise have pros and cons, so use each type of punch wisely.

- ◆ The power of a punch depends on the type of punch used and is not affected by how fast you swing the Wii Remote Plus.



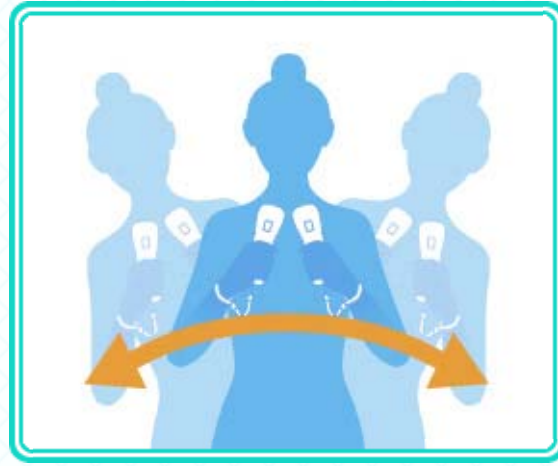
Guarding

Position your gloves in front of you to block incoming punches.




Dodging Punches

Dodge your opponent's attacks by leaning backwards, forwards, left or right while your guard is held up. Your Mii character will follow your movements.



Resetting the Glove Position

Hold your hands in front of you and press  to reset your glove position. Do this whenever it seems that the position of your hands doesn't match that of your Mii character's gloves.



General

Q Can I use a Wii Remote?

A Wii Remotes can only be used if a Wii MotionPlus accessory is attached. Alternatively, you can use a Wii Remote Plus.

Q Do I need a sensor bar?

A Wii Sports Club doesn't require a sensor bar to play, but using one may improve your playing experience in the following ways:

- The Wii Remote Plus can be used to point at on-screen icons to select them.
- While playing tennis, the Wii Remote Plus and the tennis racket will be less likely to go out of alignment.

To get maximum enjoyment from this game, please consider using a sensor bar.

Q I tried to start a game but the icon for that sport is grey, and I can't select anything. What's going on?

A A pass must be purchased in order to play the sports available in the download version of Wii Sports Club. You can buy Day Passes and Single-Sport Passes from Nintendo eShop. Day Passes are valid for 24 hours from the time of purchase, after which you will not be able to play. If you have purchased a pass and the sport icons are still grey, this might be for the following reasons:

- Online interaction in games is restricted by

Parental Controls.







- There is a problem with the internet connection.

Q Can I join any club I like?

A Yes! Please feel free to join whichever club you prefer. There's no need to choose the one for the area where you actually live. Please note that you can only change clubs once every 24 hours.

Q During play, it feels as if the Wii Remote Plus or Wii U GamePad isn't aligned properly. What can I do?

A Use the following techniques to realign the controllers for various games.

- Tennis: Point the Wii Remote Plus at the TV and press 
- Golf: Point the Wii Remote Plus at the GamePad and press 
- Baseball: Hold the Wii Remote Plus in position and press  / Hold the GamePad in position and press  and 
- Boxing: Hold the Wii Remote Plus controller(s) in position and press 



Passes (download version only)

Q Do I need a pass to play the disc version of the game?

A No. In the disc version, all sports are available to play without further purchase.

Q What are 'Day Passes' and 'Single-Sport Passes'?

A A pass is required to play sports in Wii Sports Club. There are two types available. Day Passes give you access to all available sports in Wii Sports Club for 24 hours. Single-Sport Passes can be purchased that let you pick which sport(s) you want to play.

Q I've purchased a pass, and I want to move my Wii U somewhere without an internet connection. Can I still play Wii Sports Club without connecting to the internet?

A If you have purchased a Single-Sport Pass, you can still play the Local Game and Skill Shaper modes for the chosen sport(s), even without an internet connection. If you have purchased a Day Pass, an internet connection is required in order to play.

Q Does each user need to purchase a pass?

A No, they don't. Passes are valid for all users of the Wii U console, so if one user purchases a pass, all other users can enjoy playing too.

Q Can users share the pass even if they don't have a Nintendo Network™ ID?

A It depends on the pass type. To play using a Day Pass, users must have a linked Nintendo Network ID and have completed the initial setup of Nintendo eShop. With a Single-Sport Pass, however, users without a Nintendo Network ID can play Local Game and Skill Shaper modes for the chosen sport(s).

Q When is a Day Pass activated?

A A Day Pass is activated the moment you purchase it in Nintendo eShop, and lasts for 24 hours from that point.

Q Is it possible to split up the time on a Day Pass and use it when I like?

A No, it's not possible to split up a Day Pass.

Q Can I get a refund on a pass? For example, if I want to have my Single-Sport Pass refunded and get a Day Pass instead?

A Unfortunately, it is not possible to get a refund on a pass once it is bought.



Online Games

Q I'm trying to play an online game, but the game won't start. What am I doing wrong?

A Online games only begin once an opponent is found. Select EVERYONE when choosing an opponent type to make it more likely that a match will be successfully made.

Q When I'm playing an online game, sometimes the game or the ball slows down. What's going on?

A This may be caused by a poor connection, possibly because your opponent is too far away from you. During online games, a signal bar icon will display on the bottom right of the screen indicating the quality of the current connection.

Q During an online game, my opponent displayed something that looked like a Miiverse post. What was it, and how can I do it too?

A That was a Custom Callout. You can use these to display your own unique Miiverse posts during online games. Your content must first be posted to Miiverse in order to be used in Custom Callouts. For more information about setting up Custom Callouts, read the Miiverse Features section of this electronic manual.

← 13

Q I can't find a Custom Callout I posted to Miiverse. What's the problem?

A This could be for the following reasons:

- It has been less than one hour since you made the post.
- You have posted new Custom Callouts, causing the message in question to be removed from your 20 most recent posts.
- You deleted your save data after posting the Custom Callout.
- It was deemed inappropriate and removed by a Miiverse administrator.

Q I played against someone who wouldn't play properly/made me feel uncomfortable. What can I do about it?

A In Friend List on the HOME Menu, you can see a list of all the users you have played with by selecting PLAYER HISTORY. Select the user in question and touch BLOCK to make it less likely you'll encounter them again.

Q I saw an inappropriate Miiverse post. What should I do?

A If you see an inappropriate post, you can report it to a Miiverse administrator using the Miiverse reporting function. Select the post to open the post details screen, from which the post can be reported.

Q Is it possible to team up with friends online when playing tennis?

A No, you can only team up with the people around you.

Q I tried to play an online tennis match against my friend, but I wasn't able to see them. They were definitely online and waiting for friends. What happened?

A It isn't possible for matches to be made between players who have chosen different participation styles. For example, if you choose INDIVIDUAL PLAY and your friend chooses TWO-PLAYER TEAM PLAY, you won't be able to play together - so make sure you both select the same participation style.



Skill Shaper

Q When I try to play a Skill Shaper game for Boxing, I can only select PLAY ONE-HANDED even though I have two Wii Remote Plus controllers. How can I play with two controllers?

- A** After selecting the Skill Shaper game you want to play, make sure that you have two Wii Remote Plus controllers connected to the Wii U console before choosing the number of players. If you select the number of players before both controllers are ready, you will only be able to play one-handed.



Club Information & Profile

- Q** When I access Play Records from the Profile screen, I can't see my Mii character's statistics. Why is that?
- A** The Play Records screen displays the statistics of the currently selected user Mii. To see statistics for another user Mii, go to the Wii U Menu and select a different user Mii, then relaunch Wii Sports Club.
- Q** How often is the score distribution chart in the Ranking section of the Profile screen updated?
- A** Ranking data is updated once a day.
- Q** I received this message: 'Unable to acquire data.' What sort of data does it refer to?
- A** It refers to data such as Miiverse posts or content sent via SpotPass. This message will also display if club information or profile data can't be updated for some reason.



Save Data

- Q** Can I delete data (e.g. statistics) for individual Mii characters?

A No, you cannot delete data for Mii characters individually.

Q I changed my user Mii in User Settings (accessed from the Wii U Menu). What will happen to my records?

A Your user Mii character's records will be replaced with the data of the new Mii, and you will have to join a club again. The old records will remain associated with the previous user Mii.

IMPORTANT: This game is protected by copyright! The unauthorised copying of this game and/or distribution of such copies may lead to criminal and/or civil liability. This game, instruction manual and other written materials accompanying this game are protected by intellectual property laws.

The use of an unauthorised device or software that enables technical modification of the Wii U console or software may render this game unplayable.

A system update may be required to play.

For use with the European/Australian version of the Wii U console only.

©2013-2014 Nintendo Co., Ltd.

Trademarks are property of their respective owners.

Wii U is a trademark of Nintendo.

Support Information

For product information, please visit the
Nintendo website at:
www.nintendo.com

For technical support and troubleshooting,
please refer to the Operations Manual for your
Wii U console or visit:
support.nintendo.com