1. Health & Safety

2. Controls
Health and Safety Information

⚠️ IMPORTANT
Before using this software, read all content within the Health and Safety Information application on the HOME Menu.

To access this application, tap the ⚠️ icon on the HOME Menu, then tap Open and read the contents of each section carefully. When you are finished, press HOME to return to the HOME Menu.

You should also thoroughly read the Nintendo 3DS Operations Manual, including the Health and Safety Information section, before using Nintendo 3DS™ software.

NEED HELP WITH INSTALLATION, MAINTENANCE OR SERVICE?
For help, visit:
SUPPORT.NINTENDO.COM

NEED HELP PLAYING A GAME?
For game play assistance, we recommend using your favorite Internet search engine to find tips for the game you are playing. Some helpful words to include in the search, along with the game’s title, are: “walk through,” “FAQ,” “codes,” and “tips.”

Software Rating

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CTR-TAGE-USZ
2 Controls
Move
Hit walls, etc.
Select phase
Select option
Confirm selection
Pause
Return to title screen

Switch Player Controls
In a two-player game, hold down L+R+S and press @ to switch between Player 1 and Player 2 controls.
- Player 1 and Player 2 cannot be controlled at the same time.
- In a single-player game, you will not be able to control Player 2. Be sure that Player 1 controls are selected.

Sleep Mode
Close your Nintendo 3DS system during play to activate Sleep Mode, greatly reducing battery consumption. Reopen the system to resume play.

Using the Design Mode Menu
You can access the design screen by selecting Design Option on the title screen.
- You cannot select Save or Load when you switch off the power.
- The stage you have created will be lost.

Menu navigation
Confirms selection
Select phase

Create Stage
To select the phase for your created stage, select Design on the design screen and press @ to choose your selection.

Move cursor
Select character
Enter stage name
Return stage to default design
Delete all objects
Fill stage with object
Return to Design menu

Selecting Your Created Stage
After designing your stage, return to the Design menu, select your phase number and either 1 Player Game or 2 Player Game to play.
- You cannot play unchangeable stages, such as stages with no walls.

Copying and Editing Stages
- On the title screen, select the number of the phase you wish to copy.
- Select Design to open the design menu.
- Select one of the four phases to copy into, then select Design.
- On the stage-design stage, press @ to Player 2.
- Press © together to display the copied stage.
- Press © together to Player 1 to begin editing the stage.