PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:
  - Convulsions
  - Eye or muscle twitching
  - Loss of awareness
  - Altered vision
  - Involuntary movements
  - Disorientation

- To reduce the likelihood of a seizure when playing video games:
  1. Sit or stand as far from the screen as possible.
  2. Play video games on the smallest available television screen.
  3. Do not play if you are tired or need sleep.
  4. Play in a well-lit room.
  5. Take a 10 to 15 minute break every hour.

WARNING - Battery Leakage

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

- If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:
- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

WARNING - Radio Frequency Interference

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:
- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists, arms or eyes during or after play, stop playing and see a doctor.

Important Legal Information

This Nintendo game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying of any Nintendo game is illegal and is strictly prohibited by domestic and international intellectual property laws. “Back-up” or “archival” copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.
Hey, listen up! It’s me, Wario! Yeah, I know you’d never know it, since I’m wearing this great disguise!

It’s all part of my new scheme to get rich! I was watching this stupid TV show about a master thief called The Silver Zephyr, when I had the brilliant idea to break into the show and take it over!

So after I invented a helmet that got me into the TV, I crashed the scene of the crime caper, landed on the head of the show’s star, and stole his magic wand. How’s that for breaking into the big time?!
BEFORE YOU BEGIN

1. So you gonna play this game or what?! Make sure your Nintendo DS is turned off and then insert your Wario: Master of Disguise Game Card into the DS Game Card slot until you hear a click.

2. When you turn the power on, the screen shown to the right will appear. Once you have read and understood the text, tap the Touch Screen.

3. On the DS Menu Screen, tap the Wario: Master of Disguise panel to start the game.

GAME CONTROLS

TOP SCREEN
- Microphone:
  • Fly (Wicked Wario only)
- Control Pad:
  • (Up) Jump
  • (Down) Crouch
  • (Left/Right) Move
- Start:
  • Display the pause menu
  • Skip messages

MICROPHONE

Y BUTTON
- Move left or right
- Jump

X BUTTON
- Move right

A BUTTON
- Move left
- Crouch

B BUTTON
- Touch Screen
- Select menu items
- Transformation actions
- Interact with doors, chests, and hat switches

TOUCH SCREEN

So you gonna play this game or what?! Make sure your Nintendo DS is turned off and then insert your Wario: Master of Disguise Game Card into the DS Game Card slot until you hear a click.

When you turn the power on, the screen shown to the right will appear. Once you have read and understood the text, tap the Touch Screen.

On the DS Menu Screen, tap the Wario: Master of Disguise panel to start the game.

If you have your Nintendo DS start-up mode set to Auto, you can skip this step. See the Nintendo DS Instruction Booklet for more information.

In this manual, a screenshot with a blue frame indicates game play on the top screen, while one with a red frame shows game play on the Touch Screen.
Use the hat-shaped switches to save your game. The game will also save on its own whenever you finish a chapter or after you check out the coffee-table book. It's what us famous game designers call an auto-save feature. Maybe now you won't go crying about losing your progress! When you want to erase your file, choose on the file-selection screen. I gotta warn you, once you erase a file, it's gone forever!
Pick an episode with the TV remote in my room, and I'll fly off into a TV show to steal piles of treasure! But watch it, if you get attacked and lose all of my hearts, the game is over. Know what that means? You get to start over from the last place you saved or the beginning of the episode.

**GETTING STARTED**

**I'M OFF TO TV LAND!**

Surrounded by enemies? Use one of my actions to take the chumps down! Enemies drop coins and gems when they get defeated. You better pick ‘em up! And don't even think about walking by a treasure chest without crackin' it open! Unlock it and swipe everything that's inside!

**Clobber Enemies to Get Treasure!**

**DISGUISES**

Every stage is filled with traps and tricky situations that I can get through with my disguises. So when you're stuck, try using different disguises. To get more disguises and more powers, you're gonna have to find Guise Gems and Mastery Gems.

**BEAT UP BOSSES!**

I was THIS close to an awesome treasure, and then this boss shows up! It's a hassle, but you can't beat a stage until you beat that boss down. I'll make my way back to my TV room when you're done. So hang in there! You'll see hints in the lower-left corner of the screen about which disguise you should use, shown as one of the icons from the upper screen. You might wanna pay attention!
TV ROOM

WARIO'S TV ROOM
I've got a TV remote and coffee-table book stashed in my room. Just tap one!

TV REMOTE
Tap the TV remote, and a bunch of episode names will appear on the TV. You can use them to jump into the TV and get the adventure rolling. Your current episode and all you've beaten are shown on the list.

COFFEE-TABLE BOOK
Read the coffee-table book to check out my amazing battle career! You can be inspired by the enemies I beat and the traps I defeated! Just tap the coffee-table book to select it!

This is all my loot! Select one of the four categories then tap a medal. You’ll see its treasure information on the top screen.

Feast your eyes on all the enemies I’ve encountered. Tap an enemy to see stuff like its name and how many times I’ve clobbered it.

Here you get to play with all the minigame traps I’ve beaten. Pretty good deal, huh?! Choose a minigame to play, choose a difficulty, and then tap START.

The catalog includes the episodes you’ve cleared. Tap an episode to see a bunch of information, like how long it took you to beat it.

Did you remember to hit a hat switch to save your progress? If you did, you get to start again from that point.
See that studly man on the Touch Screen? That's me...WARIO! Now get me some treasure!

If you get hit by an enemy, you'll lose life. Actually, I'll lose life, so don't do it! Your game is over when you run out of life. Pick up **P18-25** to get more life.

**WHAT YOU'LL SEE WHEN YOU PLAY!**

**MAP**
This is a map, stupid! The blinking spot is where I am. The orange areas are places I gotta explore.

**LIFE**
If you get hit by an enemy, you'll lose life. Actually, I'll lose life, so don't do it! Your game is over when you run out of life. Pick up **P18-25** to get more life.

**DISGUISE POWER**
Collect small gems to fill the meter and level up your disguises.

**DISGUISES**

**EARNINGS**

**YOUR CURRENT DISGUISE**

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**ITEMS**

Listen up! Wherever you go, keep an eye out for three important things: treasure chests, hat switches, and doors.

**Pause Menu**

Press START while playing to pause and get to the pause menu. Then you can tap anything in the menu to choose it.

- **Options**
  Adjust your microphone Sensitivity or background music and sound effects volume.

- **Disguise Tutorials**
  Get a refresher course from Goodstyle on how to use disguises.

- **Quit**
  Choose this to suspend the game and stop playing. Then you can restart from where you left off when you play next. If you don't save your game progress along the way, you'll lose your treasure data, too!

- **Return to TV Room**
  Go back to the TV room and save your treasure data. If you don't save your game progress, you'll have to restart from the beginning of the episode.

- **Return to Game**
  Tap this to go back to the game.
Press left on the +Control Pad or the Y Button to move left. Press right on the +Control Pad or the A Button to move right. You gotta know this!

Press down on the +Control Pad or the B Button to crouch. Useful for crawling through tight places and dodging enemy attacks!

Press up on the +Control Pad or the X Button to leap into the air! I can also jump on enemies.

A text bubble pops up whenever I get near a door or treasure chest. Tap it to send me through the door or open the chest. Oh, and another thing: tap the text bubble over a hat switch to save your game progress!

There’s a bunch of types of treasure chests. I even made a list of ‘em below.

- Green Treasure Chest: These things are stuffed with loot! Check ‘em out in the coffee-table book inside my TV room.
- Red Treasure Chest: These chests have new disguises, energy drink bottles that give me extra life, or items that boost my transformation ability.
- Purple Treasure Chest: These chests have maps inside. Or you might even find an item you gotta get.
DISGUISES

THIEF WARIO

Draw a check mark on me! I can be disguised as the silent-but-deadly Thief Wario! Oh, and I can jump high and I'll tackle when you tap the Touch Screen.

GRAB SMALL YELLOW GEMS [   ] TO LEVEL UP!

THIEF WARIO

COSMIC WARIO

DISGUISE POWERED BY THE COSMIC GUISE GEM!

Draw a circle around my head to put me into my Cosmic Wario disguise. Tap the Touch Screen to fire laser beams in that direction!

GRAB THE TINY SILVER GEMS [   ] TO LEVEL UP!

COSMIC WARIO

TACKLE ENEMIES!

FIRE MY LASER TO...

CUT ROPE!
GRAB THE TINY GREEN GEMS [ ] TO LEVEL UP!

GRAB SMALL ORANGE GEMS [ ] TO LEVEL UP!

DRAW A SQUARE... TO SEE SECRET DOORS!

WEAR GOGGLES... TO MAKE A BLOCK!

ARTY WARIO

DISGUISE POWERED BY THE ARTY GUISE GEM!

Draw a special canvas symbol around me to make my Arty Wario disguise complete! Now I am an arteeest! Though I gotta stand still to paint my masterpieces, I can make blocks when you draw a [ ] on the Touch Screen. Draw a [ ] and I can make a warp door that lets me go back to the last hat switch (or to the start of the level if you haven’t used a switch)!

GENIUS WARIO

DISGUISE POWERED BY THE GENIUS GUISE GEM!

Yes, I am a genius! Draw a magnifying lens on my body to disguise me as Genius Wario. I wear special goggles while I’m in this disguise to see hidden paths and devices. Yes, Genius Wario sees all! (You know what else I see? A punching-glove invention in my future!)
GRAB THE TINY BLUE GEMS [ ] TO LEVEL UP!

Draw a ship's prow around my belly and I'll assume my Captain Wario disguise! I rule above water and below it! Sketch sideways on the Touch Screen to speed across water. That's what I call sea legs!

CAPTAIN WARIO

DISGUISE POWERED BY THE CAPTAIN GUISE GEM!

Draw a over me to disguise me! Then you can tap the Touch Screen to light up a dark room. I can open treasure chests in the pitch dark when I'm wearing the Sparky Wario disguise.

SPARKY WARIO

DISGUISE POWERED BY THE SPARKY GUISE GEM!

GRAB SMALL BLACK GEMS [ ] TO LEVEL UP!

I REALLY LIGHT UP A ROOM!

I REALLY LIGHT UP A ROOM!

SLIDE TO PADDLE ACROSS WATER!

SLIDE TO PADDLE ACROSS WATER!

SLIDE TO PADDLE ACROSS WATER!
Go ahead, draw a big tail on me to disguise me as Dragon Wario! If you thought my garlic breath was bad, get a load of this: I can belch fire and destroy blocks! What? So I'm heavy enough to fall through thin floors... Don't talk about my weight! I might be tough on the outside, but I'm soft and gooey on the inside...

GRAB THE SMALL PINK GEMS [     ] TO LEVEL UP!

BELCH FIRE TO DESTROY BLOCKS!

DRAGON WARIO
DISGUISE POWERED BY THE DRAGON GUISE GEM!

GRAB TINY RED GEMS [ ] TO LEVEL UP!

WICKED WARIO
DISGUISE POWERED BY THE WICKED GUISE GEM!

Draw a wing on my back, and I can fly! Then you can blow into the microphone and I'll take to the skies like a fat, stinky bird!

GRAB THE SMALL PINK GEMS [ ] TO LEVEL UP!

TO THE SKIES!
What? Hit a dead end?! Disguise yourself as Genius Wario and look around! You’ll be able to see all kinds of invisible stuff. Hey...that was some brilliant advice! You should try other disguises when you’re stuck.

Look at the map, loser! See those orange rooms? That means you still have traps that you need to figure out. Better go back and check them out. If you’re having a difficult time beating ‘em, go check out other places to find a solution.
Warranty & Service Information

You may need only simple instructions to correct a problem with your product. Try our website at www.nintendo.com or call our Consumer Assistance Hotline at 1-800-255-3700, rather than going to your retailer. Hours of operation are 6 a.m. to 7 p.m., Pacific Time, Monday - Sunday (times subject to change). If the problem cannot be solved with the troubleshooting information available online or over the telephone, you will be offered express factory service through Nintendo. Please do not send any products to Nintendo without contacting us first.

HARDWARE WARRANTY
Nintendo of America Inc. (“Nintendo”) warrants to the original purchaser that the hardware product shall be free from defects in material and workmanship for twelve (12) months from the date of purchase. If a defect covered by this warranty occurs during this warranty period, Nintendo will repair or replace the defective hardware product or component, free of charge. The original purchaser is entitled to this warranty only if the date of purchase is registered at point of sale or the consumer can demonstrate, to Nintendo’s satisfaction, that the product was purchased within the last 12 months.

GAME & ACCESSORY WARRANTY
Nintendo warrants to the original purchaser that the product (games and accessories) shall be free from defects in material and workmanship for a period of three (3) months from the date of purchase. If a defect covered by this warranty occurs during this three (3) month warranty period, Nintendo will repair or replace the defective product, free of charge.

SERVICE AFTER EXPIRATION OF WARRANTY
Please try our website at www.nintendo.com or call the Consumer Assistance Hotline at 1-800-255-3700 for troubleshooting information and repair or replacement options and pricing. In some instances, it may be necessary for you to ship the complete product, FREIGHT PREPAID AND INSURED FOR LOSS OR DAMAGE, to Nintendo. Please do not send any products to Nintendo without contacting us first.

WARRANTY LIMITATIONS
This warranty shall not apply if this product: (a) is used with products not sold or licensed by Nintendo (including, but not limited to, non-licensed game enhancement and copier devices, adapters, and power supplies); (b) is used for commercial purposes (including rental); (c) is modified or tampered with; (d) is damaged by negligence, accident, unreasonable use, or by other causes unrelated to defective materials or workmanship; or (e) has the serial number altered, defaced or removed.

Any applicable implied warranties, including warranties of merchantability and fitness for a particular purpose, are hereby limited in duration to the warranty periods described above (12 months or 3 months, as applicable). In no event shall Nintendo be liable for consequential or incidental damages resulting from the breach of any implied or express warranties. Some states do not allow limitations on how long an implied warranty lasts or exclusion of consequential or incidental damages, so the above limitations may not apply to you.

This warranty gives you specific legal rights. You may also have other rights which vary from state to state or province to province.

Nintendo’s address is: Nintendo of America Inc., P.O. Box 957, Redmond, WA 98073-0957 U.S.A.

This warranty is only valid in the United States and Canada.