**Power-Up Actions**

<table>
<thead>
<tr>
<th>Power-Up</th>
<th>Action</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Fire Mario</strong></td>
<td>Throw Fireballs</td>
</tr>
<tr>
<td><strong>Gold Mario</strong></td>
<td>Throw Gold Fireballs</td>
</tr>
<tr>
<td><strong>Raccoon Mario</strong></td>
<td>Swing tail</td>
</tr>
<tr>
<td></td>
<td>Slow descent</td>
</tr>
<tr>
<td></td>
<td>Fly</td>
</tr>
</tbody>
</table>

**Co-op Play**

- Having two players makes it easier to collect coins.
- Touch this to turn enemies gold and make them produce extra coins.
- Will appear after hitting any coin block 10 or more times.

**Tips for Collecting Coins**

- **Gold Rings**
  - Touch this to turn enemies gold and make them produce extra coins.

**Gold Blocks**

- Will appear after hitting any coin block 10 or more times.

**Mario’s Actions**

This guide covers only basic actions. Please refer to the electronic manual for more detailed instructions.

**Move**

- Crouch
- Ground pound
- Enter pipe
- Enter door
- Climb

**Jump**

- B or A

**Dash**

- Y or X

**Co-op Play**

- Enter a Bubble

**Pick up object**

- Touch an object while holding Y

**Hit fence**

- Y while grabbing fence

- While moving

**Swim**

- B in water

**Stored Item**

Tap this icon to use your stored item.

**Note:** You can change the buttons for jumping and dashing in the Options menu.
WARNING - SEIZURES

• Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.

• Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

- Convulsions
- Eye or muscle twitches
- Involuntary movements
- Loss of awareness
- Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

WARNING - EYESTRAIN AND MOTION SICKNESS

Playing video games can result in eyestrain after a sustained period of time, and perhaps sooner if using the 3D feature. Playing video games can also result in motion sickness in some players. Follow these instructions to help avoid eyestrain, dizziness, or nausea:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, or every half hour when using the 3D feature, even if you don’t think you need it. Each person is different, so take more frequent and longer breaks if you feel discomfort.
- If your eyes become tired or sore while playing, or if you feel dizzy or nauseated, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms, stop playing and see a doctor.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

Everyone

Viewing of 3D images by children 6 and under may cause vision damage. Use the Parental Control feature to restrict the display of 3D images for children 6 and under. See the Parental Controls section in the Nintendo 3DS Operations Manual for more information.

WARNING - 3D FEATURE ONLY FOR CHILDREN 7 AND OVER

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