Product Information

Thank you for selecting The Legend of Zelda™: The Wind Waker HD for Wii U™.

This software is designed only for use with the European/Australian version of the Wii U console.

Please read this manual carefully before using this software. If the software is to be used by young children, the manual should be read and explained to them by an adult.

Before use, please also read the content of the ⚠ Health and Safety Information application on the Wii U Menu. It contains important information that will help you enjoy this software.

Language Selection

The in-game language depends on the one that is set on the console. This title supports five different languages: English, German, French, Spanish and Italian.

If your Wii U console language is set to one of these, the same language will be displayed in the game.

If your Wii U console is set to another language, the in-game default language will be English. You can change the console language in 🔧 System Settings.

Age Rating Information

For age rating information for this and other software, please consult the relevant website for the age rating system in your region.

PEGI (Europe):

www.pegi.info

USK (Germany):

www.usk.de

Classification Operations Branch (Australia):

www.classification.gov.au

OFLC (New Zealand):

www.censorship.govt.nz

The following controllers can be used with this software when they are paired with the console.

	Wii U GamePad		Wii U Pro Controller

◆ Only one controller can be used with this software at a time.

Pairing Controllers

Open the HOME Menu and select CONTROLLER SETTINGS ⇒ PAIR.
Follow the on-screen instructions to pair your controller.

Surround Sound

This software supports Linear PCM 5.1 surround sound.

To enable surround sound output, select the TV option in the 🔧 System Settings application, then set the sound type to SURROUND.

◆ To use surround sound with this software, please connect your Wii U console to supported audio equipment using a HDMI™ cable.

◆ For information on compatibility and settings, please consult the documentation for your audio equipment.

Connect to the internet to enjoy the following feature:

🔵 Send and receive Tingle Bottles

Write messages in a bottle, then post them to 🧑‍🤝‍🧑 Miiverse™ and receive bottles from others. ➡️ 15 You can also send Pictographs (gameplay screenshots) with messages.

◆ For information about connecting your Wii U console to the internet, refer to the Wii U Quick Start Guide and the Internet section of 🔧 System Settings.

◆ To post on Miiverse, you will need to connect to the internet and carry out the initial settings for Miiverse in advance.

◆ See the Miiverse section of the Wii U Electronic Manual for information about Miiverse. For the Wii U Electronic Manual, press ⊕ while in the Wii U Menu and choose ❓ MANUAL from the HOME menu.

Parents and guardians can restrict certain features of the Wii U console through 👤 Parental Controls on the Wii U Menu.

The following features can be restricted:

Name	Description
Miiverse	Restricts the exchange of Tingle Bottles on Miiverse. ・Restrict Posting Only: 　Restrict the sending of Tingle Bottles and use of the Yeah button. ・Restrict Viewing and Posting: 　Restrict the sending and viewing of Tingle Bottles, and use of the Yeah button.
Online Interaction in Games	Restricts the exchange of Tingle Bottles on Miiverse entirely.

The Legend of Zelda: The Wind Waker HD is an action-adventure game originally for the Nintendo GameCube™, now reborn in HD on the Wii U!
Fight enemies, use items and solve puzzles as you make your way across numerous island and dungeon locations.

To begin, choose between the Wii U GamePad and the Wii U Pro Controller.

◆ The instructions in this manual refer mainly to the GamePad. The action controls are the same for both controllers. ➡ 11

◆ You can switch between controllers by accessing the Options menu. ➡ 9

File Selection Screen

To start a new game, select a Quest Log slot displaying New Game. To continue playing a previously saved game, select a Quest Log slot containing save data.

The screen to the right will be displayed when you select a Quest Log slot. Select NORMAL MODE or HERO MODE to toggle the game difficulty.
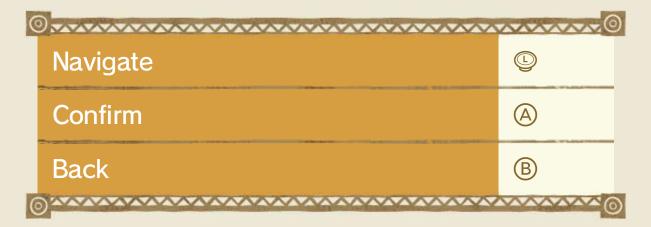
Menu Controls

The options displayed on the GamePad are generally selectable by use of the touch screen. At times, the following controls can be used:

Navigate	Ⓛ
Confirm	Ⓐ
Back	Ⓑ

Beginning a Game
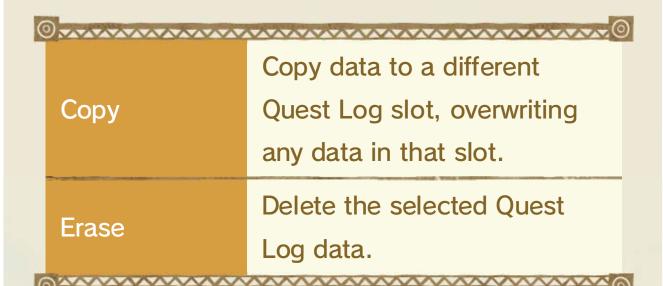
Once you have entered your name, the game will begin.

◆ Once you have confirmed a name, it cannot be changed.

Game data can be saved at the following points:

● On the Item screen.

● On the Game Over screen.

◆ When you save and then quit the game, it is possible that you will restart from a set point that is different to your last position.

Copying and Erasing Data

You can perform the following actions after selecting a Quest Log with save data from the File Selection screen:

Copy	Copy data to a different Quest Log slot, overwriting any data in that slot.
Erase	Delete the selected Quest Log data.

◆ Please be careful when overwriting or deleting data. Overwritten or deleted data cannot be recovered.

The main screen will be displayed on your television screen. You can move Link around and progress through the adventure.

1 Life Gauge

When you lose all your hearts (for example, from being attacked by enemies) it will be Game Over.

2 Magic Meter

Displays your magic power. Using certain items consumes this power.

◆ Acquired as you progress through the adventure.

3 Tingle Bottle Icon

Shows the number of unread Tingle Bottles.

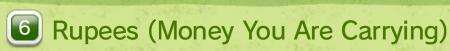◆ Shown only when there are Tingle Bottles you haven't read yet.
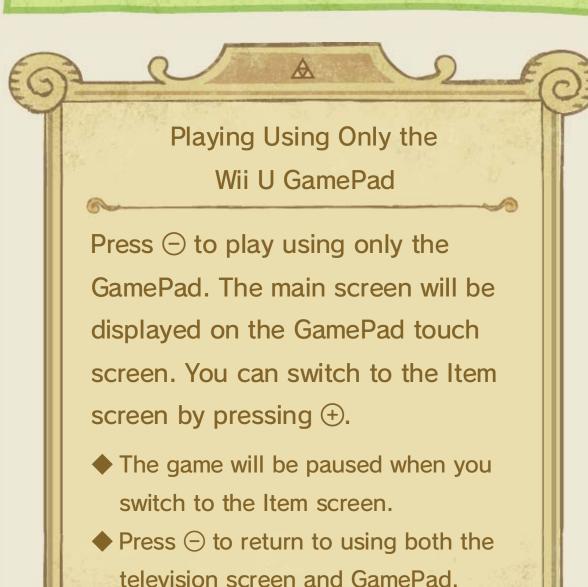
4 Item Icons

Items set to Ⓨ/Ⓧ/Ⓡ are displayed here.

Actions performed with Ⓐ/ZR are displayed here.

➡ 11

6 Rupees (Money You Are Carrying)

Playing Using Only the Wii U GamePad

Press ⊖ to play using only the GamePad. The main screen will be displayed on the GamePad touch screen. You can switch to the Item screen by pressing ⊕.

◆ The game will be paused when you switch to the Item screen.

◆ Press ⊖ to return to using both the television screen and GamePad.

Game Over

After the Game Over screen appears, you will have the option to save the game before being asked if you wish to continue playing. Select CONTINUE to carry on playing from a set point of an island or dungeon.

◆ Select TO TITLE SCREEN to quit the game and return to the Title screen.

The Item screen is displayed on the Wii U GamePad touch screen. You can check your items here, or set items to be used in the game.

◆ More will be shown on this screen as you progress in the adventure.

◆ When playing using the Wii U Pro Controller, press ⊕ to display the Item screen.

1 Menu Icons

Items	Set items for use.
Map	View Maps. → 10
Bottles	View Tingle Bottles you've found. ◆ The number of unread Tingle Bottles is shown by ①.
Save	Save your progress.
Options	Change the settings for the camera, etc.

◆ Press ⏺ to switch between Items and Maps.

2 Change Page

Setting Items

Set items by dragging them to the Ⓨ/Ⓧ/Ⓡ slots. Once set, they can be used by pressing the corresponding button.

Pausing the Game

Press ⊕ to pause the game and set items, etc. While paused, the following operations can be performed:

Navigate	Ⓛ/✚
Set Items	Choose an item and press Ⓨ/Ⓧ/Ⓡ
Info	Ⓐ (when an item is selected)
Back	Ⓑ

When you are on an island or out at sea, the Sea Chart screen will be shown. When you are in a dungeon, the Dungeon Map screen will be displayed.

Sea Chart Screen

Touch a square on the map to view that area. The area can be magnified to two larger scales.

1 Island Name

2 Charts

Touch ◀▶ to switch to other charts.

3 Current Location

The direction Link is facing is shown by ▜ .

4 Treasure Charts Held

5 Sunken Treasure Salvaged

6 Fishmen

You can check hints received from the Fishmen.

7 Current Wind Direction

Dungeon Map Screen

Check the dungeon layout, etc.

◆ When you pick up a Dungeon Map or a Compass, the information will be updated.

ITEMS   MAP   BOTTLES

8 Dragon Roost Cavern

9 4F / 3F / 2F / 1F

10

11

8 Dungeon Name

9 Dungeon Floors

Touch to change the currently displayed floor.

🧝 : Current Floor

💀 : Boss Floor

10 Acquired Dungeon Items ➡ 16

11 Map Display

🧝 : Current Position

⬛ : Explored rooms

⬛ : Unexplored rooms

| : Doors

🟨 : Treasure Chests

Walk/Run/Swim/Jump

Move in the direction 🕹 is tilted. You will jump automatically when you run at gaps or edges.

◆ Vary the pressure on 🕹 to adjust your speed.

Swim Timer

Decreases as you swim. When the timer is empty, you will sink and your life gauge will be slightly depleted.

Crouch→Crawl

Hold ⓩⓇ to crouch, and tilt 🕹 while crouching to crawl. You can wriggle through tight holes and sneak up on enemies.

◆ You can neither crouch nor crawl while holding an item.

◆ Use 🕹 while crawling through tunnels to change direction.

Swordplay

Draw your sword with Ⓑ to perform the following actions:

Horizontal Slice	Ⓑ or ⬚ZL+Ⓛ↔+Ⓑ
Vertical Slice	⬚ZL+Ⓑ
Thrust	⬚ZL+Ⓛ⬆+Ⓑ or Ⓛ+Ⓑ
Spin Attack	Briefly hold Ⓑ then release, or rotate Ⓛ (once) +Ⓑ
Jump Attack	⬚ZL+Ⓐ

Defend

Hold ⬚ZR while using your sword, another item or while targeting to raise your shield and defend yourself. Use Ⓛ to adjust the angle of the shield.

Other Actions

Roll	Ⓛ+Ⓐ, or ⬚ZL+Ⓐ when your sword is not drawn
Sidestep	⬚ZL+Ⓛ↔ (⬚ZL+Ⓛ↔+Ⓐ to side jump)
Backflip	⬚ZL+Ⓛ⬇+Ⓐ

Changing POV (Operating the Camera)

Target

Hold ⓩ when close to people or enemies displaying ⬇ to target them. By targeting enemies, you can keep them in your field of vision as you fight.

Look Around

Use ⓡ to take a look around. Press ⓡ to take a look from Link's POV.

◆ When looking through Link's POV, you can move the Wii U GamePad around to move Link's head. (If you've used an item to enter Link's POV, you can use the GamePad to look around in the same way.)

Perform actions to interact with your environment.

Action Icons

Press Ⓐ/ⓏⓇ to perform actions relative to the situation.

🌀 Pick Up

Press Ⓐ to pick an item up. Then press Ⓐ to throw it, or ⓏⓇ to drop it.

🌀 Grab

Stand in front of an object, such as a block, and press and hold Ⓐ to grab it. You can then use Ⓛ to push or pull the object.

🌀 Sidle

Face a vertical surface, such as a wall, and hold Ⓐ to press up against it. Tilt Ⓛ to sidle along it. You can use this to get across narrow ledges.

Hang

Link will hang when he leaps at or slips off an edge. Use Ⓛ↔ to move along the edge with your fingertips. Use Ⓛ⬆ to pull up, and Ⓐ to let go.

Rope Actions
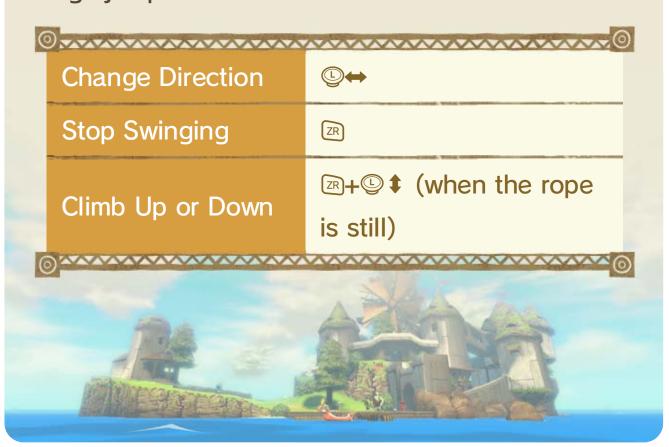
Jump towards a rope to grab hold. Use Ⓛ↕ to swing back and forth, and press Ⓐ when the timing is right to make a huge jump.

Change Direction	Ⓛ↔
Stop Swinging	ZR
Climb Up or Down	ZR+Ⓛ↕ (when the rope is still)

As you progress in your adventure, you will take charge of a boat. Cross the high seas and seek out numerous islands.

Controlling the Boat

Press Ⓐ when you are close to the side of the boat to board. Press Ⓑ when the boat is stopped to get out.

How to Sail

Press Ⓐ to hoist the sail and use the wind to propel your boat. Head in the same direction the wind is blowing for speedy sailing. When the wind is against you, you'll find it hard going.

Wind direction

Change Course	Ⓛ
Cruise	Hold ⓏⓇ with the sail down.

◆The wind will not affect you while you are cruising.

How to Stop

Hold Ⓑ to slow down and eventually stop.

Day and Night Sailing

As you sail, time will pass. When night falls, something unexpected may happen…

◆ You can check the time on 🌅 located in the bottom left-hand corner of the screen.

Salvaging Treasure

Press ✛ when you're carrying the Grappling Hook ➡ 16 to turn it into a Salvage Crane and hunt for treasure.

Hauling up Treasure (Salvaging)

Hold Ⓐ at likely spots to lower the crane into the sea. If the crane finds any treasure, it will be automatically hauled to the surface.

◆ Move the crane left and right with 🕹↔.

Firing the Cannon

There are enemies out at sea, too. If you have bombs ➡ 16 , you can use the cannon by pressing ✛. Use Ⓛ to aim and Ⓐ to fire.

Once you've obtained the Wind Waker, you can use it to make all sorts of things happen. Draw the baton with ✛ and conduct songs you've learned.

◆ Songs you've learned will be displayed on the Wii U GamePad touch screen when you are using the Wind Waker.
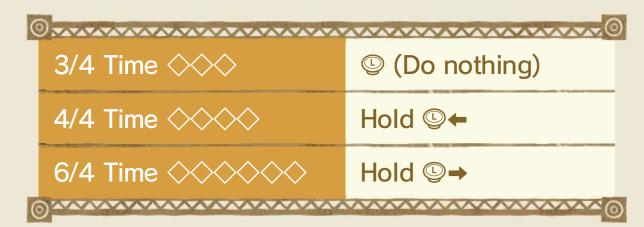
1. Adjusting the Rhythm

Tilt 🎮 to adjust the song's rhythm.

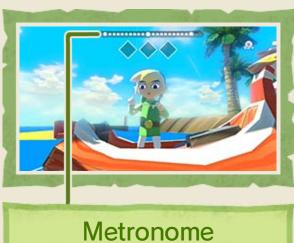| 3/4 Time ◇◇◇	🎮 (Do nothing)
4/4 Time ◇◇◇◇	Hold 🎮←
6/4 Time ◇◇◇◇◇◇	Hold 🎮→

◆ Hold 🎮↑ to make the notes louder, and 🎮↓ to make them quieter.

2. Conducting the Song

Hold ⓡ tilted by the time the yellow light reaches the centre of the metronome to conduct the notes of a song.

Metronome

◆ (Centre)	ⓡ (Do nothing)
◆ (Up)	ⓡ↑
◆ (Down)	ⓡ↓
◆ (Left)	ⓡ←
◆ (Right)	ⓡ→

Using the Wind Waker with the GamePad Touch Screen

Slide a finger or the stylus across the

touch screen on the GamePad to move the baton in that direction.

After you obtain a Tingle Bottle 🧴 from Tingle, you will be able to exchange messages with other players connected to Miiverse in your region, with the same system language settings.

Sending Tingle Bottles

Set the Tingle Bottle and use it to write and send a message.

Attaching and Sending Pictographs

Press ⒵Ⓡ when using the Picto Box ➡ 16 to display the album. Select a Pictograph with ✚ and press Ⓐ to send it.

Reading Tingle Bottles

You can find Tingle Bottles from other players washed up on the shore or bobbing out at sea. When you pick them up, you can read the messages on the Bottles screen.

Bottles Screen

A maximum of ten Tingle Bottles will be displayed. Touch a Tingle Bottle to post a comment on Miiverse. Slide the stylus or a finger on the touch screen to view other Tingle Bottles.

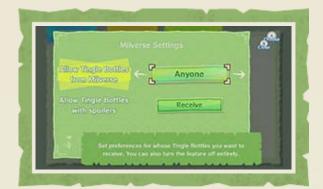◆ Tingle Bottles on this screen will disappear when you quit the game.

1 Message

Shows the contents of the Tingle Bottle. The sender's in-game location, the number of Yeahs and Comments are also displayed.

2 Pictograph Attachments

Touch to view an attached Pictograph. You can save the Pictograph to your own album.

🌀 Miiverse Settings

Touch SETTINGS at the bottom of the Bottles screen to change the settings. You can choose who to exchange Tingle Bottles with, and block Tingle Bottles that contain game spoilers.

Telescope

Use this to see things that are far away. Tilt ⓡ to look around, and tilt ⓛ to adjust the zoom.

Grappling Hook

Throw at spots displaying ✸ to latch on with the hook and use the rope to swing about.
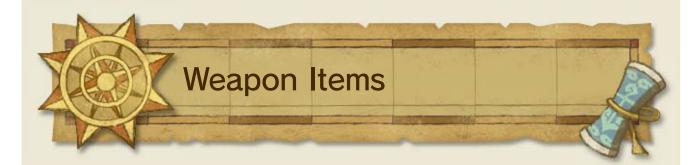

Empty Bottle

Use this to store various things, such as potions, water or fairies.

Picto Box

Take Pictographs. Use ⓡ to frame a shot, and Ⓐ to take the Pictograph.

◆ A maximum of 12 Pictographs can be saved in the album.

Weapon Items

Boomerang

Attack enemies from a distance. Targets within range will display a ✺. You can take out multiple enemies at once.

Deku Leaf

Use this leaf to send gusts of air that can knock enemies and objects around. If you use it in mid-air, you'll be able to ride the wind and glide to the ground.

◆ Gliding with the Deku Leaf consumes magic power.

Bombs

Use to break rocks and damage enemies. While holding a bomb, press Ⓐ to throw it or ⏁ to drop it.

Item Bags

You can place up to eight different items in each of your three item bags.

Spoils Bag

Store spoils obtained from your enemies in this bag.

Bait Bag

Store bait in this bag.

Delivery Bag

Store items others have given to you. If you put certain items from the bag into a postbox, they will be delivered for you.

Dungeon Items

Items that can only be used in the dungeon where they are found.

Small Key

Use to open locked doors.

◆ These keys can only be used once.

Dungeon Map

The Dungeon Map screen displays every area of the dungeon.

Compass

Treasure Chest and Boss locations are displayed on the Dungeon Map screen.

Big Key

Use to open the door to the Boss's room.

There are lots more items besides these.

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The use of an unauthorised device or software that enables technical modification of the Wii U console or software may render this game unplayable.
A system update may be required to play.

For use with the European/Australian version of the Wii U console only.

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This software is based in part on the work of the Independent JPEG Group.

Support Information

For product information, please visit the
Nintendo website at:
www.nintendo.com

For technical support and troubleshooting,
please refer to the Operations Manual for your
Wii U console or visit:
support.nintendo.com