

# Hyrule Warriors

1 Important Information

## Setup

2 Controllers

3 Online Features

4 Parental Controls

## Getting Started

5 About the Game

6 Beginning the Game

7 Saving the Game

## Adventuring

8 Selecting a Scenario

9 Basic Controls

10 Attack Controls

11 The Main Screen

12 Battles

13 | Outposts and Keeps

14 | Weapon Elements and Skills

15 | Dropped Items

## Getting Stronger

16 | Gaining Levels

17 | Increasing Health

18 | Fusing Weapons

19 | Crafting Badges

20 | Creating Mixtures

## Adventure Mode

21 | About Adventure Mode

22 | Map Screen

23 | Searching

24 | Network Links

## DLC

25 | DLC (Paid)


## Product Information

26 | Copyright Information

27 | Support Information

Please read this manual carefully before using this software. If the software is to be used by young children, the manual should be read and explained to them by an adult.


### Health and Safety

Before use, please read the contents of the  Health and Safety Information application on the Wii U Menu. It contains important information that will help you enjoy this software.

### Language Selection

The in-game language depends on the one that is set on the console. This title supports five different languages: English, German, French, Spanish and Italian.

If your Wii U console language is set to one of these, the same language will be displayed in the game.

If your Wii U console is set to another language, the in-game default language will be English. You can change the console language in  System Settings.

### Age Rating Information

For age rating information for this and other software, please consult the relevant website for the age rating system in your region.

PEGI (Europe):

[www.pegi.info](http://www.pegi.info)

USK (Germany):

[www.usk.de](http://www.usk.de)

Classification Operations Branch (Australia):

[www.classification.gov.au](http://www.classification.gov.au)

OFLC (New Zealand):

[www.classificationoffice.govt.nz](http://www.classificationoffice.govt.nz)

Russia:

[minsvyaz.ru/ru/doc/index.php?id\\_4=883](http://minsvyaz.ru/ru/doc/index.php?id_4=883)

## Controllers

The following controllers can be paired with the console and used with this software.



- ◆ To play multiplayer modes, each player needs a separate controller.
- ◆ Only one Wii U GamePad can be used with this software at a time.
- ◆ A Wii Remote Plus can be used instead of a Wii Remote.


### Pairing Controllers

Open the HOME Menu and select "Controller Settings" ⇒ "Pair". Follow the on-screen instructions to pair your controller.





## Surround Sound

This software supports Linear PCM 5.1 surround sound.

To enable surround sound output, select the TV option in the  System Settings application, then set the TV Sound Output Type to Surround.



Connect to the internet to enjoy these features:


- Special battles in Adventure Mode  24
- Miiverse™
- Add-On Content Purchase  25

◆ For information about connecting your Wii U console to the internet, refer to the Wii U Quick Start Guide.




## Miiverse

If the "Miiverse" option is enabled in Network Settings (accessed from the Settings menu), information about medals acquired in the course of game play will automatically be posted to Miiverse.

- ◆ To use the above features you must first connect to the internet, and for some of these features you will need to set up Miiverse.
- ◆ For information about Miiverse, refer to the Miiverse section of the Wii U Electronic Manual. To view the Wii U Electronic Manual, press  while on the Wii U Menu to open the HOME Menu, then select .

Parents and guardians can restrict certain features of the Wii U console through  Parental Controls on the Wii U Menu.

The following features can be restricted:

Name	Description
Online Interaction in Games	Restricts communication features (special battles).  24
Wii U Shopping Services	Restricts the purchase of add-on content.  25
Miiverse	Restricts posting on Miiverse and/or viewing other players' Miiverse posts. It is possible to restrict posting only, or to restrict both posting and viewing. Selecting either of the two options will restrict automatic posting.  3



Hyrule Warriors™ is a tactical action game set in the universe of The Legend of Zelda™.

Playing alone or with a friend, control the mighty hero, Link, and Zelda, the Princess of Hyrule, as well as a host of other allies, on an epic adventure to save the kingdom of Hyrule.



"Legend Mode" is the core of the game. Select a scenario and a character, then leap into action! In order to progress through the story, you will need to complete the assigned mission objectives, and make sure to strengthen your characters as you go.



The game is mainly controlled using buttons, but certain controls can be performed using the touch screen on the Wii U GamePad.


- ◆ In the below explanation, text in **blue** refers to GamePad or Pro Controller controls, while text in **red** refers to Wii Remote + Nunchuk controls.

## Mode Selection

After pressing any button on the title screen, you will be taken to the Select Mode screen.


- ◆ When playing for the first time, save data will be created.



Resume	Resume play from the last time you manually saved during a battle.
Legend Mode	Play following the main storyline.
Free Mode	Freely choose scenarios to replay with any warrior you have unlocked.
Adventure Mode	Fight battles to expand your search on a map of Hyrule. 
Gallery	View collected illustration pieces, acquired medals and more.
Settings	Adjust the play environment.

- ◆ Free Mode, Adventure Mode and the Gallery will become available as you make headway in Legend Mode.
- ◆ Resume will be available if you have saved during a battle.

**Off-TV Play**




Press  to play with just the GamePad. During battles, the main screen will be displayed on the GamePad. You can check victory conditions and other information on the pause screen, accessed by pressing .

- ◆ To return to the default display mode, press  again.



In every game mode, your progress will be automatically saved when you are victorious in a battle.

### Saving During a Battle

Press / during gameplay to bring up the pause screen, then select "Save Progress" to save your progress up to that point. To restart from that point on your next play, select "Resume" from the Select Mode screen. (This function is not available in Adventure mode.)  6





In Legend Mode and Free Mode, choose which scenario to play and which warrior to use from the Select Scenario screen.



Winning a battle in Legend Mode will often unlock access to further scenarios. Scenarios completed in Legend Mode become available in Free Mode as well.

### Recommended Warriors

A warrior with the 🍷 icon displayed by his or her portrait is considered a Recommended Warrior, which means that he or she will be at an advantage in that particular scenario.

Each scenario has a Recommended Element (🔪 14), and Recommended Warriors can wield a weapon belonging to that element, thus dealing more damage to enemies in that particular battle.

### Heart Containers and Pieces of Heart

🍷 Heart Container - increases your maximum health by one heart.

🍷 Piece of Heart - collect four to create a Heart Container.

Playing as the warrior displayed next to the relevant item icon gives you a chance to obtain it during the course of the battle.

## Gold Skulltulas



Selecting the warrior or weapon type displayed next to these icons will cause a Gold Skulltula to appear on the battlefield if certain conditions are fulfilled.

- ◆ From the pre-battle screen, or from the pause screen (accessible by pressing / during gameplay), you can go to "Warrior Info" to see hints regarding the criteria for making a Gold Skulltula appear.



## Bazaar





From the Select Scenario screen in Legend Mode and Free Mode, or from the Map screen in Adventure Mode, press / to select one warrior and enter the Bazaar.

Each of the different shops within the Bazaar allows you to spend Rupees on various useful things.





- ◆ **Blue** icons denote controls for when playing with the Wii U GamePad or a Wii U Pro Controller. **Red** icons denote controls for when playing with a Wii Remote + Nunchuk.
- ◆ You can adjust controller settings by going to the "Settings" menu and then "Controller Settings".

### Moving



Push / in any direction to move in that direction. Hold to break into a sprint and cover ground more quickly.

### Evading

Press / to evade enemy attacks. While moving, keep the button held down to break into a sprint immediately afterwards.

- ◆ You can evade while moving.

### Guarding




Press / to guard against attacks from the front. You can still move while guarding.



- ◆ Guarding also adjusts the camera to face ahead.
- ◆ There are certain particularly powerful attacks which cannot be guarded against.







## Locking On



When there is a powerful enemy in your vicinity, pressing  or / locks on to that enemy and keeps the camera fixed on them (the marker above an enemy's head will turn red when it is being targeted). Pressing the button again releases the target lock.

When there are several powerful enemies close by, you can first lock on to one of them and then use   to switch between them.

## Using Items





Select an item with /, then press / to use it. The number of items available to you will increase as you progress through the game.





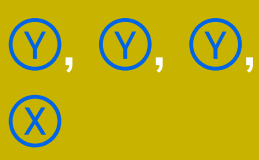
- ◆ When playing using the GamePad, you can also select an item by touching and sliding on the touch screen.
- ◆ These controls apply to both healing potions and attacking items (such as bombs, bow and arrows etc.).

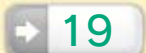


- ◆ **Blue** icons denote controls for when playing with the Wii U GamePad or a Wii U Pro Controller. **Red** icons denote controls for when playing with a Wii Remote + Nunchuk.
- ◆ You can adjust controller settings by going to the "Settings" menu and then "Controller Settings".



### Basic Attacks

Use the regular /  (**wave Wii Remote**) attack and strong /  attack buttons in different combinations to perform the various attacking techniques at your warriors' disposal.

	Regular attack. Several of these can be performed in succession.
	Strong attack. This varies from warrior to warrior.
	Usually an attack that lifts one or more enemies up into the air.
	Usually an attack that pursues one or more enemies in a narrow line.
	Usually an attack that damages a group of enemies over a wide area.

- ◆ The exact nature of each technique will vary depending on the warrior and weapon being used.
- ◆ It is possible to increase the number of techniques available by crafting badges. 

### Attacking Using Items

Select the item using , then press  to attack with it.

- ◆ When playing using the GamePad, you can also select an item by touching and sliding on the touch screen.

## Power Up Your Item Attacks!

Defeating an enemy or breaking a pot will occasionally reveal an item power-up! Collect the power-up for a significant increase in the strength of your item attacks - but be aware that the power-up only lasts for a short while.



## Special Attacks

When your Special Attack gauge is full, press **A/A** to unleash a devastating Special Attack!

- ◆ Fill up your Special Attack gauge by defeating enemies and collecting Force Fragments.  15

## Weak Point Smash



Powerful enemies will perform certain attacks that leave them exposed to an immediate counter-attack. When this happens, a Weak Point gauge will be displayed above the enemy's head. Hitting the enemy at this time will deplete their Weak Point gauge, and reducing it completely will result in a super-powerful attack!

## Focus Spirit



Press **R**/**1** when your Magic gauge is full to use the Focus Spirit ability. While Focus Spirit is active, your attack power and speed will increase, and you will be less susceptible to knock-back. Additionally, defeating a certain number of enemies will yield various special bonuses.

◆ Pick up Magic Jars ( **15** ) to fill your Magic gauge.

## Focus Spirit Attack

Press **A**/**A** while under the effects of Focus Spirit to completely consume your Magic gauge and unleash a Focus Spirit Attack against the enemies in front of you. Powerful enemies hit with this attack will be knocked down and become open to a Weak Point counter-attack.







1

## Warrior Info



## ① Health gauge

Your warrior's health gauge. If this becomes completely depleted, you lose the battle.

## ② Special Attack gauge

When this is full, press **A/A** to perform a Special Attack. The gauge fills up as you defeat enemies and collect certain items.

## ③ Magic gauge



When this is full, press **R/①** to enter the Focus Spirit state.

## ④ Item












Use **+/+** to select an item, then **ZR/+** to use it.

2

## Mini Map

Use / to switch between an overview of the whole map and a more detailed view of your vicinity.



▲ : Player   ● : Ally   ● : Enemy   ● : Other forces  
  : Keep Boss    : Giant Enemy  
  : Commander     : Outpost     : Base  
  : Mission Objective

◆ Allies are displayed in blue, enemies in red and other forces in yellow.

3




## Keep Meter

This is only displayed when you are inside a keep. In an enemy keep, the meter will be displayed in red and will gradually deplete as you defeat more enemies within that keep. Once the meter is fully depleted, a Keep Boss will appear. Defeat the Keep Boss to wrest control of the keep from the enemy and claim it for your side.

4

## Mission Info

Current information regarding your mission is displayed here.

The    icons represent remaining mission objectives.

5

## Rupees

The total number of Rupees you have acquired during battle.

You can use your Rupees at the Bazaar.

6

## Enemies Defeated

The total number of enemies you have defeated.

7

## Level and Experience Gauge

The current level and experience of the warrior you are controlling.

When your experience gauge fills up you will level up, and your health and Special Attack gauges will also be fully replenished.





### Completing Missions



Once a battle starts, you will be tasked with various missions.


Complete each mission in turn to move closer to claiming overall victory in the battle!



### Taking Outposts and Keeps



Enemy troops spawn from enemy keeps and outposts.

Proactively capturing these keeps and outposts will give you and your allies a great advantage in battle.  13



### Aiding Your Allies



If one of your allies is in trouble, try to help them out before they are defeated. Successfully come to the ally's aid, and their health will be fully restored.

You should also bear in mind that if an allied commander is forced to flee the field of battle, or if the Allied Base is lost to the enemy, then you may lose the battle as a result.



### Fulfilling the Victory Conditions



You will win the battle if you fulfil the victory conditions.

Victory means that you get to keep any weapons and materials that you obtained during the battle.



## Defeating Giant Enemies

Giant enemies have lots of health and high attack power, making them difficult to defeat. However, some giant enemies are susceptible to attack from a particular item.

When facing one of these giant enemies, have a look through your inventory of items to see if you have something that might do the trick.




## Outposts

Outposts continuously spawn reinforcements onto the battlefield. Defeat the enemy outpost captain to take control of that particular outpost for your side. Conversely, if an allied outpost captain is defeated, then you will lose that outpost to the enemy.



## Keeps

Enemy keeps will also spawn enemy reinforcements, and will block the advance of your forces.






In order to capture an enemy keep, you will first need to defeat enough enemies within that keep to reduce its Keep Meter (displayed on-screen beneath the mini map  11 ) to zero.

Once the Keep Meter is empty, a Keep Boss will appear. Defeat the Keep Boss to take control of the keep for your side!




## Weapon Elements

Every weapon has an elemental property, and some of its attacks will be boosted by an elemental effect.

 Fire	An enemy sent flying by a fire attack will explode when it hits the ground, causing damage to other nearby enemies.
 Water	An enemy hit by a water attack will continue to take damage over a set period of time.
 Lightning	Lightning attacks inflict extra damage on enemies who are in mid-air.
 Light	Light attacks inflict more and more damage as you unleash continuous attacks on large numbers of enemies.
 Dark	Dark attacks inflict more and more damage as you unleash continuous attacks against a single enemy.







## Recommended Elements for Different Scenarios



Selecting a warrior bearing a weapon of the Recommended Element for a particular scenario will allow you to inflict more damage on the enemies in that scenario.

Warriors marked with the  icon on the Select Scenario screen can use weapons imbued with the Recommended Element and are considered Recommended Warriors.



When you defeat enemies and smash pots, they may leave behind useful items for you to pick up.

 Heart	Restores your health. Bigger ones have more healing power.
 Force Fragment	Fills your Special Attack gauge.
 Magic Jar	Fills your Magic gauge.
 Rupee	Nets you Rupees. Exact value depends on colour.
 Weapon Pouch	Contains a new weapon. You will receive the weapon after winning the battle.
 Material Pouch	Contains a material. You will receive the material after winning the battle.

- ◆ You can spend Rupees at each of the shops in the Bazaar.
- ◆ You can use materials in the Bazaar's Badge Market (  ) or Apothecary (  ).







### Levelling Up Through Combat




Defeating enemies will slowly fill up your experience gauge. When the gauge is full, the warrior will level up, which means increased attack strength and maximum health.

Additionally, levelling up mid-battle will fully restore the warrior's health, as well as filling the Special Attack gauge.



### Levelling Up in the Training Dojo



Choose a warrior you would like to level up, then enter the Bazaar (  ). At the Training Dojo, you can spend Rupees to make the warrior level up.


But remember, the higher the warrior's level, the more expensive it will be to increase!




A warrior's maximum health increases at certain levels. It can also be increased further by collecting Heart Containers and Pieces of Heart.

### Heart Containers and Pieces of Heart

The warriors that can acquire the Heart Containers or Pieces of Heart in a given scenario are predetermined. You can see which warriors can acquire them on the Select Scenario screen ( ← 8 ), or the world map screen in Adventure Mode. ( → 22 )

 **Heart Container**

With each of these, your warrior's maximum health will increase by one heart.

 **Piece of Heart**

Gather four of these to form a Heart Container!







Some weapons you find might come with skills that give them special effects, useful for battle ( ← 14 ). By fusing weapons, you can transfer skills from one weapon to another.

## Fusing

Choose the warrior you want to fuse weapons for, then enter the Bazaar ( ← 8 ). Select the Smithy to spend Rupees on fusing weapons.

## Fusing Procedure

### 1. Select weapon to enhance

Choose a weapon you want to improve with a skill. You can only choose weapons with one or more empty skill boxes.

### 2. Select skill source

Choose a weapon to take a skill from. You can only choose weapons with skills attached.

### 3. Fuse

Fuse the two weapons. The weapon used as the skill source will be consumed in the process.





Warriors who craft badges will be rewarded with various effects which improve their battle capabilities.

### Creating Badges

Select the warrior you want to create a badge for, then enter the Bazaar ( ← 8 ). Select the Badge Market to craft badges using materials and Rupees.

#### Gather Materials!

To gather the materials necessary for crafting badges, defeat enemies and pick up the Material Pouches which they leave behind. Win the battle in which you collected them, and they will be yours!

The material you get from a pouch varies depending on which enemy you defeated to get it. What's more, there's a small chance the same enemy might drop a rarer, more valuable material.





Create mixtures in the Apothecary to receive special beneficial effects during the next battle you fight. The effects of a single mixture will last until the end of the battle.

## Creating Mixtures

First, select a character and enter the Bazaar ( ← 8 ). Next, select the Apothecary to transform materials and Rupees into beneficial mixtures.



## Potion Bottle

In addition to the mixtures you can create, you can also gain access to potions, which will allow you to regain health at any point during a battle.

To use a potion, you must first craft the "Empty Bottle I" badge in the Badge Market. Additionally, crafting the "Empty Bottle II" and "Empty Bottle III" badges increases the number of times you can use potions in one battle.

Your Empty Bottles will be automatically refilled after every battle, so there's no need to pay for top-ups.



### What Adventure?

Your aim in Adventure Mode is to defeat the Dark Ruler and save Hyrule Kingdom. With each battle you win, you will unlock new maps to explore. Use Item Cards to search a map square and you might discover a new route, powerful weapon or something else entirely. Travel the maps, battling and searching as you go, and before you know it, you'll be the Hero of Hyrule!

### Available Warriors

You can choose to play as any of the warriors you have unlocked in Legend Mode. However, some maps restrict which warriors or weapons are available to you. Using Legend Mode and Free Mode to train many different warriors is the key to success in Adventure Mode!

### Types of Battles

The battles in Adventure Mode are divided into two types:

#### Challenge Battles

These are small battles, fought with just the one warrior you control. Fight to complete the displayed mission objective!

#### Adventure Battles

These are large-scale battles, fought together with your allies. Capture keeps and push the battlefront forward until your enemies are thoroughly defeated.



## World Map



1

### 'A' Rank Victory

Spoils awarded for attaining 'A' rank victory on the current map square.

2

### Battle Victory

Spoils awarded for attaining victory on the current map square.

3

### Treasure

Information about Heart Containers, Pieces of Heart and Gold Skulltulas that appear on the current map square.

If a warrior's face is displayed beside the treasure icon, it means that particular treasure will only appear when playing as that warrior.

4

### Item Cards

Used to search. → 23

They can be acquired as spoils for winning battles.



5

## World Map

You can only travel to the illuminated map squares. To expand the area available for exploration, you must win battles on each map and attain the requisite rank.

6

## Spoils Icons

The victory spoils for each map square are displayed on the world map.

Use **(Y)/(1)** to cycle between categories of rewards.

## Battle Details Screen



7

## Battle Info

Information about the objectives you will need to complete.

8

## Difficulty

Shows how hard the battle is - the higher the level, the greater the difficulty.

9

## Recommended Element

Equip weapons imbued with the recommended element to deal increased damage to enemies during battle.



10

## Restrictions

If a map square restricts which warriors or weapons can be used during the battle, the details of those restrictions will be displayed here.





By using Item Cards on a map square, you can search it for hidden secrets.

Press **X**/**2** while on the world map to open the Search screen. Choose the Item Card you want to use and the square you want to use it on - if the combination proves correct, your search will be a success!

You might uncover a new route or a powerful weapon.

You will be able to get your hands on your new discovery if you win a battle on the map square while attaining the requisite rank.






If you enable the "Network Connection" option in Network Settings, Network Links (Links belonging to other players) may appear on the world map. Network Links need your help. Assist them by winning battles at their locations! The battle will be harder than usual, but the rewards for victory will also be greater.

- ◆ Battles on maps containing Network Links belonging to players on your friend list confer even greater rewards.
- ◆ If a friend helps your own Link, you will be eligible for a special bonus.
- ◆ When you enable the "Network Connection" option, your information will be viewable by other players who are logged in.



You can purchase downloadable content online.

● Procedure

Select  on the HOME Menu to open Nintendo eShop. Refer to the "Purchasing Add-on Content and Passes" page in the Nintendo eShop electronic manual for further directions.

◆ To open the electronic manual, select "Menu" in Nintendo eShop, then select "Help", followed by "Manual".

**IMPORTANT:** This game is protected by copyright! The unauthorised copying of this game and/or distribution of such copies may lead to criminal and/or civil liability. This game, instruction manual and other written materials accompanying this game are protected by intellectual property laws.

The use of an unauthorised device or software that enables technical modification of the Wii U console or software may render this game unplayable.

A system update may be required to play.

For use with the European/Australian version of the Wii U console only.

©Nintendo Co., Ltd. ©KOEI TECMO GAMES CO., LTD. All rights reserved.

The KT logo is a registered trademark of KOEI TECMO HOLDINGS CO., LTD.

Trademarks are property of their respective owners.

Wii U is a trademark of Nintendo.

This software uses specially-designed fonts created under license from Fontworks, Inc. Fontworks, and font names are trademarks or registered trademarks of Fontworks, Inc.



## Support Information

For product information, please visit the Nintendo website at:

[www.nintendo.com](http://www.nintendo.com)

For technical support and troubleshooting, please refer to the Operations Manual for your Wii U console or visit:

[support.nintendo.com](http://support.nintendo.com)