Kirby and the Rainbow Paintbrush

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Important Information

Please read this manual carefully before using this software. If the software is to be used by young children, the manual should be read and explained to them by an adult.

Health and Safety

Before use, please read the contents of the Health and Safety Information application on the Wii U Menu. It contains important information that will help you enjoy this software.

Language Selection

The in-game language depends on the one that is set on the console. This title supports five different languages: English, German, French, Spanish and Italian.

If your Wii U console language is set to one of these, the same language will be displayed in the game.

If your Wii U console is set to another language, the in-game default language will be English. You can change the console language in System Settings.

Age Rating Information

For age rating information for this and other software, please consult the relevant website for the age rating system in your region.

PEGI (Europe):

www.pegi.info

USK (Germany):

www.usk.de

Classification Operations Branch (Australia):

www.classification.gov.au

OFLC (New Zealand):

www.classificationoffice.govt.nz

Russia:

minsvyaz.ru/ru/doc/index.php?id_4=883

The following controllers can be paired with the console and used with this software.

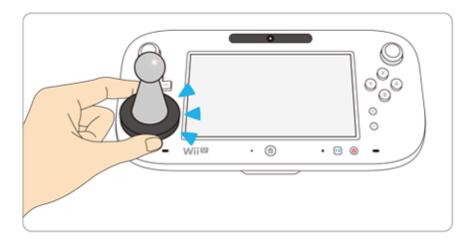


- ♦ When playing with one player only, you must use the Wii U GamePad as your controller.
- ◆ Up to four players can play together. To play multiplayer, you need the Wii U GamePad plus one controller for each additional player.
- ◆ Only one Wii U GamePad can be used with this software at a time.
- ◆ A Wii Remote Plus can be used instead of a Wii Remote.
- ♠ A Classic Controller can be used instead of a Classic Controller Pro.

Pairing Controllers

Open the HOME Menu and select "Controller Settings" ⇒ "Pair". Follow the on-screen instructions to pair your controller.





This game supports **: amiibo**: . You can use compatible amiibo™ accessories by touching them to the NFC touchpoint (□) on the Wii U GamePad.

Your amiibo aren't just for show. You can use NFC (near-field communication) to connect them to compatible software and play with them in the game. For more information, visit: http://amiibo.nintendo.eu/

- ◆ Each amiibo can only hold game data for one software title at a time. In order to create new game data on an amiibo that already has data saved on it from another game, you must first delete the existing game data. You can do this by going to Wii U Menu ⇒ System Settings ⇒ amiibo Settings.
- ◆ Please note that this software title does not write data to amiibo, so you will not need to delete any existing game data when using amiibo with this software.
- ◆ An amiibo can be read by multiple compatible software titles.
- ♦ If the data on your amiibo becomes corrupted and cannot be restored, go to Wii U Menu ⇒ System Settings ⇒ amiibo Settings and reset the data.



Kirby and the Rainbow Paintbrush™ is an action game where the player draws a rainbow rope to guide Kirby™ through magical worlds made of clay. It all started when Claycia stole the colours from Dream Land in order to colour her own world, Seventopia. With the help of a magical paintbrush named Elline, Kirby makes his way through increasingly difficult stages to bring the colour back to Dream Land!



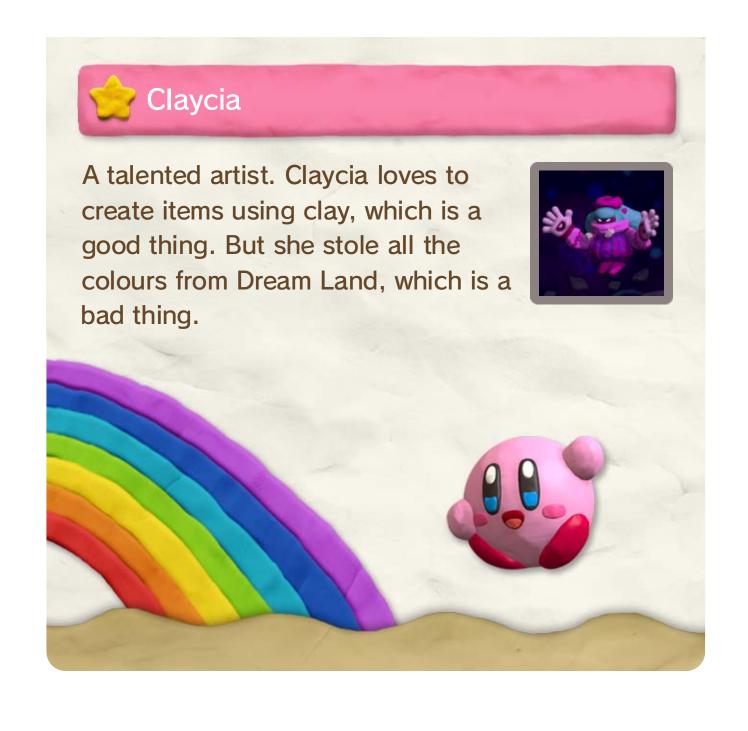
The hero of the game. His colours were initially stolen from him, but Elline restored all of Kirby's many shades of pink. Now they're headed off on a great adventure together!



Elline

A former friend and colleague of Claycia. Elline can turn into a paintbrush and draw rainbows and other pictures. With her help, Kirby has a fighting chance to recover the stolen colours!







File Selection Screen

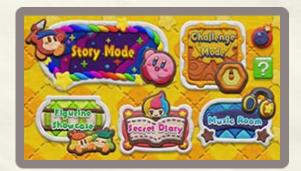
Touch the file you want to play.





Main Menu

Touch the mode you want to play.



◆ You'll unlock each game mode as you advance through the game.

Story Mode	Adventure through the stages to progress in the story.
Challenge Mode	Collect Treasure Chests within a certain time limit.
Figurine Showcase	View the clay figurines you've collected.
Secret Diary	Read pages from Elline's personal diary.
Music Room	Listen to music you've collected in the game.
Š	Delete save file data.
	View this manual.



Saving Data

Your progress in the game, including any figurines and music you've collected, will be automatically saved each time you clear a stage.



Deleting Data

Select on the main menu to delete files. If you want to delete all data, select on the Wii U Menu to go to System Settings and then select Data Management.

◆ Please be careful when deleting data. Data cannot be restored once it has been deleted.





Touch or to select a level, and then touch "Enter" to proceed to the stage selection screen.



- ♦ Once you've defeated the boss for any given level, you'll be able to select the next level.
- ♦ The number of medals 9 you've collected will also be displayed above the level name.

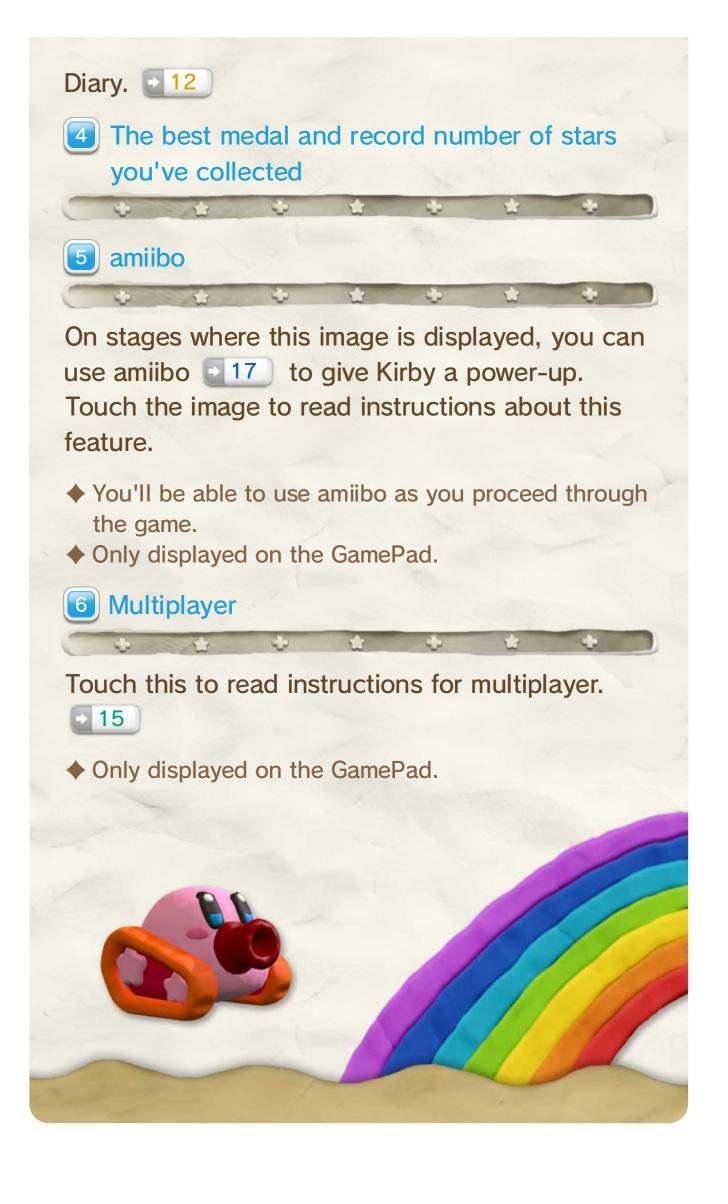
Stage Selection Screen

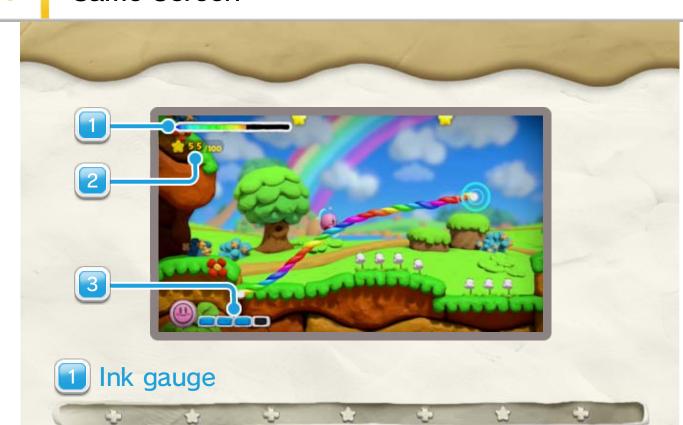
Touch or to select a stage. Touch "Play This Stage" to start playing.



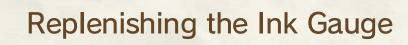
- ◆ Screenshot taken from the Wii U GamePad.
- Stage name
- **Treasure Chests collected**
- **Secret Diary**

Appears after you get the page from the Secret





This gauge will empty as you draw rainbow ropes. Once the gauge is empty, you'll have to wait for it to fill back up before you can draw any more lines.



The ink gauge will be replenished after a short amount of time. You can speed up the process by keeping Kirby on the ground!

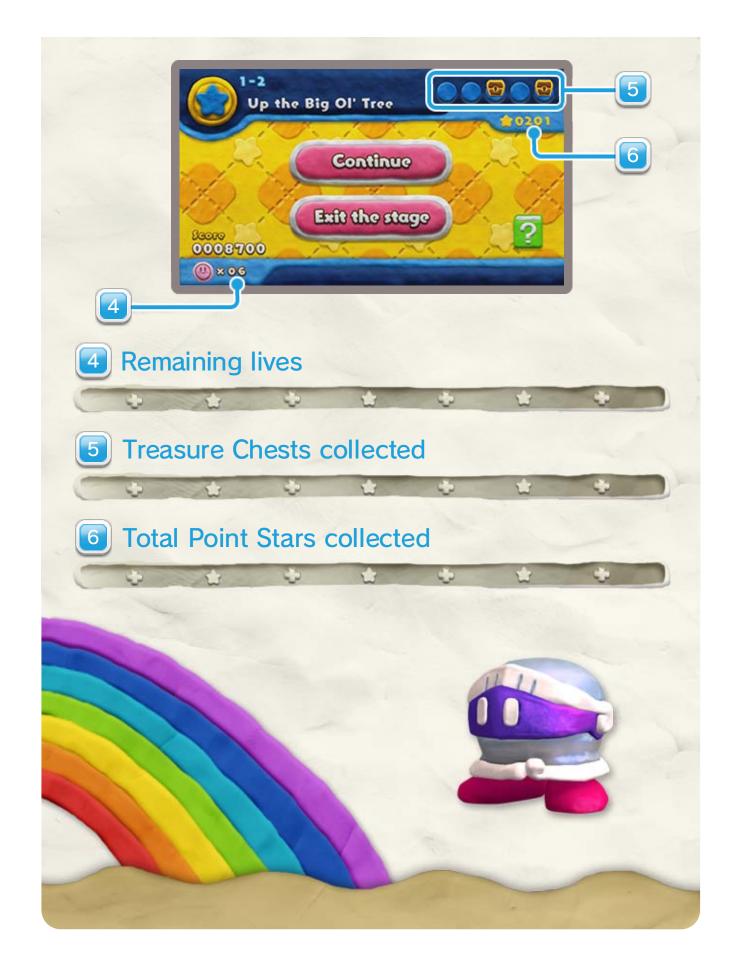
- Number of Point Stars 12 collected
- 3 Life gauge

This will decrease whenever you touch an enemy or get hit by an attack.



Press

while playing any stage to exit, check Kirby's remaining lives, and more.



Use the stylus to draw rainbow ropes for Kirby to roll along. Help him avoid enemies and other dangers, and try to make it to the end of each stage.





Clearing Stages

At the end of each stage is a roulette wheel featuring different items. Use a rainbow rope to guide Kirby to the item you want. You'll receive that item and clear the stage.





Medals

After clearing a stage, you'll receive a gold, silver or bronze medal based on the number of Point Stars you collected.





Game Over

When Kirby runs out of health, you'll lose one life. If you run out of health with no remaining lives, it's game over for you, and you'll be returned to the stage selection screen or main menu.



Four Lives in a Row...

If you lose four lives in a row on the same stage, you'll be given the option to skip to the next



All the following touch controls should be performed using the stylus.



Use Rainbow Ropes to Guide Kirby

Use the stylus to draw rainbow ropes on the GamePad screen. Kirby can ride these ropes and will move in the direction you drew the line.



- ◆ Draw a loop to increase Kirby's speed.
- ♦ Ropes will disappear as time passes.

Erasing Rainbow Ropes

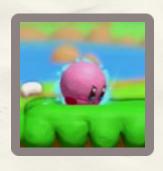
If you draw one rope over another, the first rope will disappear.

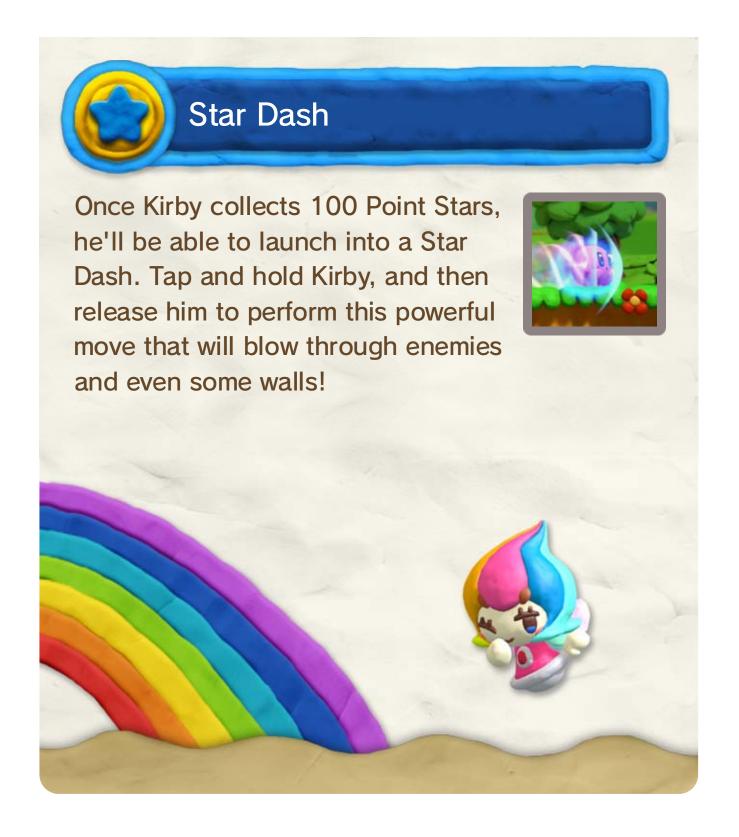




Tap Dash

Tap Kirby to dash. While dashing, Kirby will attack any enemies or blocks that he touches.



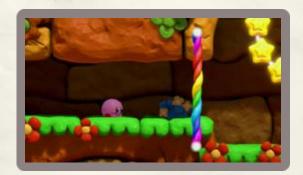


Kirby can roll along rainbow ropes, but they have other uses too!



Change Directions

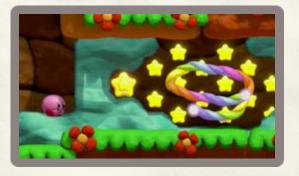
Kirby will reverse direction when he bumps into a vertically drawn rope.





Clay-filled Areas

Some areas are filled with clay. You can erase the clay by drawing a rainbow rope over them, allowing you to find hidden routes and items.

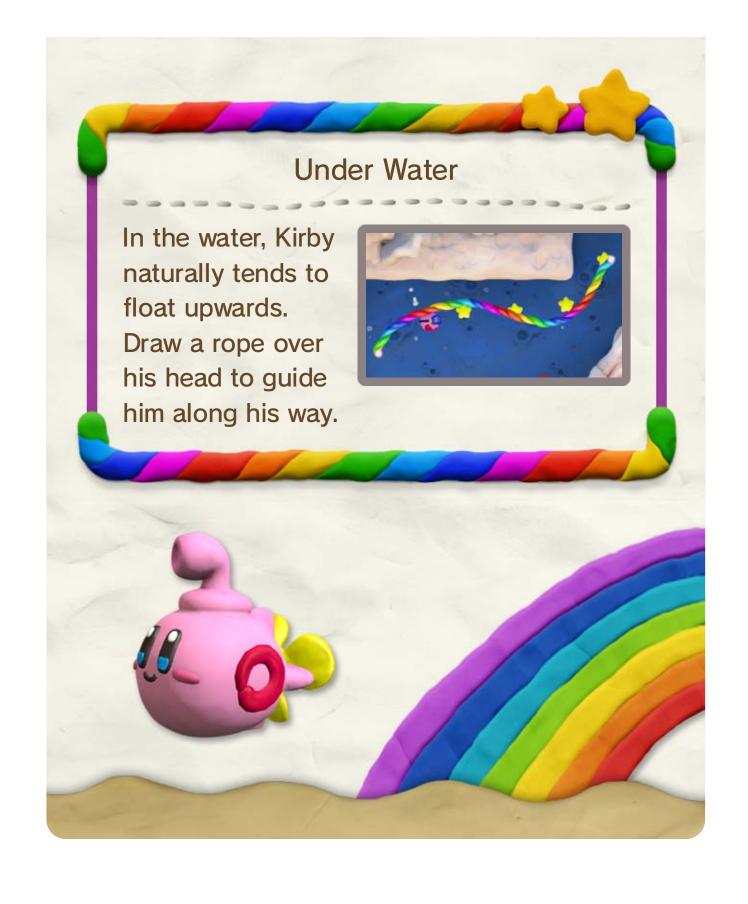




Stop Projectiles and Protect from Dangers

You can protect Kirby from such dangers as waterfalls and some enemy attacks.







Point Stars

You'll be able to perform a Star Dash once you've collected 100 of these. The smaller stars are worth 1, the medium stars are worth 10, and the large ones are worth 100.



Chains

If you collect a series of Point Stars all in a row, you'll receive extra Point Stars as a bonus.



Food

There are eight varieties in all. Each food item restores one health bar.



Maxim Tomato

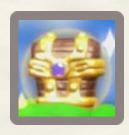
Restores a character to full health.





Treasure Chests

Open these to find figurines and music.



◆ Select "Figurine Showcase" and "Music Room" from the main menu to check out what you've found.



Ink Bottles

Replenish your ink gauge.





Puzzle Pieces

If you collect one of these, a series of puzzle pieces will appear. If you collect all the pieces before the time runs out, a Treasure Chest will appear.





Candy

Kirby will become invincible for a limited time.





1-UP

Get an extra life.







Launch Cannons

Hop in one of these to be fired in the set direction. Some cannons fire automatically, while others are fired with a tap.





Dash Rings

Pass through these to get a boost of speed.





Switches

Pressing these will cause all sorts of things to happen.





Keys

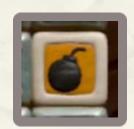
You'll need a key to unlock certain special doors.

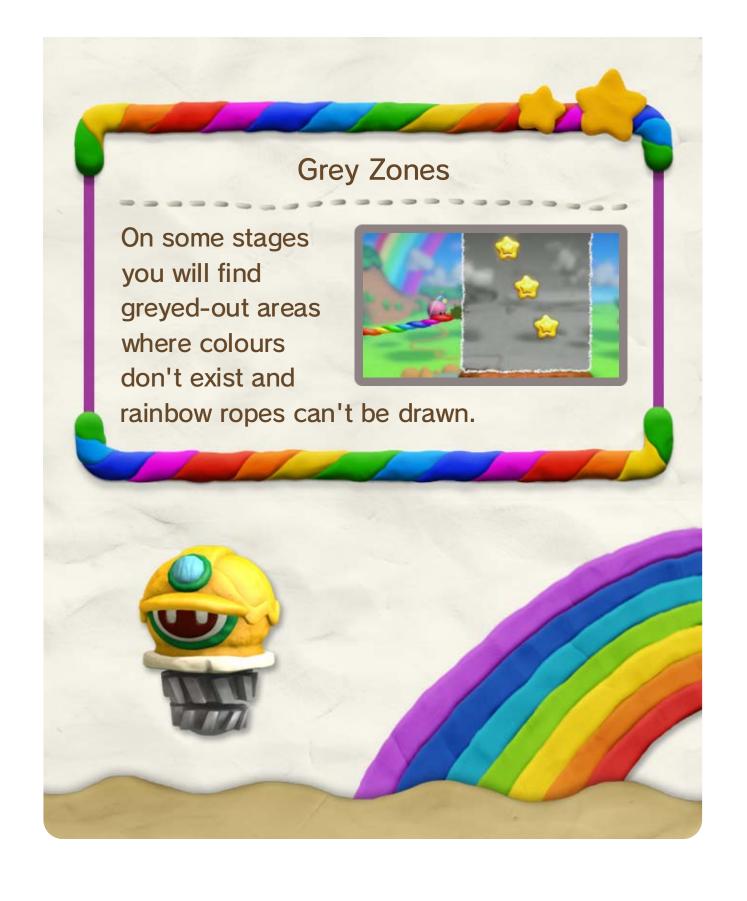




Bomb Blocks

Breaking these will cause an explosion and smash up breakable blocks.





Transformations

Every time Elline spots a canvas, she can use her magic to transform Kirby. If Kirby collects 100 Point Stars while in his transformed state, he can use a special attack.



Kirby Tank

Kirby Tank moves forward automatically and can dash when tapped. He will also fire his cannon at any point you tap.





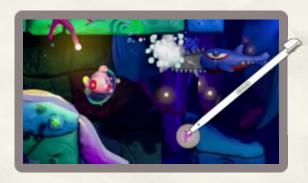
Special Attack

Touch and hold, then release to fire a barrage of shells on an area.



Kirby Submarine

Kirby Submarine moves towards the point you tap while firing torpedoes. Use rainbow ropes to guide the torpedoes' path.





Special Attack

Touch and hold on Kirby, then release to fire an enormous torpedo.



Kirby Rocket

Kirby Rocket will zoom

through the air and change course when he touches a rainbow rope.

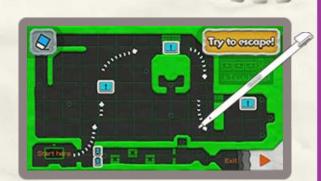




Touch and hold Kirby, then release to burst forwards at high speed.

Drawing an Escape Route

When Kirby is in a transformed state, you'll sometimes see a map of the stage. Use the



stylus to plot the course you'd like to take on the map, and then touch "Try to escape!". Your escape route will appear in the game, so you can follow it and successfully exit the stage.

- ♦ You can erase your route by touching <a>.
- ◆ "Try to escape!" and appear on the Wii U GamePad.



Up to four players can play at the same time when controllers are connected. The players not controlling Kirby play as Waddle Dees.





Joining a Game

Press \oplus on a Wii Remote controller or Wii U Pro Controller on the stage selection screen or other places to join the game.

- ◆ Players can join while the stage is already in play, except during certain events.



Losing Lives and Losing the Game



Kirby

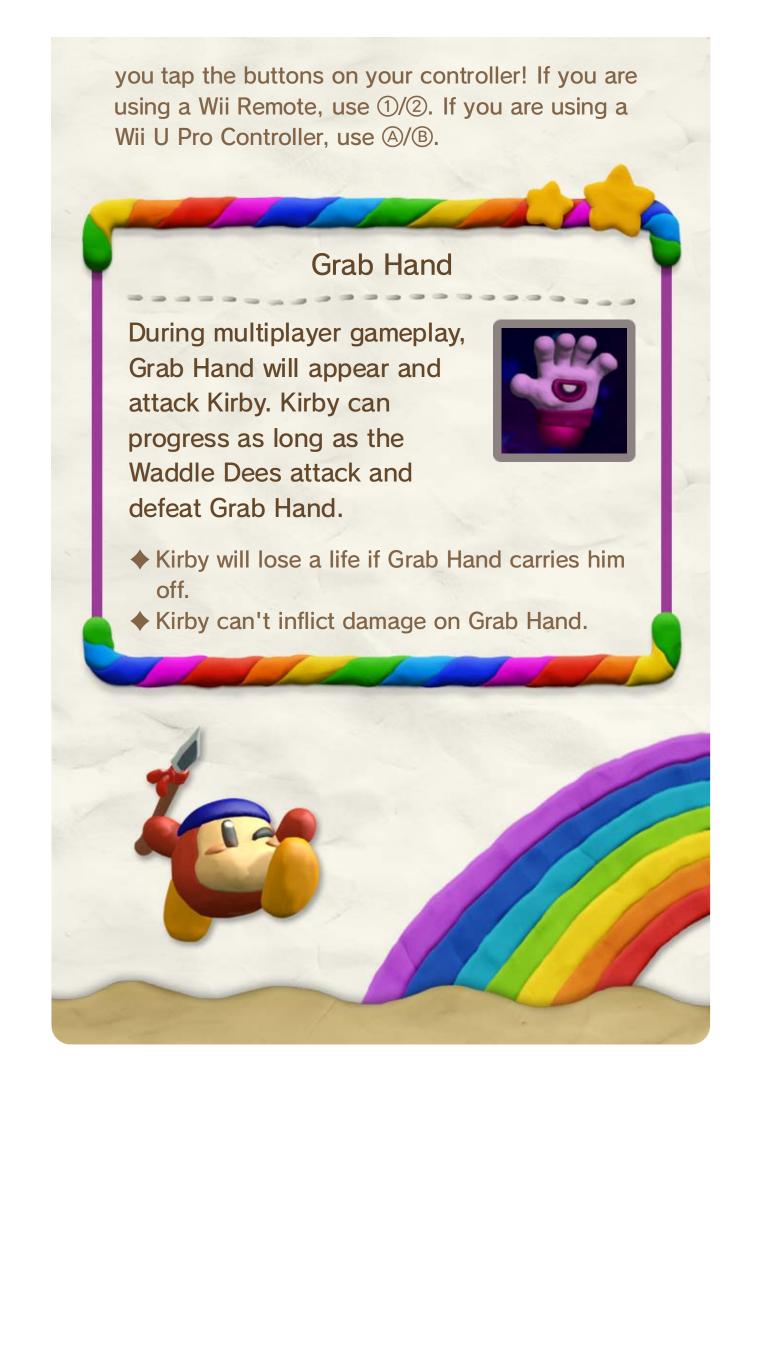
You'll lose a life each time your health is reduced to zero, or you fall into a hole, or otherwise get trapped. When you lose your final life, it's game over.



Waddle Dee

You'll disappear if your health is reduced to zero, or you fall into a hole, or otherwise get trapped. However, losing a life will not reduce the number of Kirby's lives. After a bit of time has passed, you'll be able to rejoin the game.

◆ You will be able to return to the game more quickly if



	.+•:••	·
Move		♣ / ©⇔
Slide along a rope		<pre></pre>
Jump	2	
Spear Thrust	1	B
Skyward Thrust	⇔ + ①	ᠿ/©↑+®
Moon Drop		<pre></pre>
Charge Attack (See note below)	Hold ①	Hold ®
Lift Kirby / Throw Kirby	1	B

♦ You can use the Charge Attack once every time you collect 100 Point Stars.

Returning to Kirby's Side

In case you and Kirby become separated, press \oplus to be instantly transported to his location.



Get Kirby a cool power-up by touching a Kirby, King Dedede or Meta Knight amiibo to the NFC touchpoint (a) on the Wii U GamePad on the stage selection screen. Kirby might dress up in a cool costume too!

- ◆ Power-ups and costume changes from amiibo figures will last through only one stage and can only be used once per day. If you lose a life, the effects will disappear.
- ♦ Waddle Dees can't be powered up.



Kirby

Kirby will get unlimited Star Dashes.





King Dedede

Kirby's maximum health will increase.





Meta Knight

Kirby's Tap Dash speed will increase, letting him plough right through enemies.





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The use of an unauthorised device or software that enables technical modification of the Wii U console or software may render this game unplayable.

A system update may be required to play. For use with the European/Australian version of the Wii U console only.

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Wii U is a trademark of Nintendo.

Support Information

For product information, please visit the Nintendo website at:

www.nintendo.com

For technical support and troubleshooting, please refer to the Operations Manual for your Wii U console or visit:

support.nintendo.com