NEED HELP WITH INSTALLATION, MAINTENANCE OR SERVICE?
Nintendo Customer Service
www.nintendo.com
or call
1-800-255-3700
Nintendo of America Inc.
P.O. Box 957
Redmond, WA 98073-0957 U.S.A.

IMPORTANT LEGAL INFORMATION

WARNING - SEIZURES

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before using the 3DS Family System to play a video game. Starting to play 3DS games may be one of the triggers for a person with a history of epilepsy.

To reduce the likelihood of a seizure when playing video games:
2. Play video games on the smallest available television screen. 5. Take a 10 to 15 minute break every hour.
3. Do not play if you are tired or need sleep. 6. If you experience any of the following symptoms: stop playing and consult a doctor:

- Altered vision  - Involuntary movements  - Disorientation
- Double vision  - Headache  - Nervousness
- Stiff neck  - Sweating  - Tiredness

Nintendo 3DS Operations Manual for more information.

Use the Parental Control feature to restrict the display of 3D images for children 6 and under. See the Parental Controls section in the User's Manual for more information. Viewing of 3D images by children 6 and under may cause vision damage.

Playing video games can result in eyestrain after a sustained period of time, and perhaps sooner if using the 3D feature. Playing video games can also result in motion sickness in some players. Follow these instructions to help avoid eyestrain, dizziness, or nausea:

- Play video games in a room with normal lighting. Do not play in a dark room.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- Avoid excessive play. Parents should monitor their children for appropriate play.
- If your hands, wrists, or arms become tired or sore while playing, or if you feel symptoms such as tingling, numbness, carpal tunnel syndrome or skin irritation:

WARNING - REPETITIVE MOTION INJURIES

Rev-R and Rev-E represent the two axes that can be controlled by the analog sticks. While you are playing a game, if you notice any of the following symptoms:

- Discomfort in any part of the body  - Fatigue  - Soreness  - Tingling  - Numbness

then you may have a repetitive motion injury (RMI) or repetitive strain injury (RSI).

If you experience any of these symptoms:
1. Stop playing the game.
2. If you have been playing for more than 10 minutes, take a 5-minute break. If you have been playing for more than 30 minutes, take a 15-minute break. If you have not been playing for more than 10 minutes, take a 10-minute break. If you have not been playing for more than 30 minutes, take a 15-minute break.
3. Apply a cold pack to the affected area for 5 minutes. If you have been playing for more than 10 minutes, apply a cold pack for 10 minutes. If you have been playing for more than 30 minutes, apply a cold pack for 15 minutes.
4. If you have been playing for more than 10 minutes, apply a cold pack for 5 minutes. If you have been playing for more than 30 minutes, apply a cold pack for 10 minutes.

WARNING - EYESTRAIN AND MOTION SICKNESS

Playing video games can result in eyestrain after a sustained period of time, and perhaps sooner if using the 3D feature. Playing video games can also result in motion sickness in some players. Follow these instructions to help avoid eyestrain, dizziness, or nausea:

- Play video games in a room with normal lighting. Do not play in a dark room.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- Avoid excessive play. Parents should monitor their children for appropriate play.
- If your hands, wrists, or arms become tired or sore while playing, or if you feel symptoms such as tingling, numbness, carpal tunnel syndrome or skin irritation:

IMPORTANT PRODUCT INFORMATION

This game card is a licensed or manufactured by Nintendo. Always look for this assurance that this product is

WARNING - GAMES NOT FOR CHILDREN 7 AND OVER

Important: This game is not for children 7 and over. It is recommended that parents monitor their children for appropriate play.

NEED HELP PLAYING A GAME?

To find help in the instruction manual, search for the game’s title. To find help online, search, along with the game’s title, are:  “walk you are playing. Some helpful words to include in the

FOR MORE INFORMATION, SEE THE BUILT-IN INSTRUCTION MANUAL

To view the built-in instruction manual, tap the button through,” “FAQ,” “codes,” and “tips.”

Alternatively, you may also find help online at

www.nintendo.com

with related products.
About Online Interactions

Connect to the internet to perform a variety of online interactions, including adding friends, updating profiles and other data, and getting nemesis.

For more information about connecting a Nintendo 3DS™ family system to the internet, refer to the Operations Manual for your system.

Online Interactions (Internet)

Exchanging Profiles and Nemesis

Nintendo 3DS systems that have enabled the StreetPass feature for this game will automatically exchange profiles and nemesis.

Note: To communicate using this feature, all players must activate StreetPass for this software.

Activating StreetPass
To use StreetPass for the first time, select your inbox on the map menu. You can add a profile to send from your system.

Deactivating StreetPass
To deactivate StreetPass, open the System Settings and select DATA MANAGEMENT, then StreetPass MANAGEMENT. Touch the icon for this software title, then select DEACTIVATE StreetPass.

Note: You can restrict online interaction and/or StreetPass functionality via Parental Controls. For more information, refer to the Operations Manual for your system.

Brave and Default

A character generally gets one action per turn, but you can increase the number by using the battle commands Brave and Default. Enemies can also use Brave and Default in battle.

Battle Procedure
The battle screen appears when an event battle begins or when you encounter enemies in dungeons or other areas.

Battle commands

- **Attack**
  - Attack the selected target with the equipped weapon.

- **Abilities**
  - Use Job Commands and Fixed Commands. Select a target to attack/defend. For some abilities such as magic, you cannot select more than one target.

- **Brave**
  - Use BP to increase the number of actions.

- **Default**
  - Accumulate BP while defending.

Special Move
Special moves are available when certain conditions are satisfied. Select a special move and then the target to attack/defend.

Summon
Use the moves of friends or guests and add/change the move you send.

Items
Use items on hand or change equipment. Select an item and then the target to use it on. Note: You can perform another action after changing equipment.

Run
Flee from battle. The whole party can flee if one person succeeds.

COMMUNICATION FEATURES

Local Wireless (Local Play)

Up to 2 players can participate. All players must have their own software. One of you can become the host and the other a guest in order to add the other player as a friend or update their profile.

You Will Need:
Nintendo 3DS/Nintendo 3DS XL system One for each player
Bravely Default™ Software One for each player

Adding Friends
From the Adventurer Menu or Save Menu, select ADD FRIENDS, then REGISTER VIA LOCAL WIRELESS to begin the process of adding your new friend over the Local Wireless connection.

Note: You can update profiles for friends you have added using the UPDATE DATA command.
**WARRANTY LIMITATIONS**

**SERVICE AFTER EXPIRATION OF WARRANTY**

**GAME & ACCESSORY WARRANTY**

This warranty gives you specific legal rights. You may also have other rights which vary from state to state or province to province.

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**HARDWARE WARRANTY**

Monday - Sunday (times subject to change). If the problem cannot be solved with the troubleshooting information available online or over the telephone, you may need only simple instructions to correct a problem with your product. Try our website at support.nintendo.com or call our Consumer Assistance Hotline at 1-800-255-3700, rather than going to your retailer.

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**WARNING - REPETITIVE MOTION INJURIES**

Playing video games can make your muscles, joints, or skin hurt. Follow these instructions to avoid problems such as tendinitis, burning or stiffness, stop and rest for several hours before playing again.

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**WARNING - SEIZURES**

Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may cause injury. If you are watching TV or playing video games, even if you have never had a seizure before, you should stop playing and consult a doctor before playing a video game.

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**WARNING - EYESTRAIN AND MOTION SICKNESS**

Playing video games can result in eyestrain after a sustained period of time, and perhaps causation of the 3D feature. Playing video games can also result in motion sickness in some players. Follow these instructions to help avoid eyestrain, dizziness, or nausea.

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, or every half hour when using the 3D feature, even if you don't think you need it. Each person is different, so take more frequent and longer breaks if you feel discomfort.
- Avoid playing if your eyes become tired or sore while playing, or if you feel dizzy or nauseated, stop and rest for several hours before playing again.
- If you have the above symptoms, stop playing and see a doctor.

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**WARNING - BACK-UP COPIES**

“Back-up” or “archival” copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.