

Star Fox™ Guard

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Please read this manual carefully before using this software. If the software is to be used by young children, the manual should be read and explained to them by an adult.


Health and Safety

Before use, please read the contents of the  Health and Safety Information application on the Wii U™ Menu. It contains important information that will help you enjoy this software.

Language Selection

The in-game language depends on the one that is set on the console. This title supports five different languages: English, German, French, Spanish and Italian.

If your Wii U console language is set to one of these, the same language will be displayed in the game.

If your Wii U console is set to another language, the in-game default language will be English. You can change the console language in  System Settings.

Age Rating Information

For age rating information for this and other software, please consult the relevant website for the age rating system in your region.

PEGI (Europe):

www.pegi.info

USK (Germany):

www.usk.de

Classification Operations Branch (Australia):

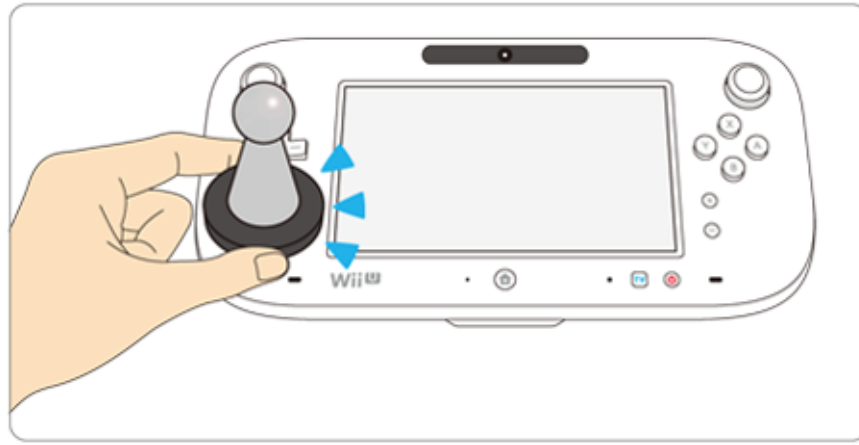
www.classification.gov.au

OFLC (New Zealand):

www.classificationoffice.govt.nz

Russia:

minsvyaz.ru/ru/documents/



This software supports **amiibo**. You can use compatible amiibo™ accessories by touching them to the NFC touchpoint (📶) on the Wii U™ GamePad.

Your amiibo aren't just for show. You can use NFC (near-field communication) to connect them to compatible software and play with them in the game.



For more information, visit:

- amiibo.nintendo.eu (Europe)
- amiibo.nintendo.com.au (Australia/New Zealand)


- ◆ An amiibo can be read by multiple compatible software titles.
- ◆ If the data on your amiibo becomes corrupted and cannot be restored, go to Wii U Menu ⇒ 🛠️ System Settings ⇒ amiibo Settings and reset the data.

3 Online Features

Connect to the internet to enjoy these features:

- Squad sharing via upload and download  12
- Notifications about squads  14
- ◆ For information about connecting your Wii U console to the internet, refer to the Wii U Quick Start Guide.

4 Parental Controls

Parents and guardians can restrict certain features of the Wii U console through  Parental Controls on the Wii U Menu.

The following features can be restricted:

Name	Description
Online Interaction in Games	Restricts communication features, such as squad sharing via upload and download, and notifications about squads.

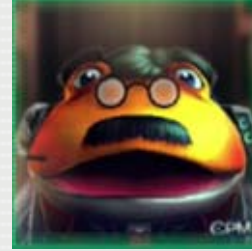
STAR FOX GUARD



Message from the CEO

Company President, Corneria Precious Metals Ltd.

Grippy Toad




Howdy there, tadpole! Welcome to Corneria Precious Metals Ltd. - reckon you must be the new recruit! Grippy Toad's the name, and I'm the owner of this whole outfit.

Lately, we've been havin' a heap o' trouble with no-good robots raidin' our bases. That's why I've hired you, young 'un - to keep those rustbuckets off my land! So take a good look at this here handbook, and let's run 'em out of town on a rail!



Defending the Central Tower

It's your job to guard the tower  at the centre of the base from enemy attacks. There are two types of enemy: Chaos Class bots that interfere with the defence system, and Combat Class bots that aim to destroy the tower. You'll need to defeat all Combat Class bots to succeed in each mission.







Saving Data


Game progress is automatically saved after ending a mission.

Squad Data

You can save the data of squads you've created  by selecting "Save Squad" from the editor menu  or "Upload" from the editor screen.



Deleting Data

To delete save data, go to  System Settings on the Wii U Menu and choose "Data Management".

- ◆ Deleted save data cannot be restored, so make absolutely sure that you want to delete your data before proceeding.

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Navigating Menus

Choose option



Confirm



Cancel



- ◆ You can also use the Wii U GamePad touch screen to perform the same actions.



Guarding the Tower

Select camera

Touch a camera (1) on the GamePad screen.

Change camera placement

Touch and hold 1 to pick it up, then slide it to the desired location and let go.

Change camera direction



◆ You can touch 1 (or the camera's field of view) and slide to quickly turn the camera to face the desired direction.

Shoot from camera



Show pause menu



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Press **(A)** on the title screen to open the main menu.



Main Game

Play missions set on various planets. → 11

World Rivals

Defend against endless squads created by other players.

→ 13

Profile

Change your profile details.

→ 14

Notifications

Check squad info, such as your squad's performance and details of squads available to battle.

→ 14

1 Robot Encyclopedia

Here you can check out the main types of bots you've defeated up until now.





2 Electronic manual

Open this electronic manual.

3 Rank tracker

Displays your current rank. Select this to view what can be unlocked at each rank level.

About Ranks

Gather precious metals to increase your rank by successfully guarding bases and building powerful squads. The number of extra missions  11 and types of camera  18 available will increase along with your rank. To see what you'll get with the next rank-up, check the rank tracker.

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On your TV you'll see a large, central display surrounded by 12 numbered sub-screens. Each sub-screen corresponds to the camera icon with the same number on the Wii U GamePad screen. Touch a camera icon and the central display of the TV will switch to that camera's view.



1 Combat Points

These will light up as you destroy Combat Class enemies. Light them all up to complete your mission.

2 Camera number

The selected camera will be highlighted in yellow.

3 Camera


The number corresponds to the camera screen of the same number on the TV, while the icon's colour and symbol indicate the camera type. The cone coming out of the icon represents the camera's field of view.

- ◆ Cameras that are broken and temporarily unusable are marked with a red "X". Those which have fallen down can be identified by the fact that their number is on its side.

4 Enemy robot

Combat Class enemies are marked as , and Chaos Class enemies appear as .



5 Central tower

If the tower receives any damage from a Combat Class bot, your mission has failed.  10

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Camera Setup

You can set up your cameras before a mission begins. Touch a numbered camera icon, then switch that camera's type using the tool panel, or touch, hold and drag it to move it to your desired location. Touch  to view camera operating information. To invert the vertical camera controls, touch .



Tool panel

Emergency Backup

If you have a Fox or Falco amiibo, you can use it when you're in a tight spot to call for backup. Touch  on the top-left on the Wii U GamePad screen and scan your amiibo. When you're ready, touch  on the GamePad screen and the Star Fox team will come to your aid.

- ◆ You can only use each character's amiibo once per day.
- ◆ This feature can't be used for certain missions.



Beginning the Mission

Touch  or press (A) to begin the mission.

Attacking

When you've found an enemy on the TV or on the Wii U GamePad, touch the camera you want to attack with, target the enemy and



fire.



Press **Y** at the end of a mission to watch a replay.

Defence Successful

Defeat all Combat Class enemies to complete the mission. Precious metals will be gathered afterwards.


Defence Failed

If the tower gets damaged, the mission will be deemed a failure and you won't be able to collect any precious metals. You can retry missions as many times as you like.

Pause Menu

Press **+** during a mission to open the pause menu. From here you'll be able to restart missions, return to the main menu and more.



◆ Touch  in the bottom-right to adjust the size of the image to fit your TV.

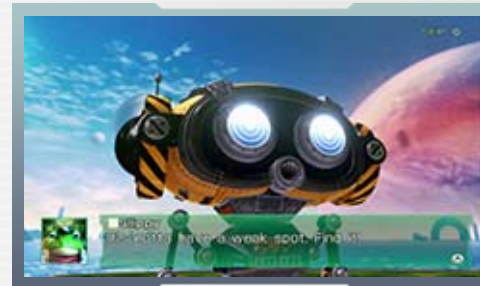
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Each planet consists of three maps: A, B and C.



Boss Battles

Complete all nine main missions over the course of the three maps and you may find yourself up against the boss. Defeating this boss will let you advance to the next planet.



Extra Missions

Each planet also contains ten extra missions. These are played under special conditions, such as restrictions on the number of shots you can fire.

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These options will be unlocked after you progress a certain amount in the game. After selecting a map, you can press **Y** to create your own squad, or **X** to challenge squads that other players have made.

What is a Squad?

A squad is a group of robots with custom settings decided by the player. These settings include the type of robot used, the timing of their arrival, their attack path and more.



My Squad

Add robots to create a squad. **15** You can then upload this squad to the internet. (Once a squad is uploaded, the screen will appear as below.)





1 Squad information

Displays map name, squad ID and the total amount of precious metal this map's squad has collected until now.

2 Edit squad


Brings up the squad editor. **15**

3 Battle Reports


Displays details about the players that squad has encountered.  shows the player's battle badge and battle rating.  13 Select a specific record to view a replay of the battle and how much it affected your rating.

4 Your Identification Card 14

5 Collect precious metals

The number shows the precious metals recovered by your squad that you haven't collected yet. Press  to collect them.

Challenging Others

If you give your squad ID to your friends or post it somewhere online, such as on Miiverse™, they can use the ID search feature in the World Rivals section  13 to easily find and play against your squad!



Rival Squads

Here you can download and play against squads created by rival players from all around the world. Your battle rating will go up or down depending on the results!

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Defend against squads created by rival players from around the world to increase your battle rating and aim for the highest rank of battle badge.

Battle Badge 

Your battle badge indicates your current skill level in the Rival Squads and World Rivals modes and changes rank depending on your battle rating. The rating will go up as you successfully defeat rival players' squads and go down if you fail. The same applies when you send your squads against other players.

Begin Defence

Play consecutively against randomly selected squads.

Search by ID

Find specific squads using squad IDs and play against them.

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Profile

Check your ID card and records, set symbols and more.

ID card



Rank

Battle badge and battle rating

Symbols

Achieve goals to gain symbols. You can stick these on things to personalise them.

Play Record

View statistics, such as your total play time and the number of missions you've completed.



Notifications

You'll be informed when other players take on one of your squads, or when your friends and family upload squads. You may also receive info about Star Strategists and other notifications.

Star Strategist Challenges

Star Strategists are players who have a high Heat Index. The higher your Heat Index, the more flame icons will be lit on your ID card.

Continue to build strong or unique squads and you may eventually receive the title yourself. Any player is free to battle a Star Strategist's squad, but only once per day.

- ◆ Your battle rating won't drop even if you fail a challenge from a Star Strategist.

Put together a squad of robots to invade the base. You can review the tutorial in the editor menu. → 16 Touch "Test" to begin a test run.

The Editor Screen



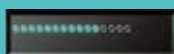
1 Entrances

You can set the robots to try and enter through one of six entrances.

2 Quick Robot Menu



A Combat Class robot.
● shows the cost per robot.



Shows the points available to spend on Combat Class bots.



A Chaos Class robot. The number shows the cost per robot.



Shows the current number of points spent on Chaos Class bots against the maximum number of points that can be spent.



You can choose to place Combat Class or Chaos Class bots in this slot.



Takes you to the main robot menu, where you can choose which types of robot you want to set. → 16

◆ You can move already placed robots. Touch a robot to select it, then slide it to move it.

3 Timeline

Slide robots onto the timeline to place them. The rows correspond to the entrances, and the columns determine when the robots appear.

4 Editor Menu → 16

5 Preview

You can use ◀◀ (rewind), ▶ (play) and ▶▶ (fast-forward) to see how your squad's invasion will play out.


6 Recycle Bin

Touch a robot, then touch this icon to remove that robot from the timeline. Alternatively, drag the robot to this icon to remove it. You can also touch the icon while no robots are selected, then touch consecutive robots to remove them.

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Robot Menu

Select robots that you want to add to the timeline. The  icon or number displayed next to each robot indicates the cost of placing it.




Route Menu

Touch a robot on the timeline to open this menu and choose which route it takes.




Editor Menu

Press  to open this menu. Here you can save squad data, view the tutorial or delete everything to reset the squad and start again.



Uploading Your Squad

When you have placed the maximum number of Combat Class bots,  will change to display "Upload". Touch this to upload your squad to the internet.

- ◆ You do not have to place the maximum number of Chaos Class bots to upload your squad.



Quick Editor

Press \ominus to swap between the Standard Editor and the Quick Editor. In the Quick Editor, the displays shown on the TV and the Wii U GamePad are reversed. This allows you to easily place robots in real time by interacting directly with the base's map.



Squad Limitations

You can only have one squad at a time per map.

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Follow these tips to maximise your squad's potential and topple your opponent's defences!

Distraction Is Key

Draw your opponent's attention with airborne units like Abductrons while sending your Combat Class bots in from another entrance. They'll never know what hit them!

Let the Big Guys Do the Work

Don't just send in weak robots one by one - use something with a lot of stamina such as a Big-G to lead the attack.

K.O.F. It Up

K.O.F. Units create smog that obscures cameras' vision. Put one in front of a Big-G and the Big-G will launch it at the tower.

Fan Your Forces Out

If you send a stream of robots in through the same entrance, you can expect a Charge Cam to take them all out in one fell swoop. To avoid this, try and keep your units somewhat spaced out.

Learn the Lay of the Land

Certain parts of the map may have blind spots; others may be traversed more quickly than normal. Look out for geographical features like these and use them to your advantage!

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Cameras



Lock-On Cam

Locks on to robots automatically, allowing you to attack multiple robots at the same time.



Slow Cam

Temporarily slows down the flow of time.



Freeze Cam

Freezes robots in place. A single hit from any other camera will shatter the robot into pieces.



Charge Cam

Fires a powerful shot with a wide radius. Press and hold the attack button to charge, then release to fire.



Copter Cam

Rises into the air, letting you pick off enemies from above.



X-Ray Cam

Lets you see through terrain, and can fire straight through walls and enemy shields.





Beam Cam

Shoots a high-energy laser beam that mows down enemies. Press and hold the attack button to charge, then release to fire.



Robots

Combat Class robots are marked with  and Chaos Class with .



A.T.K. Unit

When hit, its top part separates from its lower part and it speeds up.



Big-G

Has a lot of stamina and takes a lot of damage before going down.



Hi-Ho

A basic robot that can be deployed in great quantities. It will explode when it reaches the tower, damaging nearby cams.



K.O.F. Unit

Explodes in a cloud of dense smoke when it's destroyed or it reaches the tower.



Dishruptor

Sends out disruptive electromagnetic waves, causing cameras to malfunction.



Green Tank


Takes out cameras with its cannon.

And More Besides!

Expect to encounter all sorts of other weird and wonderful robots along the way. They may climb straight over walls or even steal your cameras, lasers and all!

Surround Sound

This software supports Linear PCM surround sound.

To enable surround sound output, select the TV option in the  System Settings application, then set the TV Sound Output Type to Surround.

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The use of an unauthorised device or software that enables technical modification of the Wii U console or software may render this game unplayable.

A system update may be required to play.

For use with the European/Australian version of the Wii U console only.

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Support Information

For product information, please visit the Nintendo website at:

www.nintendo.com/countryselector

For technical support and troubleshooting, please refer to the Operations Manual for your Wii U console or visit:

support.nintendo.com