

# Pokémon Y

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Thank you for selecting Pokémon™ Y for Nintendo 3DS™.

This software is designed only for use with the European/Australian version of the Nintendo 3DS system.

Please read this manual carefully before using this software. If the software is to be used by young children, the manual should be read and explained to them by an adult.



Before use, please also read the Operations Manual for your Nintendo 3DS system. It contains important information that will help you enjoy this software.

- ◆ Unless stated otherwise, any references to "Nintendo 3DS" in this manual refer to both Nintendo 3DS and Nintendo 3DS™ XL systems.

## Health and Safety Information

### IMPORTANT

Important information about your health and safety is available in the Health and Safety Information application on the HOME Menu.

To access this application, touch the  icon on the HOME Menu, then touch OPEN and read the contents of each section carefully. When you have finished, press  HOME to return to the HOME Menu.

You should also thoroughly read the Operations Manual, especially the "Health and Safety Information" section, before using Nintendo 3DS software.

For precautions related to wireless communication and online play, please refer to the Operations Manual, "Health and Safety Information".

### Information Sharing Precautions

When sharing content with other users, do not upload/exchange/send any content that is illegal or offensive, or could infringe on the rights of others. Do not include personal information and make sure you have obtained all necessary rights and permissions from third parties.

- ◆ Any content you upload/send may be re-distributed by other users.

### Language Selection

This title supports the following languages: English, German, French, Spanish, Italian, Korean and Japanese.

### Age Rating Information

For age rating information for this and other software, please consult the relevant website for the age rating system in your region.

PEGI (Europe):

[www.pegi.info](http://www.pegi.info)

USK (Germany):

[www.usk.de](http://www.usk.de)

Classification Operations Branch  
(Australia):

[www.classification.gov.au](http://www.classification.gov.au)

OFLC (New Zealand):

[www.censorship.govt.nz](http://www.censorship.govt.nz)

### Advisories

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Your Nintendo 3DS system and software are not designed for use with any existing or future unauthorised technical modification of the hardware or software or the use of any unauthorised device in connection with your Nintendo 3DS

system.

After the Nintendo 3DS system or any software is updated, any existing or future unauthorised technical modification of the hardware or software of your Nintendo 3DS system, or the use of any unauthorised device in connection with your Nintendo 3DS system, may render your Nintendo 3DS system permanently unplayable. Content deriving from the unauthorised technical modification of the hardware or software of your Nintendo 3DS system may be removed.

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CTR-P-EK2A-EUR-00

This game is Pokémon Y. The story differs slightly in Pokémon X and Pokémon Y, as do the types and likelihood of Pokémon appearing. However, you can use communication features, battle, and trade Pokémon between Pokémon X and Pokémon Y.

- ◆ Some of this game's features work together with the time settings on your Nintendo 3DS system. If you change your Nintendo 3DS system or SD Card, or you change the time or calendar settings on your Nintendo 3DS system, you may temporarily lose access to these features.
- ◆ If you change Nintendo 3DS systems or SD Cards, the data for your Friends and Acquaintances on the Player Search System (PSS) (p. 11) will change.
- ◆ This game does not support communications with previous Nintendo DS™ Pokémon games or other Pokémon games. It is not made to work with any peripheral accessories.



This software supports Nintendo Network™.

Nintendo 3DS Local Play and internet communications enable you to use the Player Search System (PSS) to battle, trade, and interact with other players (p. 11) and to access the Pokémon-Amie feature, in which you play with your Pokémon (p. 27). Using StreetPass™ and SpotPass™ communications also allows you to receive notifications via your Holo Caster (p. 21).

- ◆ Your Global Trade Station (GTS) or Battle Videos data may be erased without warning.

### About Nintendo Network



Nintendo Network is an online service which allows you to play with other players all over the world, download new software and add-on content, trade videos, send messages and much more!

### IMPORTANT

- ◆ The friend code is a safety precaution. Posting your friend code on an internet forum or

trading it with strangers can result in receiving modified data or viewing offensive language. Please do not share your friend code with people you do not know.

- ◆ Do not engage in unethical practices, such as modifying game data, which may cause trouble for your fellow players. If you are found to have engaged in such practices, your access to this service may be suspended or you may face other disciplinary actions.
- ◆ The game server may become temporarily unavailable without any warning, due to maintenance required due to bugs or for any other reason. In some cases, game-related services may be retired in the future. For more details, visit the official Nintendo webpage.
- ◆ We bear no responsibility for any damage that arises due to either your connecting to the internet or being unable to connect to the internet.

## SHARING YOUR CONTENT

This software allows you to share information, such as your Trainer Name, Pokémon names, brief written messages, audio messages, and images and videos that you have created through local communication and online services. Note the

following when using this software:

- When communicating with others, the information you enter (for example, the names of your in-game characters) may be viewed by many people. Please do not use personal information that could be used to identify you.
- Please do not use another person's name or image without their permission.
- Please do not use offensive language in names or messages.

Below is a list of all features using the online functions:

- Battle (accessible from the PSS and the Battle Maison)
- Trade (accessible from the PSS)
- Battle Spot (accessible from the PSS)
- Wonder Trade (accessible from the PSS)
- Shout-Out (accessible from the PSS)
- GTS (accessible from the PSS)
- Game Sync (accessible from the PSS)
- O-Power (accessible from the PSS)
- Profile (accessible from the PSS)
- Trainer PR Video (accessible from the PSS)
- Game Chat (accessible from the PSS)
- Pokémon Global Link (accessible via Game Sync)
- Battle Videos (accessible from Vs.

## Recorder and PGL)

- Multi Battles (accessible from PSS and the Battle Maison)
- Pokémon-Amie (accessible from lower screen)
- Live Competition (accessible from title menu)

Children should read this section with a parent or guardian. You can restrict the following functions via Parental Controls.

- ◆ For more information, refer to the Operations Manual.
- Internet Browser Usage  
You can restrict your child's ability to open the internet browser.
- 3D Display  
You can restrict the display of 3D images so that all 3D images will be displayed in 2D only.
- Sharing Images / Audio / Video / Long Text Data  
You can restrict your child's ability to send data as part of their profile, including sending images and photos (p. 24), and disable Game Chat (p. 18).
- Online Interaction  
You can also restrict your child's ability to use the internet for communication on the Player Search System (p. 11).
- StreetPass  
You can restrict your child's use of StreetPass for the Holo Caster feature (p. 21).
- Friend Registration  
You can restrict your child's ability to interact with Friends registered

in the Nintendo 3DS Friends List  
within the PSS (p. 11).



## Starting the Game

Begin by selecting your preferred language, and then continue to the title screen. You cannot switch languages after creating a saved-game file, unless you erase the game and start over.



Press **START** on the title screen, and the game will begin. If you have already made a save in-game, you can continue from where you left off by selecting your save on the title menu.



## How to Play

### Basic Controls




Move cursor	○/+
Make a selection	(A)
Scroll through text	(A)
Cancel an action	(B)

## Character Controls

Walk	+
Run	++Ⓑ
Use Roller Skates*	○
Examine things	Ⓐ
Talk to people	Ⓐ

\* When you do not have Roller Skates or cannot use them in a given location, you will walk as usual.

## Other Controls

Open and close the field menu	ⓧ
Return to previous screen	Press Ⓑ or tap 
Display the Ready-button menu**	Ⓨ
Select an item from the Ready-button menu	○/+
Flip through screens on the lower screen	Press <b>L</b> / <b>R</b> or tap  / 

\*\* If you only have one item



registered to your Ready button, you will automatically use it without needing to select an item.

If you press **A** at a photo spot, Phil the Photo Guy arrives, and you can take photos in the game. This software involves moving your Nintendo 3DS system to operate the in-game camera. There are other in-game features that will require the movement of your Nintendo 3DS system to operate. Try to find all of them! Ensure that you have adequate space around you and that you hold the system firmly in both hands while playing. Failing to do so could result in injury and/or damage to surrounding objects.





## Saving Your Game

If you select SAVE on the field menu (p. 8), you will be able to save your adventure up to that point.

- ◆ You can only keep one saved-game file.
- ◆ Extra data saved to your SD Card from both Pokémon X and Pokémon Y—such as Battle Videos and notices received on your Holo Caster (SpotPass)—will be saved together.

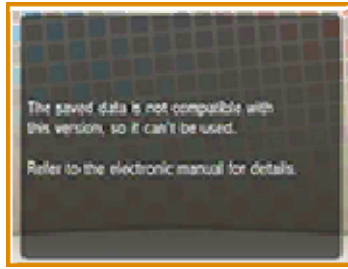


## Erasing Your Game

If you wish to start again from the beginning, you will first have to erase your saved-game file. When you wish to completely erase your saved data, press  $\oplus$  +  $\textcircled{B}$  +  $\textcircled{X}$  simultaneously from the title screen.

- ◆ Once your saved-game file is erased, it cannot be recovered. All of your Pokémon and items will be lost. Be very sure you understand the implications before erasing your game.

When Saving Fails



If you cannot save your game, you will not be able to return to the title screen. When you see the above screen, press  $\oplus$  +  $\textcircled{\text{B}}$  +  $\textcircled{\text{X}}$  simultaneously, and follow the directions that appear on-screen.

- Do not turn the power off, reset the system or remove Game Cards/SD Cards while saving. Make sure not to get dirt in the terminals. These actions could result in permanent data loss.
- Do not use external accessories or software to modify your save data, as this can lead to an inability to progress or loss of save data. Any modification is permanent, so be careful.

Notes regarding the downloadable version:

You can copy or move your data to a different SD Card, but you cannot use such data as a backup of your save data.





This world is inhabited by mysterious creatures known as Pokémon. The appearances and forms of these Pokémon and the habitats they live in are all very different. We humans live together with our Pokémon every single day, but there is still so much that we do not understand about them. Many scholars around the world research them, including the Kalos region's Professor Augustine Sycamore.

### Embarking on Your Adventure

One fine day, you and your new friends receive your first Pokémon and set out on a grand adventure. These Pokémon are entrusted to you by Professor Sycamore. He is counting on all of you to complete the Pokédex and to unravel a certain mystery regarding Pokémon in the Kalos region. Your story is about to begin, with your partner Pokémon by your side!

### Journey through Kalos



You will travel with your Pokémon through the expansive Kalos region, a place graced with beautiful skies and rich forests, abundant in nature's bounty. As you encounter other people and interact with the natural world, you and your Pokémon will both grow. That is the real purpose of your journey!

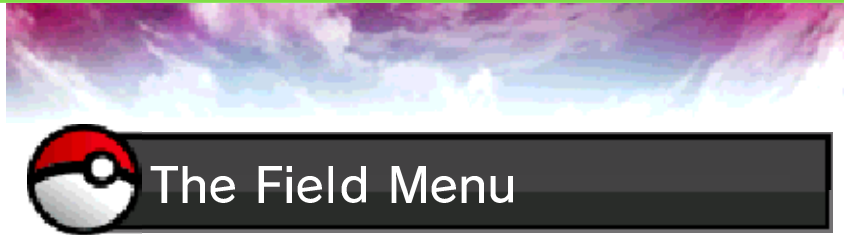
Meet Different Pokémon

Register as many Pokémon as you can in your Kalos Pokédex by encountering and catching many different types of Pokémon. This is one of the big goals to complete on your journey!

Become the Strongest Trainer

It is important for a Pokémon Trainer to improve his or her skills. By battling against wild Pokémon and other Trainers, your Pokémon will gain experience and become stronger. In the Kalos region, you can challenge Pokémon Gyms to test your strength against that of others. Defeat the powerful Gym Leaders within them, and work hard to become the strongest Trainer you can be!





If you press  $\otimes$  while in the field, the screen below will be displayed.

- ◆ More options will appear on this screen as you progress through your adventure.



### ① POKÉMON


View information about the Pokémon in your party, change their order, give them items, and more. If you learn moves that can be used in the field (like Cut), you may also use them from here.

### ② POKÉDEX


Data about the Pokémon you see or capture is recorded in your Pokédex. Here you can read a description of the Pokémon, view its Habitat, listen to its cry, and more.

### ③ BAG



View your items and use them from here. You can also change the order in which your Pockets appear by holding the stylus down on an icon and moving it. You can also change the order of your items within each Pocket by pressing  at the bottom of the screen.

#### ④ Trainer's Info

View information about your adventure, and view the Gym Badges you have won. You can zoom and rotate your player character by moving .

#### ⑤ SAVE

Save your progress up to the current point (p. 6).

#### ⑥ OPTIONS



Change a variety of settings that affect your game experience. When you have finished making changes, select CONFIRM.





## Default View of the Lower Screen



You can switch between screens on the lower screen while moving about the Kalos region. Touching the arrows on the top of the screen will allow you to move between the Player Search System (p. 11), Pokémon-Amie (p. 27), and Super Training (p. 28).






### Understanding the Battle Screen

When a battle starts, the Pokémon shown on the top left of the Pokémon screen in the field menu will appear first. All of the Pokémon who take part in a battle—and are not fainted—can gain Experience Points if you win the battle or successfully capture the opposing Pokémon. However, if all of your Pokémon faint, you'll lose the battle, forfeit some of your money, and be returned to either the last Pokémon Center you used or your home.



#### ① Name, Gender, and Level of Opposing Pokémon

Wild Pokémon that you have previously captured are marked with  beside their names.

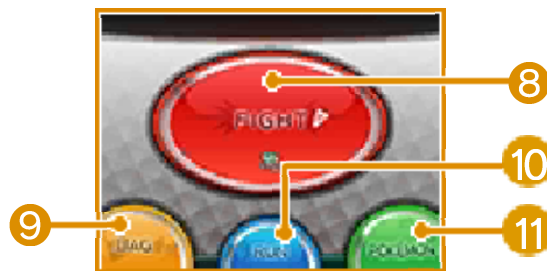
#### ② Opposing Pokémon's HP

HP is the measurement of a Pokémon's health. When it reaches 0, the Pokémon faints and can no longer do battle.

#### ③ Number of Opposing Pokémon

- ④ Number of Your Party Pokémon
- ⑤ Your Pokémon's HP
- ⑥ Name, Gender, and Level of Your Pokémon
- ⑦ Experience Points Gauge

When the gauge is filled up, your Pokémon gains a level.



### ⑧ FIGHT

Direct your Pokémon to use their moves. The number of times you can use a given move is listed as Power Points (PP). When a move's PP reaches 0, it cannot be used again until its PP is restored.

### ⑨ BAG

Use some of the items in your Bag.

### ⑩ RUN

Flee from a battle. Attempting to run away does not always succeed, and you cannot run from a battle against another Trainer.

### ⑪ POKÉMON

Check information about your party Pokémon, and switch them in and out of battle.





There are all kinds of different facilities and buildings in the Kalos region, and many people live here. Take your time as you travel around and talk to many different people. You may just learn some very useful information!

### Pokémon Centers

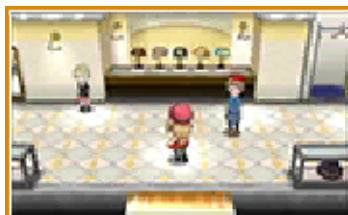


At Pokémon Centers, you can restore your Pokémon to full health, use the PC, change clothes, and more.

### Poké Marts

These are shops located in Pokémon Centers. They sell many items that will aid you on your adventure.

### Boutiques and Salon



You may find boutiques and a hair salon in some towns and cities. You can buy items like clothing and

hats for your character at boutiques. You can change them there, or you can always change in the fitting rooms in Pokémon Centers.

At the salon, you can change your hairstyle and colour.



## 11 Player Search System



The Player Search System (PSS) is a system that helps you find other players who are playing Pokémon X or Pokémon Y at the same time and allows you to play together. Local wireless connects you to nearby players, while your internet connection lets you see players from around the world.

The PSS screen will be displayed on your lower screen during the game.

Tap a player appearing on your PSS screen to see the different ways that you can play with that person.

- ◆ When you are using the PSS, any StreetPass functions (p. 21) registered to your Nintendo 3DS system will not be carried out.

### The PSS Screen



#### ① Friends

People registered on your Nintendo 3DS system's friend list appear here. You can also register people who were not previously on

your system's friend list or who you do not know in real life. You do this by battling and trading multiple times with someone, until eventually you are asked if you wish to register that person as a Friend. The ability to register Friends this way can be restricted using Parental Controls (p. 4).

## ② Acquaintances



People who you have not registered on your Nintendo 3DS system's friend list but have traded or battled with at least once are displayed here.

## ③ Passersby

Any players that do not fit into the above two categories are displayed here.

- ◆ Up to 100 player icons can be displayed. Touch a player icon and slide to the right or left to display more people on your screen.

## ④ Changing Connectivity

You can switch between using local wireless and your internet connection. When you are using local wireless, you will see the  icon, and when you are using your internet connection, you will see the  icon.

## ⑤ PSS Menu (p. 12)



## ⑥ Status Icon

These icons appear when a person is busy battling or trading, or when a person is seeking a partner to play with.



Battle



Trade



Game Chat



Trainer PR Video



Shout-Out



Birthday



Busy\*

\* The Busy icon appears when someone is using Battle Spot, the GTS, or Wonder Trade.

## ⑦ Bag and Other Icons

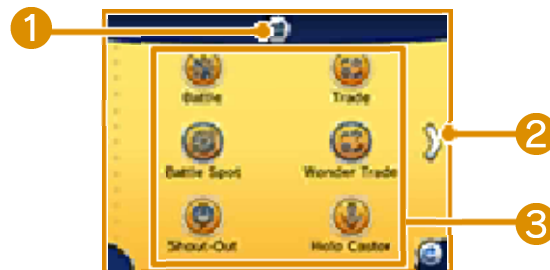
Tapping these small icons will open the similar screens from the field menu (p. 8).



## 12 The PSS Menu



Tap  on the PSS screen to open the PSS menu.



- ① Return to the PSS screen
- ② Move to next screen
- ③ Icons

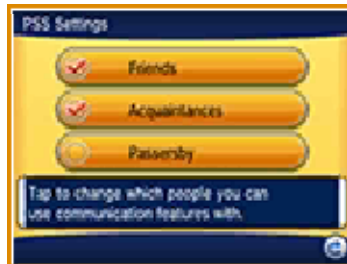
Each icon you tap accesses a different way to play. Discover what each does on the pages below:

- Link Battle (p. 14)
- Link Trade (p. 15)
- Battle Spot (p. 16)
- Wonder Trade (p. 17)
- Shout-Out (p. 24)
- Holo Caster (p. 21)
- GTS (p. 22)
- Game Sync (p. 23)
- O-Power (p. 20)
- Favorites List (p. 24)
- Profile (p. 24)
- PSS Settings (p. 13)



## 13 PSS Settings

### COMMUNICATION-REQUEST SETTINGS



You can set whether you would like to play with Friends, Acquaintances, or Passersby. By removing the tick next to any of these categories, you will no longer communicate with players from that category.

- ◆ You cannot block communications from one specific or several specific players.

### DISABLE PSS COMMUNICATION

You can disable all communications for the PSS from here.

### TRAINER PR VIDEO

You can choose whether to make your Trainer PR Video (p. 19) public or private. When you set your video to public, other players who wish to view your video can send you a request to see it. You may shoot your own Trainer PR Video at the studio once you have reached a

certain point in your adventure.

## GAME CHAT

You can choose whether to enable or disable Game Chat (p. 18).



## 14 Link Battle





You can battle other players using the PSS. Use your Infrared Connection to battle someone right in front of you, use Local Wireless to battle people nearby, or use your Internet Connection to battle people far away.

Before you begin, read Getting Ready (Local Play) (p. 25) or Getting Ready (Internet) (p. 26).

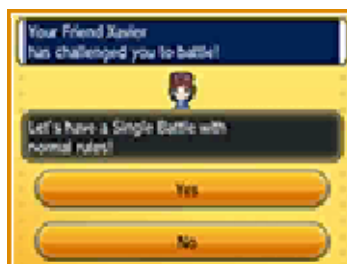


Select a player icon from the PSS screen to battle

Local Wireless (Local Play)  /  
Online Battles (Internet) 



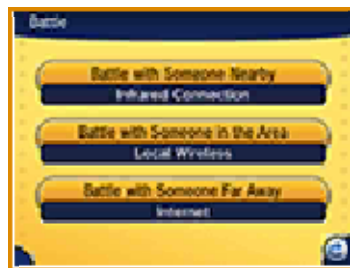
- 1 Select the opponent you wish to battle. On the next page, select BATTLE, then CONFIRM, and finally YES.



- ② The challenged player should select YES and review the battle format and rules. When both parties are ready, select BATTLE, START!. After picking your Pokémon for the battle, select CONFIRM.



Select BATTLE from the PSS Menu




Infrared Connection (Local Play)



 BATTLE WITH SOMEONE NEARBY  
(Infrared Connection)


- ① Both parties should select BATTLE from the PSS menu, then BATTLE WITH SOMEONE NEARBY. Next, one person must select the battle rules. The other person will confirm the rules, then press YES.
- ② Both parties should select BATTLE, START!. After picking your Pokémon for the battle, select CONFIRM.

Local Wireless (Local Play) 

 BATTLE SOMEONE IN THE AREA  
(Local Connection)

- ① Select BATTLE from the PSS menu, then BATTLE WITH SOMEONE IN THE AREA, then CONFIRM.
- ② Select the opponent you wish to battle from the PSS screen. That player should select YES. Next, follow the same steps as when using an Infrared Connection.

Internet (Internet) 

 BATTLE WITH SOMEONE FAR AWAY  
(Internet)

- ① Select BATTLE from the PSS menu, then BATTLE WITH SOMEONE FAR AWAY.
- ② Select the opponent you wish to battle from the PSS screen. The challenged player should select YES. The process after that is the same as when using the Infrared Connection.

When using Local Play or an internet connection, you can invite any available Friends and Acquaintances to battle with you.

- ◆ As you make your way through the game and enter the Hall of Fame, you will be able to get a Vs. Recorder. Using this Vs. Recorder, you can record some of your battles after they end. Uploaded Battle Videos will be visible via the internet to any

player around the world who has  
a Vs. Recorder.





## 15 Link Trade



You can trade Pokémon with other players using the PSS. Use your Infrared Connection to trade with people in front of you, use Local Wireless to trade with people in the area, or use your Internet Connection to trade with people far away.

Before you begin, read Getting Ready (Local Play) (p. 25) or Getting Ready (Internet) (p. 26).

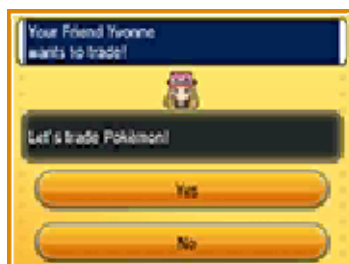


Select a player icon from the PSS screen to trade

Local Wireless (Local Play)  /  
Internet (Internet) 



- 1 Select the player you wish to trade with. On the next page, select TRADE, then YES.



- 2 The player that you have asked to

trade should select YES. Then both of you must select a Pokémon to put forward for trade and select SHOW. After checking if the Pokémon you will trade for is one you want, select OFFER.



## Select TRADE from the PSS Menu



### Infrared Connection (Local Play)



#### TRADE WITH SOMEONE NEARBY

- ① Both parties should select TRADE from the PSS menu, then TRADE WITH SOMEONE NEARBY.
- ② Next, choose the Pokémon you would like to trade and select SHOW. After checking the Pokémon you will trade for, select OFFER.

### Local Wireless (Local Play)

#### TRADE WITH SOMEONE IN THE AREA

- ① Select TRADE from the PSS menu, then TRADE WITH SOMEONE IN THE AREA.

- ② Select the player you wish to trade with. That player should select YES. After that point, the steps are the same as when using the Infrared Connection.

Internet (Internet) 

### TRADE WITH SOMEONE FAR AWAY

- ① Select TRADE from the PSS menu, then TRADE WITH SOMEONE FAR AWAY.
- ② Select YES on the screen that appears. Select the player you wish to trade with. That player should select YES. The process after that point is the same as when using the Infrared Connection.

When using Local Play or an internet connection, you can invite any available Friends and Acquaintances to trade with you.



## 16 Battle Spot



### BATTLE SPOT (Internet)



With Battle Spot, you can use your internet connection to battle people from around the world.

#### RANDOM MATCHUP

#### FREE BATTLE

You can battle with different people from around the world. Your wins and losses will not be recorded.

#### RATING BATTLE

The results of your battles will lower or raise your rating. You can check the rankings of players within a certain period on the Pokémon Global Link (PGL) (p. 23). Rankings are decided by your rating, so keep on winning Rating Battles to achieve a high rank.

#### ONLINE COMPETITION

Online Competitions are carried out using your internet connection. The rankings from these battle competitions can be viewed on the PGL. Rankings are decided by your rating, so keep playing in Online Competitions to achieve a high rank!

- ◆ Only players who have registered their Game Sync ID on the PGL can take part in Rating Battles and Online Competitions. Visit the PGL website to view rankings and battle results, as well as to enter Online Competitions. For more information, visit the PGL website at <http://www.pokemon-gl.com>.
- ◆ Please be aware that service can be suspended without warning.



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## Wonder Trade



### WONDER TRADE (Internet)

Select one of your own Pokémon to put forth as a trade, and it will be whisked away to be traded with the Pokémon of someone else out in the world. There are no settings with this trade, so the Pokémon you receive in return is a total mystery. Look forward to finding out what you got!

## 18 Game Chat



Game Chat allows you to talk with Friends while battling or trading. Please do not use this feature in any way that will make others feel uncomfortable or bad.

Before you begin, read Getting Ready (Local Play) (p. 25) or Getting Ready (Internet) (p. 26).



**GAME CHAT (Local Play)**  
/(Internet)

- ① From the PSS screen, first choose a Friend and then select GAME CHAT. If the other party selects YES, Game Chat will begin.
- ② Please speak towards your Nintendo 3DS system's microphone.

You can turn Game Chat on or off by selecting ENABLE GAME CHAT or DISABLE GAME CHAT in the PSS Settings (p. 13).

When Game Chat is enabled, you can talk with a Friend while you battle or trade.



## 19 Trainer PR Video

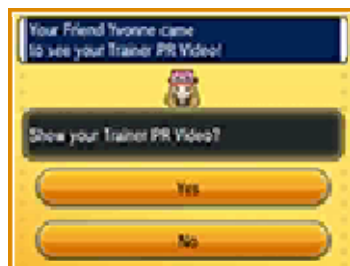


Your Trainer PR Video is a 10 second long video clip that you can use to show off what kind of player you are.

You will be able to shoot your own Trainer PR Video once you have reached a certain point in your adventure.

- ◆ For others to see your Trainer PR Video, you must set it to public in the PSS Settings (p. 13).

Before you begin, read Getting Ready (Local Play) (p. 25) or Getting Ready (Internet) (p. 26).



From the PSS screen, first choose a friend and then select TRAINER PR VIDEO. If the other party agrees to share his or her video by selecting YES, his or her Trainer PR Video will begin.







Store up energy and use it to grant mysterious powers (O-Powers) to yourself and to other players. O-Powers come with all sorts of different effects—like making Pokémon easier to catch, for example. The energy you use up returns over time.

- ◆ You can increase the number of O-Powers available as you progress through the game.

Before you begin, please read Getting Ready (Local Play) (p. 25) or Getting Ready (Internet) (p. 26).

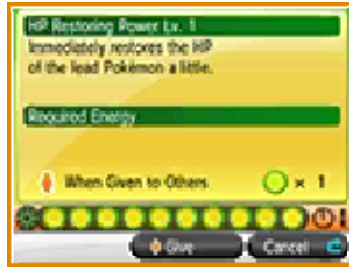


Use O-Powers by selecting the icon from the PSS screen

Local Wireless (Local Play)  /  
Internet (Internet) 



Select the person you want to use an O-Power on from the PSS screen. Select the O-POWER you want to use on the next screen.





When you have decided which O-Power you would like to use, select GIVE.

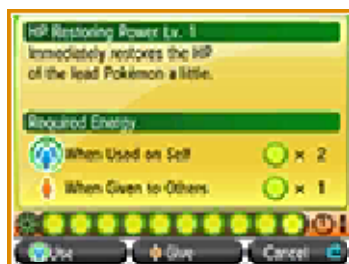


From the PSS screen, you can also receive O-Powers that others are offering to you. A person who is offering their O-Power will be surrounded by a glowing light. Select a glowing character, and then select O-POWER and finally RECEIVE POWER!. You will gain the benefits of that O-Power.



## Using O-Powers from the PSS Menu

Local Wireless (Local Play)  /  
Internet (Internet) 



Select O-POWER from the PSS menu screen. When you have decided which O-Power you would like, select USE or GIVE.





Your Holo Caster works with both SpotPass and StreetPass, receiving different services from each.



HOLO CASTER (SpotPass)

By putting your Nintendo 3DS system into Sleep Mode when you aren't playing your game, if your local wireless is on, it will automatically search out wireless access points, connect to them, and receive game-related notifications (including announcements and advertisements).

- ◆ Any data that you receive via SpotPass will be saved on your SD Card. We recommend that you always keep an SD Card in your system.

### Activating SpotPass

To use SpotPass, you must first:

- Accept the Nintendo 3DS Service User Agreement and Privacy Policy
- Set up an internet connection
- Insert an SD Card into the Nintendo 3DS system

For information on these, refer to the Operations Manual.

## How-To

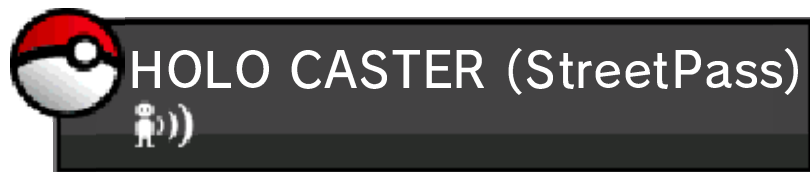


Tap HOLO CASTER on the PSS menu screen, then ACTIVATE SPOTPASS, then YES.

Deactivating SpotPass

## How-To

Tap HOLO CASTER on the PSS menu screen, then DEACTIVATE SPOTPASS, then YES.

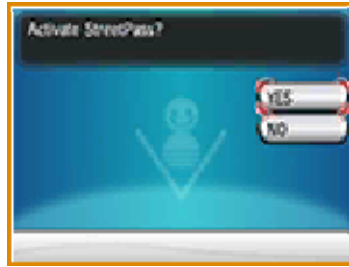


If you activate StreetPass for this game, then your game data (such as your Trainer name, ID, and region) will be exchanged with others that you come close to, even if your system is in Sleep Mode. You will see how many people you have passed and other information.

To communicate using this feature, all players must activate StreetPass for this software on their Nintendo 3DS systems.

Activating StreetPass

## How-To



Select HOLO CASTER on the PSS menu screen. When you are asked if you would like to register for StreetPass, select YES.

### Deactivating StreetPass

## How-To

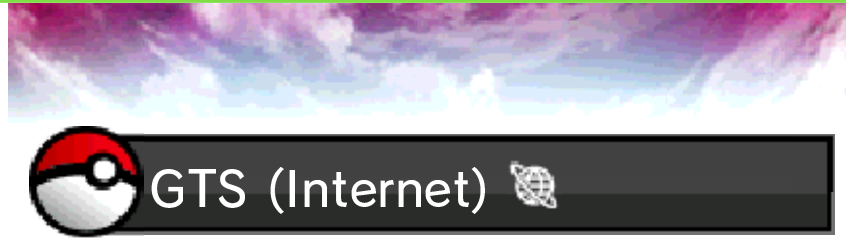
To deactivate StreetPass, open the System Settings and select DATA MANAGEMENT, then STREETPASS MANAGEMENT.

Touch the icon for Pokémon, then select DEACTIVATE STREETPASS.

If you are playing both Pokémon X and Pokémon Y:

- Your StreetPass settings are shared between Pokémon X and Pokémon Y, so if you are playing both games on the same system, the most recent settings you applied will affect both games.
- You will receive data from StreetPass into only one game at a time. It will not be downloaded to both games.





### Seek Pokémon

Search for the Pokémon you want among the Pokémon other people are offering on the GTS. When you find a Pokémon that fulfils your desired conditions, select one of your Pokémon that will fulfil the other party's desired conditions and trade them.

### Deposit Pokémon

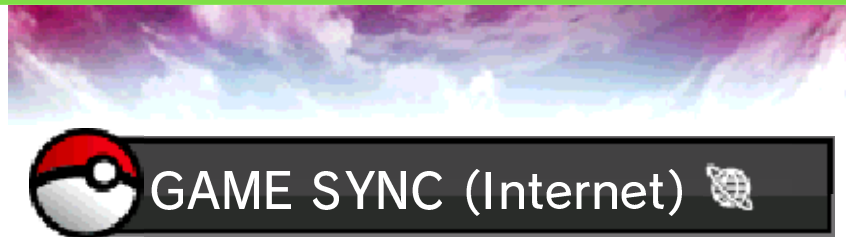
Select a Pokémon to deposit, and specify what kind of Pokémon you would like to receive in return for it. You can then deposit your Pokémon for trading. When a trade partner is found, your Pokémon will be traded. If your Pokémon is not traded, you can take your Pokémon back by selecting TAKE BACK.

- ◆ The nickname of any Pokémon deposited on the GTS will be

visible to everyone who accesses the GTS. The name of the person who deposited it (your Trainer name) and a brief message sent with the Pokémon will also be visible.







Game Sync connects your game to the Pokémon Global Link (PGL). The PGL website connects with Pokémon X and Pokémon Y. (<http://www.pokemon-gl.com>)

You must become a Pokémon Trainer Club member (no registration fee or annual membership fee required) to use the Pokémon Global Link. You can register for the Pokémon Trainer Club from the main page of the PGL website.

- ◆ The Pokémon Global Link provides additional content to increase your enjoyment of Pokémon X and Pokémon Y and is completely optional. It does not affect the progression of the main story in any way.
- ◆ Using Game Sync uploads a portion of your saved data to the Pokémon Global Link.
- ◆ If you receive an error code, please check the error code at [support.nintendo.com](http://support.nintendo.com) for more

information.

If you continue getting connection errors, check the error code and try one of the following:

- Error Codes:

090-0200 - 090-0211

These error codes indicate a problem with the Pokémon Global Link site or with the server which authenticates codes. For help with these error codes, please check the PGL website at

<http://pokemon.com/PGL> or visit the Pokémon customer support website at

<http://pokemon.com/support>.

- Other Error Codes



Please refer to the instructions on the screen.



## 24 Other Features



Before you begin, read Getting Ready (Local Play) (p. 25) and Getting Ready (Internet) (p. 26). You can enter text freely in your Shout-Outs and on your Profile. Please do not enter anything that could make others feel uncomfortable.

SHOUT-OUT (Local Play)  /  
(Internet) 



Messages will be sent to everyone on the PSS.

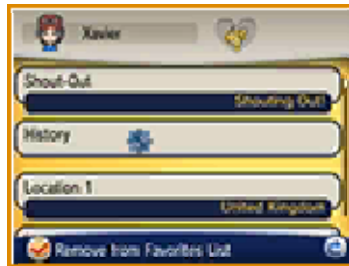
- ◆ Shout-Out messages will not be sent to players who have chosen to disable communications in their PSS settings (p. 13).



FAVORITES LIST (Local Play)  /  
(Internet) 



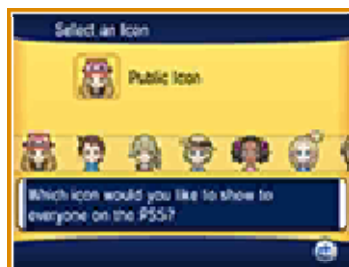
View the profiles of people

registered in your Favorites List. You can register up to 100 people. To register someone on your Favorites List, choose a player icon from the PSS screen, then select that person's name on the next screen to appear. On his or her profile screen, select ADD TO FAVORITES LIST.



PROFILE (Local Play)  /  
(Internet) 

You can edit your profile, which will appear on the PSS, and pick a message that will be seen by everyone on the PSS.



Tap your own name, and you can change the icon that you use on the PSS. You can also use an image or photo saved on your SD Card as your profile image. Please do not use a photo or image that includes personally identifying information or that could make others feel uncomfortable.

◆ Images and photos will be shown

only to friends registered to your  
friend list.





## Getting Ready (Local Play)



With Local Play, you can enjoy battling (p. 14), trading (p. 15), and Game Chat (p. 18) with players nearby. You can also share your Trainer PR Video (p. 19), O-Powers (p. 20), and Shout-Out messages (p. 24).

### You Will Need:

- One Nintendo 3DS system per player (up to 4)
- One copy of Pokémon X or Pokémon Y per player (up to 4)

Please view the relevant page for each feature for more details on how to begin playing.





## Getting Ready (Internet)

Use the internet for battling (p. 14), trading (p. 15), Battle Spot (p. 16), Wonder Trade (p. 17), and Game Chat (p. 18)! Plus you can share your Trainer PR Video (p. 19), O-Powers (p. 20), and Shout-Out messages (p. 24), as well as linking up to the GTS (p. 22) and Game Sync (p. 23)!

◆ For information about connecting your Nintendo 3DS system to the internet, refer to the Operations Manual.

 You Will Need:

- One Nintendo 3DS system per player (up to 4)
- One copy of the Pokémon X or Pokémon Y software per player (up to 4)

Please view the relevant page for each feature for more details on how to begin playing.

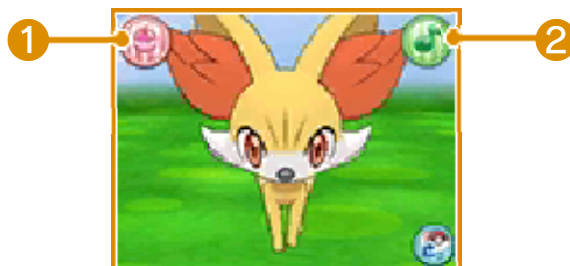


Tap ◀ or ▶ to switch to Pokémon-Amie on the lower screen from the field screen. Pokémon-Amie brings you even closer to your favourite Pokémon. Pick one of the Pokémon from your party, and you can play together whenever you'd like.

If you touch the Pokémon shown in the lower screen during Pokémon-Amie, the following screen will be displayed.



PLAY



Play with your chosen Pokémon here. By sliding your stylus across the screen, you can stroke your Pokémon.

### ① Poké Puffs

Feed hungry Pokémon Poké Puffs! Select a Poké Puff and slide it



across the screen with your stylus to where the Pokémon might take a bite—then see what happens!

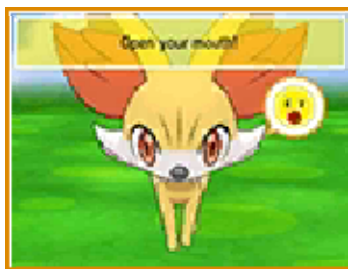
## ② Minigames

Play minigames together with your Pokémon. The types of Poké Puffs you receive will vary based on your results.

### 🎮 Making Faces



- ① When your Pokémon is looking at you, 🟢 will appear on the lower screen.
- ② When you see the 🟢 icon, making different faces will launch the Making Faces game.



- ③ Instructions will appear in a small bubble near your Pokémon's face, along with icons to show what expressions your Pokémon wants to see. Turn toward your Pokémon, and try to make the faces it requests. If your Pokémon is happy with your performance, you will have succeeded.

Making Faces uses your Nintendo 3DS system's inner camera. Please follow these directions to help the camera successfully detect your expressions:

- Play in a well-lit area.
- Keep your Nintendo 3DS system about a foot from your face.
- When tilting your head to the side, hold your Nintendo 3DS level, so it does not tilt.
- Pull your hair away from your face so that your eyebrows are visible.
- If necessary, remove any eyewear to improve facial recognition.

DECORATE

You can change the wallpaper and decorations in your Pokémon-Amie space.

SWITCH

Switch which Pokémon you are playing with in Pokémon-Amie.





Tap ◀ or ▶ on the lower screen while in the field to switch to Super Training. Now your Pokémon can take part in Super Training, a competitive sport and training game, or Core Training, where your Pokémon can pound away at training bags.

### Core Training Screen

After choosing a training bag, tap the screen to make your Pokémon strike the training bag. By working at training bags, your Pokémon can reap a variety of benefits, such as raising its base stats or gaining useful advantages in its next Super-Training Regimen.

If you don't actively tap the screen, your Pokémon will still hit the training bag once per minute.



### ① Super Training

Play a competitive sports-style training game. Win the game to receive useful items for training and

increase the base stats for your Pokémon.

## ② Choose a Training Bag

Select a training bag for your Pokémon to use.

## ③ Current Team

Select a Pokémon from your current team to train.

## ④ Effort-o-Meter

Check the progress of your Pokémon's training on its Effort-o-Meter. Green represents the relative stat levels for a given kind of Pokémon, while yellow shows how much your own Pokémon has improved each of its base stats. The bar on the right shows your Pokémon's overall progress in raising its stats. Fill this bar to the top, and your Pokémon will be a Fully Trained Pokémon!

## ⑤ Shots

Shows the type of shot your Pokémon will use during Super Training. There are five different shot types.

Super Training Screen



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## ① Score

Your score increases when you get shots into the goals in front of Balloon Bots. If score goals equal to the number on the right, you win the game and your training is complete. If any of the Balloon Bot's shots go into your Pokémon's goal, though, your score drops. You can block opponent's shots by pressing **[L]**.

## ② Balloon Bot's Goal

## ③ Your Pokémon's Goal

## ④ Energy Meter

Your Pokémon accumulates energy over time. If you fire a shot when your Pokémon has enough energy, that shot is a powered-up Energy Shot. Both the colours and special features of Energy Shots differ for different kinds of Pokémon.

## ⑤ Timer

When time runs out, your Super-Training Regimen is over!



## ⑥ Sight

Slide your stylus across the screen, and the sight on the top screen will mirror your movements. Tap the

screen to release a shot.

### ⑦ Retire Button

Tap this button twice, and you can exit Super Training immediately.



For product information, please visit the Nintendo website at:  
[www.nintendo.com](http://www.nintendo.com)

For technical support and troubleshooting, please refer to the Operations Manual for your Nintendo 3DS system or visit:  
[support.nintendo.com](http://support.nintendo.com)