NEED HELP WITH INSTALLATION, MAINTENANCE OR SERVICE?
Nintendo Customer Service
SUPPORT.NINTENDO.COM
or call 1-800-255-3700

PRODUCT MODEL:

INSTRUCTION BOOKLET

Product recycling information: visit recycle.nintendo.com

PRINTED IN USA
PLEASE CAREFULLY READ THE NINTENDO 3DS™ OPERATIONS MANUAL BEFORE USING YOUR SYSTEM, GAME CARD OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

**WARNING - 3D FEATURE ONLY FOR CHILDREN 7 AND OVER**

Viewing of 3D images by children 6 and under may cause vision damage. Use the Parental Control feature to restrict the display of 3D images for children 6 and under. See the Parental Controls section in the Nintendo 3DS Operations Manual for more information.

**WARNING - SEIZURES**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:
  - Convulsions
  - Eye or muscle twitching
  - Altered vision
  - Involuntary movements
  - Loss of awareness
  - Disorientation

To reduce the likelihood of a seizure when playing video games:
1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.

**WARNING - EYESTRAIN AND MOTION SICKNESS**

Playing video games can result in eyestrain after a sustained period of time, and perhaps sooner if using the 3D feature. Playing video games can also result in motion sickness in some players. Follow these instructions to help avoid eyestrain, dizziness, or nausea:
- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, or every half hour when using the 3D feature, even if you don’t think you need it. Each person is different, so take more frequent and longer breaks if you feel discomfort.
- If your eyes become tired or sore while playing, or if you feel dizzy or nauseated, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms, stop playing and see a doctor.

**WARNING - REPETITIVE MOTION INJURIES**

Playing video games can make your muscles, joints, or skin hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome or skin irritation:
- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don’t think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, or arms become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

**WARNING - BATTERY LEAKAGE**

The Nintendo 3DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo 3DS. To avoid battery leakage:
- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair, or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

**WARNING - RADIO FREQUENCY INTERFERENCE**

- Playing video games can make your muscles, joints, or skin hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome or skin irritation:
  - Avoid excessive play. Parents should monitor their children for appropriate play.
  - Take a 10 to 15 minute break every hour, even if you don’t think you need it.
  - When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
  - If your hands, wrists, or arms become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
  - If you continue to have any of the above symptoms, stop playing and see a doctor.
- The Nintendo 3DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.
  - Do not operate the Nintendo 3DS within 9 inches of a pacemaker while using the wireless feature.
  - If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo 3DS without first consulting your doctor or the manufacturer of your medical device.
  - Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.
NEED HELP PLAYING A GAME?

For game play assistance, we recommend using your favorite Internet search engine to find tips for the game you are playing. Some helpful words to include in the search, along with the game’s title, are: “walk through,” “FAQ,” “codes,” and “tips.”

IMPORTANT LEGAL INFORMATION

This Nintendo game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying any Nintendo game is illegal and is strictly prohibited by domestic and international intellectual property laws. “Back-up” or “archival” copies are not necessary to protect your software. Violators will be prosecuted.

This warranty is only valid in the United States and Canada. Nintendo’s address is: Nintendo of America Inc., P.O. Box 957, Redmond, WA 98073-0957 U.S.A. This warranty gives you specific legal rights. You may also have other rights which vary from state to state or province to province.

Your Warranty Card is not a replacement for your receipt. In the event that you lose your Warranty Card, please retain these pages, or duplicate your information on your own Personal Warranty Card. To process your warranty claim, you will need the purchase date, the serial number, and the name and location of the store where you purchased the product. It is recommended that you fill out the information requested on the Personal Warranty Card and keep this record for your permanent records.

For service, please consult our Web site at support.nintendo.com or call the Consumer Assistance Hotline at 1-800-255-3700 for troubleshooting information and repair or replacement options and pricing.

*In some instances, it may be necessary for you to ship the complete product, FREIGHT PREPAID AND INSURED FOR LOSS OR DAMAGE, to Nintendo. Please do not send any products to Nintendo without contacting us first.

**WARRANTY LIMITATIONS**

This warranty shall not apply if this product: (a) is used with products not sold or licensed by Nintendo (including, but not limited to, non-licensed game enhancement and copier devices, adapters, software, and power supplies); (b) is used for commercial purposes (including rental); (c) is modified or tampered with; (d) is damaged by negligence, accident, unreasonable use, or by other causes unrelated to defective materials or workmanship; or (e) has had the serial number altered, defaced or removed.

Any applicable implied warranties, including warranties of merchantability and fitness for a particular purpose, are hereby limited in duration to the warranty periods described above (12 months or 3 months, as applicable). In no event shall Nintendo be liable for consequential or incidental damages resulting from the breach of any implied or express warranties. Some states do not allow limitations on how long an implied warranty lasts or exclusion of consequential or incidental damages, so the above limitations may not apply to you.

This warranty gives you specific legal rights. You may also have other rights which vary from state to state or province to province. Nintendo’s address is: Nintendo of America Inc., P.O. Box 957, Redmond, WA 98073-0957 U.S.A.

This warranty is only valid in the United States and Canada.

IBM PC/XT/AT, IBMcompatible systems, accessories, games and related products.
During wireless game play, if communication seems to be affected by other electronic devices, move to another location or turn off the interfering device. You may need to reset the power on the Nintendo 3DS system and start the game again.

- To play wireless Nintendo 3DS games over the internet, you must first configure your Nintendo 3DS to connect to the Internet. See the Internet Settings section in the Nintendo 3DS Operations Manual.

- To complete the setup, you will need access to a wireless broadband Internet connection. You may need to use a PC to access and configure the settings of your wireless network.

- Wireless game play uses more battery power than other game play. You may prefer to use the AC adapter to prevent running out of power during wireless game play or when connected to the Internet.

- You can also connect to the Internet at Nintendo Zone™ locations or selected Internet hotspots.

To protect your privacy, do not give out personal information, such as last name, phone number, birth date, age, school, e-mail or home address, when communicating with others.

The Nintendo 3DS Service User Agreement, which governs Nintendo 3DS online game play and sets forth the Nintendo 3DS Privacy Policy, is available in the Nintendo 3DS Operations Manual, or on the Nintendo 3DS by accessing the Internet Settings section of the System Settings, or online at support.nintendo.com/useragreement/nintendo3ds.
AR Modes

Tetris®: Axis includes two Augmented Reality (AR) game modes, AR Marathon and AR Climber, to take advantage of the unique AR Cards supplied with the Nintendo 3DS system.

Items (Fever)

The Fever game mode allows you to use special Items. Items are selected before starting the game. To activate these Items during the game, simply clear any Line that contains an Item Block. Items will help you achieve higher scores, so use them wisely!

Default Items

<table>
<thead>
<tr>
<th>Item</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Color Change</td>
<td>[Appears: Multiple Times] Changes every block in the Matrix into the same color.</td>
</tr>
<tr>
<td>Color Bonus</td>
<td>[Appears: Multiple Times] Randomly adds individual check marks to the color boxes displayed on lower right. Lines cleared with checked colors will produce larger scores.</td>
</tr>
</tbody>
</table>

Items from SpotPass™

<table>
<thead>
<tr>
<th>Item</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Bomb</td>
<td>[Appears: Multiple Times] Removes surrounding blocks when detonated. To detonate, simply clear any Line that contains a Bomb.</td>
</tr>
<tr>
<td>I-Tetrimino</td>
<td>[Appears: Multiple Times] Generates only I-Tetriminos for a limited time.</td>
</tr>
<tr>
<td>More Time</td>
<td>[Appears: One Time] Adds five extra seconds of time to the countdown clock. [One-Time Use]</td>
</tr>
</tbody>
</table>

Check your surroundings...

When playing AR Card games, you may have to move around the area while holding the Nintendo 3DS system. Make sure you have enough room, and hold the system firmly with both hands while playing.

AR Cards

Locate the AR Card with the Question Mark (?) on its face that was included with the Nintendo 3DS system.

How to Play

Place the Question Mark (?) AR Card on a flat, well-lighted area, and then use the outer camera on the Nintendo 3DS system to read the card. Follow the on-screen directions for additional details on how to begin the AR game mode you’ve selected.
The VS Battle game mode allows you to use special Items. Each Item has a unique effect, so be sure to use these to your advantage! To activate an Item, press \during the game.

**How to Play**

1. Select Internet from the Main Menu.
2. Select either World Battle or Friend Battle.
3. Connect to the Internet.
4. Connection will be in progress. Please wait for other opponents to join. While waiting, you can practice playing Tetris® by pressing \.
5. After opponents have joined, press \START \.
6. Once all the players complete their setup, the battle will begin.

You can chat with other players during battle by pressing \.

**Items (VS Battle)**

- **Switch**: Swap your Matrix with another opponent by touching the Matrix you’d like to switch with.
- **Block Shot**: Tap on an opponent’s Matrix to shoot blocks into it.
- **Meteor**: Send meteors crashing down into an opponent’s Matrix by touching the Matrix you’d like to target.
- **UFO**: A spaceship will remove four Lines of blocks from your Matrix.
- **Fog**: Temporarily obscure the Matrix of each opponent with fog. Blow into the mic to clear the fog.
- **Breath**: Blow into the mic to send random blocks from your Matrix into the Matrix of each opponent.
- **Cascade**: Tilt the Nintendo 3DS system left or right to fill open spaces with loose blocks.
- **Reverse**: Send opponents into chaos by temporarily changing their play controls.

**Internet**

Compete with players from around the world through the Internet with the World Battle and Friend Battle game modes.

<table>
<thead>
<tr>
<th></th>
<th>World Battle</th>
<th>Friend Battle</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>World Battle</strong></td>
<td>Compete with players around the world. Play against one opponent when Items are OFF, or up to seven opponents when Items are ON.</td>
<td>Compete with friends from your friend list. Play against one opponent when Items are OFF, or up to seven opponents when Items are ON.</td>
</tr>
</tbody>
</table>

**For more information about Internet Settings, please refer to the operations manual.**

**For a detailed description of Parental Controls, please see the Nintendo 3DS Operations Manual included with your Nintendo 3DS system.**