**How to Catch Ghosts**

While facing a ghost, press and release A to flash it with your Flashlight. Flashing a ghost will momentarily stun it.

Use R + ○ to suck up ghosts and capture them.

As you suck up a ghost with the Poltergust 5000, the ghost's power will decrease. Move ○ in the direction opposite from the escaping ghost to fill the power gauge.

**Power Gauge**

When the power gauge fills up, press ○ to give the Poltergust 5000 a surge of power that will quickly decrease the ghost's power. When the ghost's power is reduced to zero, it is captured.

- Luigi™ can lose hearts if a ghost drags him around.
- You can press ○ to dodge attacks while trying to capture a ghost.

**Controls**

- **L** Blow: Press L to expel air from the Poltergust 5000 or to shoot things stuck to its nozzle.
- **○** Move: Use ○ to move around.
- **B** Run: Press B to run.
- **START** Pause menu: Press START to pause the game, retry a mission, exit a mission, or view control instructions.
- **X** Look up: (When X appears) Press X to investigate. You can open doors and peer through windows to investigate. When peering, tilt the system or move ○ to look around.
- **Y** Dark-Light Device: Press and hold ○ to activate the Dark-Light Device, which allows you to reveal illusions such as invisible objects.
- **A** Strobulb flash: After obtaining the Strobulb attachment, you can use the Flashlight to stun ghosts and defeat small enemies.
- **R** Vacuum: Press R to suck up ghosts and other items or attach things to the end of the Poltergust 5000.

**View the map**

You can use the Touch Screen to slide the map and view mission objectives.

**Nintendo 3DS**

Nintendo of America Inc.
P.O. Box 957
Redmond, WA 98073-0957 U.S.A.
www.nintendo.com

**Product recycling information:**
visit recycle.nintendo.com

PRINTED IN USA
**FOR MORE INFORMATION, SEE THE BUILT-IN INSTRUCTION MANUAL**

To view the built-in instruction manual, tap the button labeled “Manual” displayed on the HOME Menu.

**NEED HELP PLAYING A GAME?**

For game-play assistance, we recommend using your favorite Internet search engine to find tips for the game you are playing. Some helpful words to include in the search, along with the game’s title, are: “walk through,” “FAQ,” “codes,” and “tips.”

**IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.**

**WARNING - 3D FEATURE ONLY FOR CHILDREN 7 AND OVER**

Viewing of 3D images by children 6 and under may cause vision damage. Use the Parental Control feature to restrict the display of 3D images for children 6 and under. See the Parental Controls section in the Nintendo 3DS Operations Manual for more information.

![Official Nintendo Seal](image)

The Official Seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.

**WARNING - SEIZURES**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

- Convulsions
- Eye or muscle twitching
- Involuntary movements
- Loss of awareness
- Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

**WARNING - EYESTRAIN AND MOTION SICKNESS**

Playing video games can result in eyestrain after a sustained period of time, and perhaps sooner if using the 3D feature. Playing video games can also result in motion sickness in some players. Follow these instructions to help avoid eyestrain, dizziness, or nausea:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, or every half hour when using the 3D feature, even if you don’t think you need it. Each person is different, so take more frequent and longer breaks if you feel discomfort.
- If your eyes become tired or sore while playing, or if you feel dizzy or nauseated, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms, stop playing and see a doctor.

**WARRANTY & SERVICE INFORMATION**

You may need only simple instructions to correct a problem with your product. Try our website at support.nintendo.com or call our Consumer Assistance Hotline at 1-800-255-3700, rather than going to your retailer. Hours of operation are 6 a.m. to 7 p.m., Pacific Time, Monday - Sunday (times subject to change). If the problem cannot be solved with the troubleshooting information available online or over the telephone, you will be offered express factory service through Nintendo. Please do not send any products to Nintendo without contacting us first.

**HARDWARE WARRANTY**

- Nintendo of America Inc. ("Nintendo") warrants to the original purchaser that the hardware product shall be free from defects in material and workmanship for twelve (12) months from the date of purchase. If a defect covered by this warranty occurs during this warranty period, Nintendo will repair or replace the defective hardware product or component, free of charge.* The original purchaser is entitled to warranty only if the date of purchase is registered at point of sale or the consumer can demonstrate, to Nintendo’s satisfaction, that the product was purchased within the last 12 months.

**GAME & ACCESSORY WARRANTY**

- Nintendo warrants to the original purchaser that the product (games and accessories) shall be free from defects in material and workmanship for a period of three (3) months from the date of purchase.* If a defect covered by this warranty occurs during this three (3) month warranty period, Nintendo will repair or replace the defective product, free of charge.*

**SERVICE AFTER EXPIRATION OF WARRANTY**

- Please try our website at support.nintendo.com or call the Consumer Assistance Hotline at 1-800-255-3700 for troubleshooting information and repair or replacement options and pricing.*

*In some instances, it may be necessary for you to ship the complete product, FREIGHT PREPAID AND INSURED FOR LOSS OR DAMAGE, to Nintendo. Please do not send any products to Nintendo without contacting us first.

**WARNING LIMITATIONS**

- This warranty shall not apply if this product: (a) is used with products not sold or licensed by Nintendo (including, but not limited to, non-licensed game enhancement and other devices, adapters, software, and power supplies); (b) is used for commercial purposes (including rental); (c) is modified or tampered with; (d) is damaged by negligence, accident, unreasonable use, or by other causes unrelated to defective materials or workmanship; or (e) has had the serial number altered, defaced or removed.

- Any applicable implied warranties, including WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE HEREBY DISCLAIMED IN DURATION TO THE WARRANTY PERIODS DESCRIBED ABOVE. THE DISCLAIMER OF IMPLIED WARRANTIES APPLIES TO THE WHOLE PRODUCT AND NOT JUST PARTS OR COMPONENTS. IN NO EVENT SHALL NINTENDO BE LIABLE FOR CONSEQUENTIAL OR INCIDENTAL DAMAGES RESULTING FROM THE BREACH OF ANY IMPLIED WARRANTIES, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. SOME STATES DO NOT ALLOW THE DISCLAIMER OF IMPLIED WARRANTIES, SO THE ABOVE LIMITATIONS MAY NOT APPLY TO YOU.

This warranty gives you specific legal rights. You may also have other rights which vary from state to state or province to province.

Nintendo’s address is: Nintendo of America Inc., P.O. Box 927, Redmond, WA 98073-0957 U.S.A.
This warranty is only valid in the United States and Canada.

**NEED HELP WITH INSTALLATION, MAINTENANCE OR SERVICE?**

Nintendo Customer Service
SUPPORT.NINTENDO.COM
or call 1-800-255-3700

**IMPORTANT LEGAL INFORMATION**

This Nintendo game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying of any Nintendo game is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.

**WARNING - REPEATED MOTION INJURIES**

Playing video games can make your muscles, joints, or skin hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome or skin irritation:

- Avoid excessive play. Parents should monitor their children for appropriate play.
  - Take a 10 to 15 minute break every hour, even if you don’t think you need it.
  - When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
  - If your hands, wrists, or arms become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
  - If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

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