defects in material and workmanship for a period of three (3) months from the date of purchase. If a defect covered by this warranty occurs during this three-month period, Nintendo will repair or replace the defective hardware product or component, free of charge.* The original purchaser is entitled to this warranty only if the date of purchase is registered at point of sale or the consumer can demonstrate, to Nintendo's satisfaction, that the product was purchased within the last 12 months.

GAME & ACCESSORY WARRANTY • Nintendo warrants to the original purchaser that the product (games and accessories) shall be free from defects in material and workmanship for twelve (12) months from the date of purchase. If a defect covered by this warranty occurs during this twelve (12) month period, Nintendo will repair or replace the defective product, free of charge. Your only remedy for a defect covered by this warranty shall be repair or replacement of the defective hardware product or component, at Nintendo’s option. You will be offered express factory service through Nintendo. Please do not send any products to Nintendo without contacting us first.

SERVICE AFTER EXPIRATION OF WARRANTY • Please visit our website at support.nintendo.com or call the Consumer Assistance Hotline at 1-800-255-3700 for troubleshooting information and repair or replacement options and pricing.* In some instances, it may be necessary for you to ship the complete product, FREIGHT PREPAID AND INSURED FOR LOSS OR DAMAGE, to Nintendo. You will be charged the cost of repair or replacement, plus the cost of shipping and handling unless the warranty is still in effect.

INFORMATION • This warranty is only valid in the United States and Canada. This warranty gives you specific legal rights. You may also have other rights which vary from state to state or province to province.

LIMITATIONS ON HOW LONG AN IMPLIED WARRANTY LASTS OR EXCLUSION OF CONSEQUENTIAL OR INCIDENTAL DAMAGES, SO THE ABOVE LIMITATIONS MAY NOT APPLY TO YOU.

* Nintendo’s obligations under this warranty are void if: (a) the product is used with products not sold or licensed by Nintendo or if the product is used with a product which, in Nintendo’s sole judgment, affects or is affected by the performance of the product; (b) the product has been damaged or失效.
Go to www.legosurvey.com/City to fill out a survey to access cheat codes for the LEGO® City Undercover: The Chase Begins videogame.

Rendez-vous sur www.legosurvey.com/CITY pour remplir un questionnaire et obtenir des codes de triche pour le jeu LEGO® City Undercover: The Chase Begins.

Ir a www.legosurvey.com/City para llenar un questionnaire y tener acceso a los cheat codes para el juego LEGO® City Undercover: The Chase Begins.

**CONTROLS**

**Character**
- Pan camera left
- Pan camera right
- Change disguise
- Use
- Jump
- Move
- Pause Menu/Options

**Vehicle**
- Pan camera right
- Pan camera left
- Enter/exit vehicle
- Accelerate
- Brake/reverse
- Horn/Siren
- Steer
- Pause Menu/Options

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**Disguise Swapping**

Chase McCain goes undercover in different disguises that give him a wide range of exciting abilities. Tapping the ☟ swap icon on the Touch Screen or left and right on the Control Pad, will allow Chase to quickly switch to any of his acquired disguises.

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**Combat**

The combat system in LEGO City allows Chase McCain to focus his attacks on multiple enemies, but at the same time defend from multiple attackers.

- **Quick Throws**: Press the ❌ button when close to an enemy and Chase will automatically perform a quick throw.
- **Counterattacks**: Pressing the ❌ button at the correct moment will allow Chase to counter any attack.
- **Grabs and Advanced Throws**: Press the ☪ button when close to an enemy to grab him. Once an enemy has been successfully grabbed, pressing the ☪ button again will change the restrain position.
- **Aimed Throws**: When an enemy has been grabbed, press and hold the ☪ button, aim the throw with the Circle Pad or Control Pad, then release the ☪ button to throw in the specified direction.
- **Handcuffing**: Once enemies have been defeated, Chase must quickly handcuff them before they can recover. Approach an enemy and quickly tap the ☪ button before the time runs out.

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**Free Running**

Free Running allows Chase to move effortlessly around LEGO City at high speed. Look out for the blue- and white-colored blocks situated throughout LEGO City. Approach them and tap the ☪ button to vault, climb and wall ride your way over obstacles.

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