

BAYONETTA 2

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Please read this manual carefully before using this software. If the software is to be used by young children, the manual should be read and explained to them by an adult.


Health and Safety

Before use, please read the contents of the  Health and Safety Information application on the Wii U Menu. It contains important information that will help you enjoy this software.

Language Selection

The in-game language depends on the one that is set on the console. This title supports five different languages: English, German, French, Spanish and Italian.

If your Wii U console language is set to one of these, the same language will be displayed in the game.

If your Wii U console is set to another language, the in-game default language will be English. You can change the console language in  System Settings.

It is also possible to change the language for various elements from within the game. (Japanese language options are additionally available when using this method.) To do so, select OPTIONS from the Title Menu, then select SOUND to adjust the Voice Language, or DISPLAY to adjust the Display Language and Subtitle Language.

Age Rating Information

For age rating information for this and other software, please consult the relevant website for the age rating system in your region.

PEGI (Europe):

www.pegi.info

USK (Germany):

www.usk.de

Classification Operations Branch (Australia):

www.classification.gov.au

OFLC (New Zealand):

www.classificationoffice.govt.nz

Russia:

minsvyaz.ru/ru/doc/index.php?id_4=883

The following controllers can be paired with the console and used with this software.



- ◆ Only one Wii U GamePad can be used with this software at a time.
- ◆ A Wii Remote Plus can be used instead of a Wii Remote.
- ◆ A Classic Controller can be used instead of a Classic Controller Pro.


Pairing Controllers

Open the HOME Menu and select **CONTROLLER SETTINGS ⇒ PAIR**. Follow the on-screen instructions to pair your controller.








Surround Sound

This software supports Linear PCM 5.1 surround sound.

To enable surround sound output, select the TV option in the  System Settings application, then set the TV Sound Output Type to Surround.

Connect to the internet to enjoy these features:

- Miiverse™  19
 - Online co-op play  20
- ◆ For information about connecting your Wii U console to the internet, refer to the Wii U Quick Start Guide.
 - ◆ You must have an internet connection and set up the Miiverse software before using it.
 - ◆ For more information on Miiverse, please consult the Wii U electronic manual. To view the electronic manual, press  while on the Wii U Menu, then press .

Parents and guardians can restrict certain features of the Wii U console through  Parental Controls on the Wii U Menu.

The following features can be restricted:

Name	Description
Miiverse	Restricts posting on Miiverse and/or viewing other players' Miiverse posts. It is possible to restrict posting only, or to restrict both posting and viewing.
Online Interaction in Games	Restricts communication features. (online co-op play)
Friend Registration	Restricts the registration of new friends.


Press any button on the Title Screen to display the file selection screen, then create a file to display the Title Menu.

- ◆ If you select a save file that you've created previously, you can continue from where you left off.

Story	Play through the game's story. → 12
Tag Climax	Play co-operatively with another player. → 20
Umbran Tears of Blood	View the Umbran Tears of Blood → 18 that you've acquired.
???	You'll be able to select this after fulfilling certain conditions.
Options	Modify controller and camera settings.

Menu Navigation

Select an item	Ⓕ / +
Confirm	Ⓐ
Cancel	Ⓑ

- ◆ When using touch controls on the Wii U GamePad, touching an item will confirm it. Touch  to cancel.

Your progress will be automatically saved after each chapter in the story, after clearing a Verse (battle) during a chapter, and after finishing a Tag Climax.

Copying and Deleting Save Data

Press **Y** on the file selection screen to copy save data. Press **X** to delete it.



◆ **Save files cannot be recovered once they have been deleted, so please be careful.**



1 Vitality Gauge

This will deplete as you receive enemy attacks.

2 Magic Gauge

Magic energy is required to execute magic techniques.  11 The Magic Gauge will fill up when you attack enemies repeatedly, or activate Witch Time.  8

3 Dropped Weapon Gauge

Displayed while carrying a weapon dropped by an enemy. Every time you attack an enemy with it, the gauge will deplete. When the gauge is empty, the weapon will break.

4 Item shortcut

Press , , or  to display.  10

5 Verse

Shows the number of the current battle within the chapter.

6 Halos

Shows your currently held funds.


7 Combo counter

Displayed while you are executing a combo. Here, you'll be able to view total points, and the points received from attacks delivered during the combo.

8 Enemy's Vitality Gauge

This will be displayed when taking on a particularly strong enemy.

Pause Menu

Press ⊕ to display. On this screen you can post to Miiverse, return to the Chapter Menu  or Title Screen, or switch control setups under Options.

Most actions can be performed with both button and touch control.

- ◆ The controls below only apply when set to type A in the Options menu.

Movement

Button control



Touch control



Move



Touch the screen to indicate direction of movement

Jump



Double-tap the screen

You can extend the height of your jump slightly by holding **B** or the second touch of the double tap. You can perform an additional jump in mid-air by pressing **B** or touching the screen again.

Float down slowly (used in mid-air)

Hold **B**

Double-tap and hold

Evade

ZR

Slide in the direction you want to dodge

When using button control, use ZR to evade backwards, or use L together with ZR to evade in a specific direction.

Witch Time

Evade an enemy's attack at the last moment to trigger. The flow of time will slow down for a fixed period.



Location-Specific Actions

Location-specific actions can be performed by pressing Y.

Fire weapon

Y

N/A

Perform a basic shooting attack.


- ◆ You can't do this while carrying a weapon dropped by an enemy.

▶ Check/Open/Pick up/Other

Y

Touch  or 

These types of actions can be carried out when standing close to the relevant objects, for example, certain doors, objects, or dropped enemy weapons.

- ◆ You can drop an enemy's weapon by pressing . It's not possible to drop a weapon when using touch control or the Classic Controller Pro.

▶ Use dropped weapon

Y

Touch target of attack

Attack

Button control



Touch control



Punch

⊗

Touch target of attack

Attack with weaponry equipped to the arms.

Kick

Ⓐ

Touch target of attack

Attack with weaponry equipped to the legs.

Gun attack

Hold ⊗ / Ⓐ

Hold down on target of attack

Perform a gun attack with weapons equipped to either the arms or legs.

◆ Depending on the weapon, a charged attack might be performed instead of a gun attack.

Lock On

Hold ZL

N/A

Keep the button pressed to aim for a single nearby enemy.

▶ Taunt

⊕ / Hold ⊕

N/A

Enrages nearby enemies, and causes the Magic Gauge to fill up.

Combos Using Button Control

Tap ⊗ and ⊙ in different combinations to execute various combos.




◆ Combos can be viewed by pressing ⊗ when equipping weapons on the subscreen. → 17

Combos Using Touch Control

Touch an enemy to display the purple attack timer. Combos will be automatically executed until the timer runs out.



Use Item/Switch Weapon

Press ,  or  to display item shortcuts. When using touch controls, an icon for changing weapons will also be displayed.





Button control



Touch control



▶ Use an item

Hold down , , or 

Hold down on the item you want to use

Use an item equipped to the item shortcuts.

◆ Items can be equipped on the items subscreen.

→ 18

▶ Change weapons



Touch  or 

Switch between sets A and B of the equipped weapons.

◆ Weapon sets can be edited on the weapons subscreen. → 17

Adjust the Camera (Point of View)

▶ Move camera



Touch the arrow icon

Touch the edge of the screen to display an arrow icon like the one shown to the right.



▶ Camera reset



N/A

◆ It's not possible to reset the camera when using the Classic Controller Pro.

▶ Switch camera

Hold 

N/A


◆ It's not possible to switch cameras when using the Classic Controller Pro.

Displaying the Pause Menu/Subscreen

▶ Display Pause menu




Touch 

To display the  icon, touch the edge of the screen.

▶ Display subscreen



Touch 

To display the  icon, touch the edge of the screen.

You can attack your enemies with a variety of magical techniques, ranging from beast transformations to demon summoning.

Panther Within

Whilst moving tap **ZR** twice quickly to transform into a black panther. You can harness its speed to move quickly.



- ◆ When using touch controls, you can activate this technique by holding down after sliding.

Wicked Weave

Certain combos will end with a powerful demon-summoning attack when successfully executed.



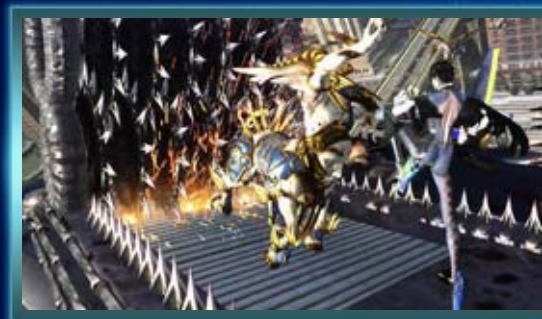
Umbran Climax

When the Magic Gauge has filled to a certain degree, press **L** to unleash the Umbran Climax. Powerful, demon-summoning attacks will be performed every time you press **X** or **A**.



Torture Attacks

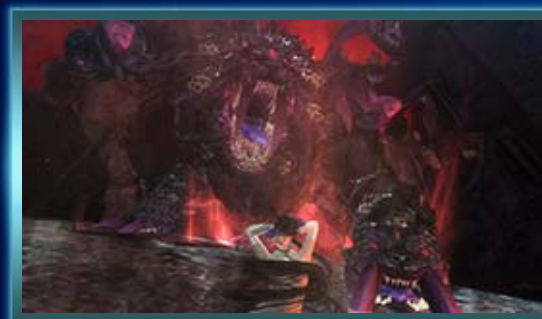
When the Magic Gauge has filled to a certain degree, press **X** and **A** in the vicinity of an enemy to execute a Torture Attack. Excruciating torture will be applied to your foe, giving enormous damage.



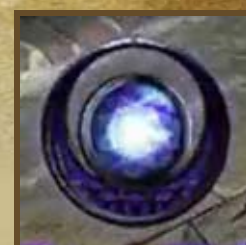
- ◆ The method of torture will differ, depending on the enemy.
- ◆ Some enemies will drop weapons when defeated with Torture Attacks.

Infernal Demons

When you've defeated an especially large enemy, press **X** and **A** together to deliver the finishing blow, then follow the on-screen prompts to boost your bonus.



Wicked Weaves, Umbran Climaxes, Torture Attacks, and summoning Infernal Demons can also be executed by touching the activation icon when it's displayed on screen.



The first time you select Story Mode, you will simply be asked to select a difficulty level and the game will begin. Once you already have a saved game, you can select from the following options:

Continue




Continue the game from your last save point.

Chapter Select

Start a game from the Chapter Select screen.


- ◆ If you restart a game with Chapter Select, your checkpoint data will be overwritten.

Chapter Select Screen

Select a chapter with  or . Press  to display the Chapter Menu.



Shop

Visit the shop  15 to buy weapons and items.

◆ This will become available after progressing in the story.

Start

Begin the chapter.

Menu

You can make adjustments such as difficulty level or character settings here.

Chapters are subdivided into Verses. Fight enemies in each Verse to progress.

Battling Enemies

Do as much damage as possible to enemies using combos, magic techniques, and every means at your disposal.

Dodge Offset

If you evade with **ZR** while holding **X** / **A** in the midst of a combo, you'll be able to continue the combo afterwards.

Combo Points

You can earn Combo Points by attacking enemies. The more blows you land, the more points you earn. When the combo finishes, the points will be converted to Halos.

Chapter Result

After completing a chapter, your score and trophy will be displayed on the chapter result screen. The type of trophy awarded will be determined by averaging out the medals awarded for the Verses on that chapter.



- ◆ Verses that haven't been cleared will by default be awarded the lowest grade of medal, which is stone.



Game Over

When the Vitality Gauge runs out, it will be game over. Select YES on the continue screen to restart the game from the last save point. If you select NO, you'll return to the Chapter Select screen.

Keep an eye out for these things in each chapter:

Umbran Crows

If you come across an Umbran Crow, get close to it and press **Y** to grab it. You'll get a stamp to use on Miiverse every time you catch a crow.



Umbran Resting Places

Break open Umbran Resting Places (witch's coffins) to get the valuables inside.



- ◆ If you come across a transparent coffin, you won't be able to break it until it's restored to solidity. You'll have to fulfil certain conditions to restore it.

Muspelheim

If you enter a portal to Muspelheim and fulfil specific victory conditions, you'll get useful items such as Broken Moon Pearls or Broken Witch Hearts.



Getting New Weapons

When you find records called "Angelic Hymns" **→ 16** you'll be able to trade them in the shop for a new weapon.

You can get to the Gates of Hell shop by either selecting SHOP on the Chapter Menu, or entering through one of the portals found within chapters. You can purchase weapons, accessories and various other items from the shop.

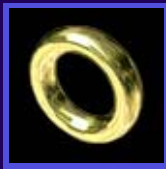


Weapons	Purchase weapons.
Accessories	Purchase accessories.
Items	Purchase consumables, such as restore items.
Techniques	Purchase techniques here to increase your repertoire of attacks and manoeuvres.
Rodin's Treasures	These special items will become available to buy once you've fulfilled certain conditions.

You can find items by defeating enemies, as well as breaking surrounding objects such as barrels or vases.

- ◆ You'll see some explanatory text the first time you acquire each item.
- ◆ For some items, you'll be able to view an explanation of its effects by pressing ⊖ when you acquire it.
- ◆ These are just a few of the items that you'll come across in-game. There are many more to discover.

Currency Items



Halos

The life force of angels, crystallised into a rare metal. Used as a token of payment in the underworld.



Orbs

The spirit of a demon, calcified into an iridescent metal. Carries exactly the same monetary value as Halos.

Immediate Effect Items



Green Laurel (small)

Restores a little vitality.



Purple Butterfly (small)

Restores four orbs of magic power.

Items that can be Equipped to Item Shortcuts



Green Herb Lollipop

Restores a certain amount of vitality.



Purple Magic Lollipop

Restores four orbs of magic power.

Items that Permanently Increase Bayonetta's Abilities



Broken Witch Heart

Collect four of these to reconstitute a Witch Heart. This will increase your maximum vitality.



Broken Moon Pearl

Collect two of these to reconstitute a Moon Pearl. This will increase your maximum magic capacity.

Other Items



Angelic Hymns Gold LPs





These can be traded for weapons in the shop.




The Journal's Echoes

Collect and read these notes to deepen your understanding of Bayonetta's world.

Ingredients

Mandragora Root () , Unicorn Horn ()
and Baked Gecko () are used for
concocting  **18** new items.

Press \ominus to display the subscreen. Here, you'll be able to use items and change equipment. Flip the pages of the subscreen with \triangleleft / \triangleright .

◆ Please see  for more information on touch controls.

Weapons

Equip weapons to the legs and arms. If you configure the A and B weapon sets, you can quickly switch weaponry, even in the midst of battle.



- ◆ Press \otimes to display a list of combos that can be used with your weapon set.
- ◆ If you have purchased an Umbran Elegance (perfume) that complements your hand weapon, press \odot to change into a special matching costume.

Equipping Weapons

- ① Select the slot that you want to equip the weapon in.
 - ② Select the weapon to equip.
- ◆ Some weapons can only be equipped to certain locations.

Accessories

There are several accessories with various effects. One accessory can be equipped to each arm.



Special Accessories

If you begin the game in the difficulty mode "1st Climax", you'll have the accessory "Immortal Marionette" equipped to your waist. When this accessory is equipped, you can unleash combos and evade enemy attacks just by tapping (X) or (A).

- ◆ The Immortal Marionette is the only accessory that can be equipped to the waist.

Items

Here, you can use items or equip them to the shortcuts. You can also concoct new items from ingredients.



Equipping Items

- 1 Position the cursor over the item, press **(A)**, then select EQUIP.
 - 2 Equip the item to either **+**, **+** or **+**.
- ◆ Equip items to the item shortcuts so that you can use them quickly during battle.

Concocting Items

- 1 Select WITCH'S RECIPES.
 - 2 Select a recipe, then use **(L)** or **(R)** to stir it up in the cauldron, then hey presto! Your item is complete.
- ◆ When you concoct, the ingredients used will be consumed.



Books

Here, you can browse various documents that will come into your possession.

Angelic Hymns	Browse the Angelic Hymns that you've collected so far.
Muspelheim	Check your progress through Muspelheim so far.
The Hierarchy of Laguna	Browse details and pictures of the angels that you've encountered so far.
Lemegeton's Guidebook	Browse details and images of the demons you've encountered so far.
Infernal Demons	View the demons that you've summoned so far.
The Journal's Echoes	Read through the Journal's Echoes.
Umbran Tears of Blood: Bewitchments	Inspect the bewitchments that you've acquired so far. ◆ You acquire bewitchments by fulfilling certain conditions in the game.
Umbran Tears of Blood: Crows captured	See how many Umbran Crows you've captured so far.

You can post screenshots and messages to Miiverse during chapters.

How to Post

- 1 Press ⊕ to display the Pause menu.
- 2 Select POST TO MIIVERSE.
- 3 You can post with text (T) or make handwritten posts. (✍️)
 - ◆ Stamps can only be used with handwritten posts.
- 4 Select SEND.

By connecting to the internet, you can fight with another player through six battles. After each battle, you'll receive a reward based on the amount of money that you staked beforehand.

- ◆ All battle actions in Tag Climax are performed with button control. You won't be able to use touch control.

Quick Match

Pair up automatically with another player or send a co-op request, then fight together co-operatively.

- ◆ You'll be able to make a friend request afterwards.

Find partner

You can fight co-operatively with another player or someone from your friends list.

- ◆ You'll be able to make a friend request afterwards.

With CPU

Fight co-operatively with the computer as you wait for a co-op request from another player.

- ◆ If you receive a Quick match or Find partner co-op request during play, you can open the menu with ⊕ to accept.
- ◆ It's also possible to receive co-op requests while you're playing through the story mode.

Choose a Verse Card

A player selects one of the Verse Cards (i.e., an enemy to fight) that they've unlocked. Use \updownarrow on either \textcircled{L} or $\textcircled{+}$ to select the amount of money you'd like to bet, then the battle will start.

- ◆ Touch the card with the numbers on the left hand side of the touch screen ($\textcircled{1}$) to select a card at random.
- ◆ The more money that you bet, the stronger the enemy will be.

Game Over

If one player falls during the battle, then the other player can revive them by standing close and pressing \textcircled{Y} before the timer reaches zero. If both players fall or time runs out, it will be game over.

- ◆ At game over you'll get to keep all the money that you acquired from the enemies that you defeated. However, you'll forfeit all the money that you staked so far, as well as any bonuses.

Winning the Battle

Your battle performance will be evaluated after the battle. The player with the best rating will be able to choose the next Verse Card.

- ◆ When playing in With CPU mode, the player will always select the next Verse Card.

Simultaneous Attacks

When two players attack the same enemy, the Lock On icon will change. If you can fill up the Magic Gauge and unleash an Umbran Climax while the icon is in this state, you'll get an advantage.

Getting New Verse Cards

When you complete chapters in the story, you'll get Verse Cards for each new enemy that you defeat.



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The use of an unauthorised device or software that enables technical modification of the Wii U console or software may render this game unplayable.

A system update may be required to play.
For use with the European/Australian version of the Wii U console only.

Featured Music:

- St. Matthew Passion
No.54
O Haupt voll Blut und Wunden
(Johann Sebastian Bach)
- The Harmonious Blacksmith
(Georg Friedrich Händel)
- Die Zauberflöte
Aria No.14
Der Hölle Rache kocht in meinem Herzen
(Wolfgang Amadeus Mozart)
- Erlkönig
D.328, Op.1
(Franz Peter Schubert)
- Entrance of the Gladiators
(Julius Arnošt Vilém Fučík)
- William Tell Overture
(Gioachino Antonio Rossini)

"MOON RIVER"

Johnny Mercer, Henry Mancini
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Support Information

For product information, please visit the Nintendo website at:

www.nintendo.com

For technical support and troubleshooting, please refer to the Operations Manual for your Wii U console or visit:

support.nintendo.com