Product Information

Thank you for selecting The Wonderful 101™ for Wii U™.

This software is designed only for use with the European/Australian version of the Wii U console.

Please read this manual carefully before using this software. If the software is to be used by young children, the manual should be read and explained to them by an adult.

Before use, please also read the content of the ⚠ Health and Safety Information application on the Wii U Menu. It contains important information that will help you enjoy this software.

Language Selection

The in-game language depends on the one that is set on the console. This title supports five different languages: English, German, French, Spanish and Italian.

If your Wii U console language is set to one of these, the same language will be displayed in the game.

If your Wii U console is set to another language, the in-game default language will be English. You can change the console language in 🔧 System Settings.

Age Rating Information

For age rating information for this and other software, please consult the relevant website for the age rating system in your region.

PEGI (Europe):

www.pegi.info

USK (Germany):

www.usk.de

Classification Operations Branch (Australia):

www.classification.gov.au

OFLC (New Zealand):

www.censorship.govt.nz

The following controllers can be used with this software when they are paired with the console.

	Wii U GamePad		Wii U Pro Controller

Wii Remote™ + Classic Controller Pro

◆ To play multiplayer modes, each player needs a separate controller.

◆ Only one Wii U GamePad can be used with this software at a time.

◆ A Classic Controller can be used instead of a Classic Controller Pro.

Pairing Controllers

Open the HOME Menu and select CONTROLLER SETTINGS ⇒ PAIR.
Follow the on-screen instructions to pair your controller.

Surround Sound

This software supports Linear PCM 5.1 surround sound.

To enable surround sound output, select the TV option in the ⚙ System Settings application, then set the sound type to SURROUND.

◆ To use surround sound with this software, please connect your Wii U console to supported audio equipment using a HDMI™ cable.

◆ For information on compatibility and settings, please consult the documentation for your audio equipment.

Connect to the internet and you can use 👪 Miiverse™ to post screenshots from the game and write posts.

◆ For information about connecting your Wii U console to the internet, refer to the Wii U Quick Start Guide and the Internet section of 🔧 System Settings.

◆ You must have an internet connection and set up the Miiverse software before using it.

◆ For more information about Miiverse, refer to the Miiverse section of the Wii U Electronic Manual. To display the Wii U Electronic Manual, press ⌂ while on the Wii U Menu to go to the HOME Menu and then touch ❓.

Parental Controls

Parents and guardians can restrict certain features of the Wii U console through Parental Controls on the Wii U Menu.

The following features can be restricted:

Name	Description
Miiverse	Restricts posting on Miiverse and/or viewing other players' Miiverse posts. It is possible to restrict posting only, or to restrict both posting and viewing. Selecting either of these will make it impossible to post screenshots from the game or write posts.

The Wonderful 101 is an action game in which 100 heroes use an ability called Unite Morph to fight enemies, transform into things such as gliders and bridges, and overcome a variety of obstacles. Up to five players can play at once.

Wii U GamePad	Wii U Pro Controller	Wii Remote + Classic Controller Pro

Play Controls

Move

ⓛ	ⓛ	Ⓛ

Dash (while moving)

Ⓨ	Ⓨ	ⓨ

Jump

Ⓑ	Ⓑ	ⓑ

Team Attack

Ⓧ	Ⓧ	ⓧ

Gather Team

Hold Ⓨ	Hold Ⓨ	Hold Ⓨ

Use Wonder-Liner ➡10

Ⓡ→Ⓐ / Slide stylus→ Ⓐ	Ⓡ→Ⓐ	Ⓡ→ⓐ

Use Unite Morph / Attack

Ⓐ	Ⓐ	ⓐ

Deactivate Unite Morph

Ⓨ	Ⓨ	ⓨ

Aim Justice Missile ➡10 (after using 🧭)

Tilt GamePad	Ⓡ	Ⓡ

Fire Justice Missile (after using 🧭)

Ⓡ / Touch the touch screen	Ⓡ	Ⓡ

Wii U GamePad	Wii U Pro Controller	Wii Remote + Classic Controller Pro

Controls for Player 1

Players 2 to 5 cannot use these controls.

Change Leader

✚	✚	✚

Select Item

✚ / Slide stylus between ◁ and ▷	✚	✚

Use Item

Hold ✚ / Touch and hold 🔘	Hold ✚	Hold ✚

Zoom In / Zoom Out

Ⓡ / Ⓛ	Ⓡ / Ⓛ	Ⓡ / Ⓛ

Switch TV and GamePad Display

⊖	⊖	⊖

Pause

⊕ + ⊖ / Touch ⏸	⊕ + ⊖	⊕ + ⊖
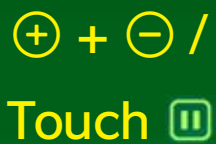
Display Status Screen ➡ 11

⊕	⊕	⊕

Hide Speech Bubble and Character (Hide Speech Bubble Only)

Hold ⓡ (Hold ◰)	Hold ⓡ (Hold ◰)	Hold Ⓡ (Hold ◰)

Menu Controls

Navigate Menu

ⓛ / ✛	ⓛ / ✛	Ⓛ / ✛

Confirm

Ⓐ	Ⓐ	ⓐ

Cancel

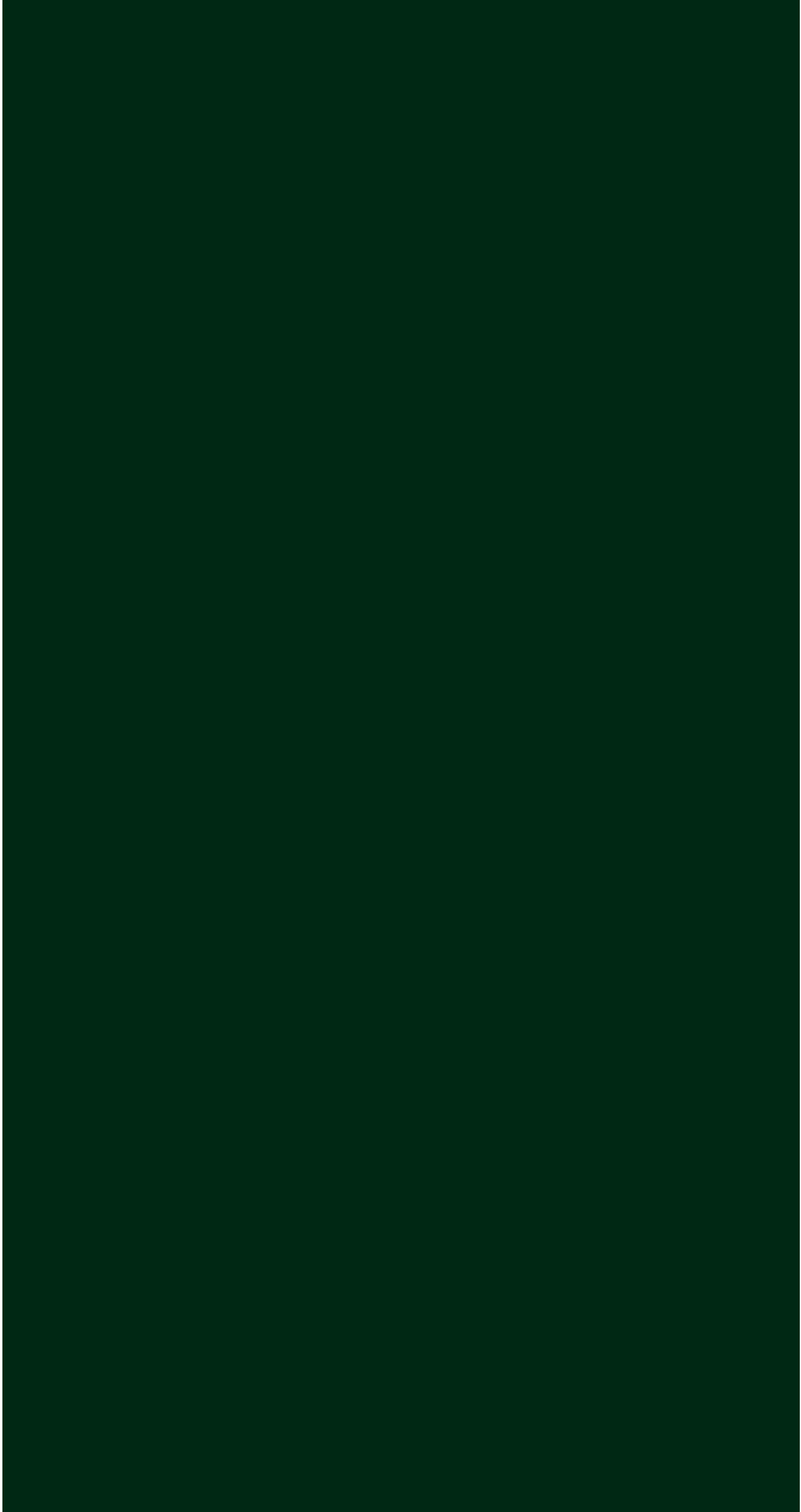| Ⓑ	Ⓑ	ⓑ

This game is played primarily using the buttons on the controller. If you choose to play with the Wii U GamePad, you can also control some functions using the touch screen.

◆ In the following instructions, the GamePad controls are used as an example.

Starting the Game

When the title screen is displayed, press any button to display the Load Menu. Select the save file you'd like to use and the Main Menu will appear. Here you can select PLAY to start the game and also choose from several other options.

PLAY

≫ STORY

The game's single-player story mode. Select CONTINUE to play from where you left off or select OPERATION SELECT to play a stage you've already completed.

◆ If you use Operation Select to choose a stage, you may lose your checkpoint data for the stage you are currently playing.

Difficulty and No. of Members

When you start the game, you can choose from three difficulty levels. Complete the game to unlock an even more challenging difficulty level. The difficulty level and number of members on the team can be changed on the Operation Select screen or during an interval .

≫ Wonderful Missions

Build up your team to battle tough enemies in this special mode for 1-5 players.

OPTIONS	Change screen settings, controller settings, etc. You can also view the controls here.
LOAD MENU	Go back to the Load Menu, where you can choose a save file.

Saving
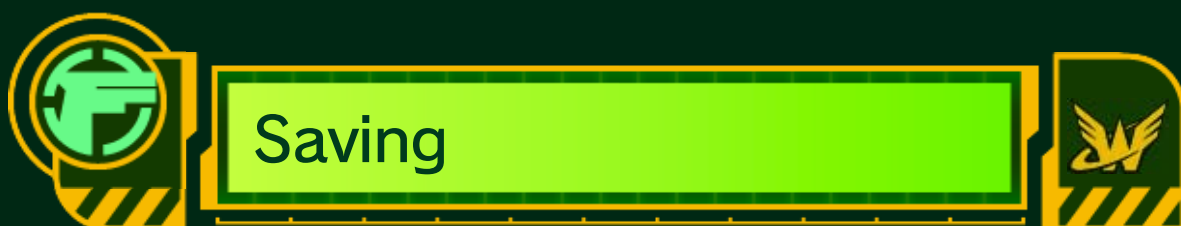
The game will save automatically as you proceed through missions in story mode.

◆ If you set Auto-Save to OFF in the Options menu, the game will not save automatically. You will need to select SAVE DATA during an interval or on the Operation Select screen to save the game.

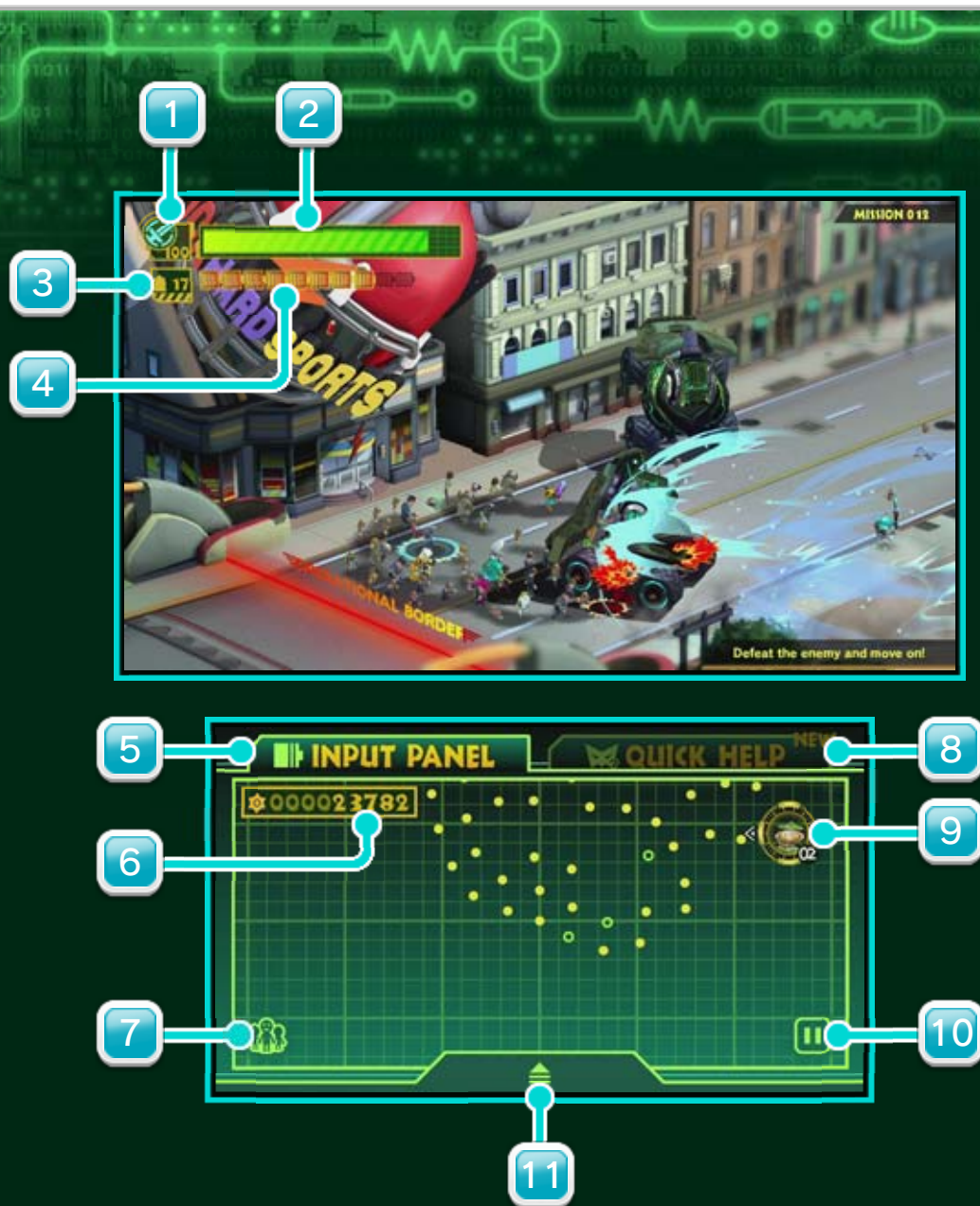## Copying Save Data

On the Load Menu, select the save file

you'd like to copy and press Ⓨ. Then choose the file you'd like to copy the data to and press Ⓐ.

Deleting Save Data

On the Load Menu, select the save file you'd like to delete and press Ⓧ.

◆ Deleted save data cannot be recovered. Before deleting a save file, please check its contents and make sure that you want to delete the data.

1 Unite Morph / Number of Team Members

2 Vitality Gauge

This indicates the health of the whole team.

3 Number of Wonderful Batteries 🔋

Collect 20 to increase the size of your Unite Gauge by one unit.

4 Unite Gauge

This gauge will deplete when you use the Wonder-Liner and activate a Unite Morph. It will refill over time.

5 Input Panel

On this panel, 🟡 indicates a team member, ⚪ indicates a citizen and 🔺 indicates an enemy.

You can slide the stylus on the touch screen to use the Wonder-Liner.

6 Number of O-Parts ⦿

You can use these to shop during intervals.

7 Miiverse

Take a picture of the current screen which you can upload to Miiverse. You can also touch 👪 while a results screen is displayed to post a screenshot of it to a special community designed just for that purpose.
If you touch 👪 when no results screen is displayed, an image (e.g. of your team leader) will automatically be included to start off any handwritten posts.

8 Quick Help

Check how to use the different Unite Morphs and see various control tutorials.

9 Currently Selected Item

10 Pause

11 Change Leader

Choose a member of the team to act as the leader (i.e. the character you control). The members of the team include both Wonderful Ones and ordinary citizens.

Wonderful Ones	These are permanent members of the team. They will continue to follow the team leader and can level up ➡ 10 .
Citizens	These are temporary members of the team. They will remain in the team until you reach an interval. ◆ These team members cannot level up.

Controls When Displaying Both Screens

Press ⊖ to switch the screens shown on the Wii U GamePad and the TV. Press ⊖ again to display the main screen and sub-screen at the same time. While in this display mode, you can touch the icons on the GamePad to perform the following actions.

⏸ Pause

👥 Use Miiverse

🔄 Switch the main screen and sub-screen

➡ Toggle sub-screen display on and off

Each stage is divided into several missions. In the process of completing each mission you will fight enemies and can increase the size of your team.
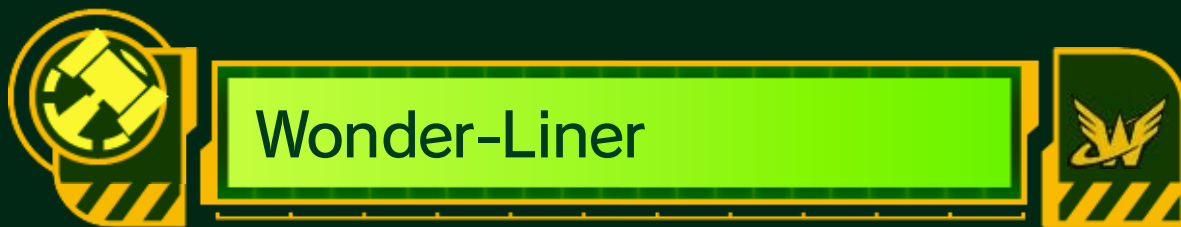
Wonder-Liner

Draw certain shapes using the Wonder-Liner and you will activate a Unite Morph related to that shape.

Gaining New Team Members

Surround Wonderful Ones and citizens with the Wonder-Liner to add them to your team.

Justice Missiles

Add a lot of citizens to your team and you might obtain Justice Missiles

. Use Justice Missiles to deal a large amount of damage to your foes.

Finding Hidden Items

Circle certain patterns or objects with the Wonder-Liner and you may reveal hidden items.

Kahkoo-regah

If you come across a location marked with the pattern shown to the right, circling it with the Wonder-Liner will open a portal to a hidden lair. Complete the mission you're given to receive a reward.

Fighting Enemies

Use the Team Attack on enemies to make your team members swarm over them. Hit the enemy with a Unite Morph at this point to deal an increased amount of damage.

Multi-Unite Morph

If your Wonder-Liner is active and you have enough remaining team members and power in your Unite Gauge, you can press Ⓧ to create a Unite Morph that will attack enemies automatically. You can create up to four of these Multi-Unite Morphs at a time.

Levelling Up

Dealing damage to enemies and activating certain mechanisms will cause the permanent members of your team, the Wonderful Ones, to level up. Levelling up can increase your team's maximum health, unlock new equipment slots for the Custom feature ➡ 11 and teach your team new attacks.

Respawning

If you fall off a cliff, fail to input a command in a given time limit, etc., your team will respawn with slightly reduced health and the game will continue.

Game Over

When your team's health runs out, it will not be possible to instantly respawn. Instead, the Game Over screen will appear.

Items

View or use items in your possession.

Custom

Equip Custom Blocks in your equipment slots to produce various effects.

You can equip as many Custom Blocks as you have slots available. Power up your team using your own personal combination of Custom Blocks. The number of equipment slots may increase when your team levels up during missions.

≫ Examples of Custom Blocks

 Double Power

Amplifies the attack power of Unite Morphs, but depletes a great deal of the Unite Gauge.

 Speed Charge

Increases the recovery speed of the Unite Gauge.

File

Read up on all kinds of things including Unite Morphs, Skills and the effects of items.

Mixer

Mix several items together to make a new item.

Menu

Change screen settings, controller settings, etc. You can also view the controls here.

Interval

Between stages, you can stop off at a Wonderful Mart. There you can use O-Parts collected during the game to purchase items, Custom Blocks, Unite Morphs and Skills.

You can also access a Wonderful Mart from the Operation Select screen.

A special mode for one to five players. Build up your team to battle tough enemies as you progress through missions.

Selecting a Mission

Mission entrances are dotted about the Mission Select stage. Player 1 must stand on a mission entrance to select a Wonderful Mission.

Joining and Leaving

When multiple controllers are connected to the console, an icon will be displayed for each additional player, e.g. ⊚. When this is displayed, players 2-5 can join the game by pressing ⊕. They can press ⊕ again to leave the game. Players can no longer join or leave once a Wonderful Mission has begun.

Progressing Through a Wonderful Mission

Each Wonderful Mission has the following structure:

Battle Mission ▶ Bonus Time ▶ Battle Mission

Battle Missions

Lots of small-to-mid-sized enemies will appear. Defeat all of these enemies to complete the Battle Mission. Each Wonderful Mission will include two Battle Missions.

Bonus Time

Bonus Time will occur after clearing a Battle Mission. During Bonus Time, items and citizens will appear. Collect them quickly, as once the time limit elapses, Bonus Time will end and the game will proceed. Only player 1 can use the items obtained.

Final Missions

Clear two Battle Missions to begin a Final Mission. In Final Missions, your team faces off

against powerful enemies. Defeat them to clear the Wonderful Mission and return to the Mission Select stage.

Additional Feature for Multiplayer

When a member of another player's team has been knocked out by an enemy attack, circle them with your Wonder-Liner to add them to your own squad.

Game Over

If your health is entirely depleted, the game will end. When playing with two or more players, the health bar and Unite Gauge are shared by all players.

IMPORTANT: This video game is protected by copyright! The unauthorised copying of this video game and/or distribution of such copies may lead to criminal and/or civil liability. This video game, instruction manual and other written materials accompanying this video game are protected by intellectual property laws.

The use of an unauthorised device or software that enables technical modification of the Wii U console or software may render this game unplayable.
A system update may be required to play.

For use with the European/Australian version of the Wii U console only.

Support Information

For product information, please visit the Nintendo website at:
www.nintendo.com

For technical support and troubleshooting, please refer to the Operations Manual for your Wii U console or visit:
support.nintendo.com