Create
The Art of Creation
User Info

Upload
Controlling Mario
Q&A

Play
Main Menu
Extra Tips

Enter codes from the Idea Book here!
On the Trail of Mario!

After a trial flight, touch A to bring up a game showing Mario's exact movements over a short period. This tool can be extremely useful in helping you to decide where to place elements!

Time Limit / Scroll Speed

You can set the creature's time limit and the speed of the scroll by holding down Touch A. Adjusting these options can change the difficulty of a course. Try setting a really short time limit, or a super-fast autocue, and see what difference it makes!

Sound Effects (SFX)

Touching Touch A brings up a special palette of sound effects that can be played in courses. Touching A allows you to record a sound while looking at the microphone on the Art Laboratory and place it into the game. Touch B to erase sound effects.

Creating Tracks

Select a track from the palette, and touch the screen to set it. Touch B to erase the track. You can also select an already created track to use it, but it will move along the track you set just now. Touch the end point of a track to switch it between the remaining and used-track options.

Main Area / Sub Area

By touching Mario and dragging him to a grid point, you can create a sub area. Touching B removes the area between the two areas.

Selecting and Moving Multiple Elements

You can select multiple course elements at once by holding Touch D and dragging across the screen. You can then move or copy them. Select the area you want to move or copy and press Touch B to move the selected elements together as one unit.

Copying

Copy an element you've already placed by touching and moving it while holding Touch D. You can also copy the selected area after selecting multiple elements.

Eraser

Touch an element while holding Touch B to erase it. This can be useful for those times when you want to erase just a little bit.

Mystery Mushrooms

The Mystery Mushrooms is an item that allows Mario to disguise himself as Coxen Prime Wario. There are four types of different costumes, ranging from alien characters, to animals, to even certain weapons. The effect of a Mystery Mushroom will be selected randomly from a range of preconfigured manifestations, and it will change each time the course is played. If you'd like to provide a specific costume, you can use the Mystery Mushroom to pick the one you want. You can also use the Mystery Mushroom by tying it in your inventory, or by selecting the Mystery Mushroom Challenge. In that case, you can select the Mystery Mushroom from the mystery mushroom box that is given to you. You can also select the mushroom from the mystery mushroom box. If you select the mushroom from the mystery mushroom box, you can choose any mushroom you want. You can also select a mushroom from the mystery mushroom box by tying it in your inventory, or by selecting the Mystery Mushroom Challenge. You can also select the mushroom from the mystery mushroom box.

Touch A to move the mushroom to a new location.
After saving a course, you can upload it in one of the following two ways:

- From the course-creation screen, after you've saved your course, touch the "Super/Load/Upload" icon, and then select Upload.
- From the main menu, select "Courses," and then choose a course and select Upload.

Now let's get uploading! You've got a world of players to impress, Maker!

Clear Your Courses!

Before you can upload a course, you'll have to prove that you can clear it. Once uploaded, an image of the course will automatically be posted to Miiverse, along with the course ID.

- You can't upload sample courses or courses created by other makers.
- Before uploading a course for the first time, please make sure to read Important Information about Uploading Courses.

Earn Medals!

You'll receive medals based on how many stars the courses you upload receive. If your courses are popular, you'll earn lots of medals, which in turn will increase the number of courses you can upload. You can view the medals you've received under Play Info on your User Info page.

Deleting Uploaded Courses

To delete a course from the server after you've uploaded it, select "Uploaded Courses" from your own User Info page, and then select Delete.

- If you delete a course from the server, it will automatically be deleted from Miiverse as well.

Please be aware that you must have started Miiverse at least once before you can upload courses.

If everyone followed the rules, I’m sure everyone will have tons of fun!

- For information about Miiverse, refer to the Miiverse Electronic Manual. To see the electronic manual, open the User Menu, select Manual/Miiverse Code of Conduct, and then select Manual.

In Super Mario Maker, we wanted to let makers create lots of courses combining enemies and other elements in ways that even the development staff would never think of—ways that you'd never see in an ordinary Mario game—so we tried to allow as much freedom for experimentation as possible.

You might think it's hard to come up with ideas when presented with a completely blank slate, but true freedom is a powerful thing. Take a look at the screenshot on the right to see a course that we came up with to demonstrate.

Everyone has their own ways of building a course. Show me a hundred people, and I guarantee they'll all come up with different ways of playing around with the tools at their disposal. There's no right answer, so there's no need to feel pressured. Just have confidence in yourself, and see what you can come up with! Once you have something you're happy with, try uploading it—if you're lucky, you might receive lots of stars from satisfied players! Oh, but you do have to clear it yourself before you can upload it.
Select "Games" mode from the main menu, and then choose a maker's "User Info" to view, edit, and download. Select "Follow" if you would like to follow the maker who created the game.

This is a new feature to help users find and follow their favorite creators. If you play lots of courses, you can follow your favorite ones. Be sure to check "Follow" on the User Info page of the courses you like. This will let you know when the creator updates a new game.

Other Maker's User Info

If you don't want to make your User Info on this page, just fill in your User Info?

Other Maker's User Info

You can see other creators' User Info by clicking on their User Info. This will let you know when they update their User Info.

Stared Courses

This is a list of courses you've stared. This list will show you the courses you've stared at the first game. You can also click "I don't want to make your User Info".
Q. How do I change the length of a course?
A. On the course-creation screen, touch and hold the 0 icon and then drag it to the left or right.

Q. How do I play courses made by my family or friends?
A. If you add your friends and family to your followed users, you’ll be able to find and play their courses at any time. As courses are scored separately by each user, you’ll need to do this for each person playing on the same WiFi tour.

Q. How do I check my leaderboard?
A. On their in-game page, touch the icon.

Q. How do I delete a course I’ve uploaded to the server?
A. First, think carefully. Are you sure you want to delete it? Once a course is deleted, it’s gone forever. If you’re sure, you can delete it from the Uploaded Courses menu on your Own User page.

Q. A course I uploaded seems to have disappeared. Where did it go?
A. Unfortunately, we have to delete courses from the server after a certain amount of time or the server will get very messy. If you want to avoid your courses disappearing, try to create courses that players will give lots of stars.

Q. What are the courses that appear next to my country’s flag?
A. These are the medals you’ve received based on the number of users other users have given your uploaded courses.

Q. How do I search for a course using its ID?
A. From the Course World screen, select Courses, and then touch the magnifying glass on the right upper corner of the screen. From here, you can enter the course’s 16-character ID.

Q. How do I expand the selection of course elements I can use?
A. New elements will be gradually added as you make more courses.

Q. I got a message saying I couldn’t upload any more courses.
A. To begin with, you can only upload up to 10 courses. This number will increase if you own rare medals.

Q. What’s up with the Number on the main page of the game?
A. If you enter certain four-digit codes here while connected to the Internet, you can view special videos if you’re offline, images will be displayed instead. As of 5/18, for the first time you can look to try looking in the Idea Book...

Q. I’m not sure how to go about making courses...
A. First, try playing the 120 Stage Challenge to learn the basics of what you can create. Then try downloading courses other makers have created and setting them to your own. This should give you a good idea of some of the advanced techniques you can use. You’ll find a lot of helpful tips in the 120 Stage Challenge.

Q. I had an awful day today...
A. Cheer up, backslut! Everyone has bad days, but try to take a step back and look at the good things. Maybe you created a few good courses or made a new friend you would never have met if you hadn’t given one of your courses a start! The little things can really help cheer you up! I hope you have a wonderful day tomorrow—and we’ll all root for you here!

Q. I can’t stand breskoots sprouts.
A. Does... does that have anything to do with this game? Is it even a question? At any rate, everyone’s been lists and it’s considered pretty fancy. (Even breskoots sprouts doesn’t mean they won’t like carrots.) Maybe there are some times that other elements you never even want to try it couldn’t be fun to try and work them into a course once or twice in a while—just try how your course turns into carrots)

Q. Who’s that lady I keep seeing in this manual?
A. That’s Mary O. She knows all kinds of useful things about this game and she’d just love to help you play your courses. If you’d like to take a closer look at her, try clicking on the New Stage and New Course button in the Stories app, press 0, and she’ll go back to her original voice.
10 Key Points

01 Describe & Define: Name your course and define its purpose. Clearly articulate what your course will teach and why it is important. This will help you attract the right audience.

02 Only One Blog, One Need: Focus on one specific need that you can address through your course. This will help you create a more compelling offer and make it easier for potential students to understand what your course offers.

03 Be Relatable: Share personal stories or experiences that relate to your course. This will help potential students see themselves in your course and make it more relatable.

04 Create a White Course: Offer a course that is white (i.e., not marketed). This will help you build trust and credibility with potential students.

05 Give Your Course a Name: Choose a name that is descriptive, memorable, and easy to pronounce. This will help potential students remember your course and make it easier for them to find it.

06 Know Your Competitors: Research other courses in your niche and analyze what makes them successful. This will help you identify gaps in the market and create a course that fills those gaps.

07 Use Conversion Cintro: Use a Video Introduction or Sales Letter to engage potential students and make a compelling case for your course. This will help you convert more potential students into paying customers.

08 Get a Testimonial: Use a testimonial from a satisfied customer to prove your course works. This will help potential students see the value of your course and make it more believable.

09 In the End, It’s Up to You!: After you have done all the work, it’s up to you to make the sale. Use a Call to Action that is clear and compelling. This will help you convert potential students into paying customers.

10 Without a Sale, Each
SUPER MARIO MAKER™

Director
Yosuke Oshino

Senior Director
Yoshikazu Yamashita

Planning
Shigefumi Hino
Arisa Hosaka
Please read this manual carefully before using this software. If the software will be used by children, the manual should be read and explained to them by an adult.

Also, before using this software, please read the content of the Health and Safety Information application on the Wii U™ Menu. It contains important information that will help you enjoy this software.

Language Selection

This title supports three different languages: English, French, and Spanish.

The in-game language depends on the one that is set on the system. You can change the system language in System Settings (🔧).
Controllers

This software can be used with any of the following controllers once they have been paired with the console.

- **Wii U GamePad**
- **Wii Remote**
- **Wii U Pro Controller**
- **Wii Remote + Classic Controller Pro**

- Only one Wii U GamePad controller can be used. Only the Wii U GamePad controller is used to create stages.

- A Wii Remote™ controller can only be used while playing courses. It should be held in the horizontal position.

- A Wii Remote™ Plus controller can be used instead of a Wii Remote controller.

- You can use a Classic Controller™ instead of a Classic Controller Pro™.

Pairing Controllers

From the HOME Menu, select Controller Settings to display the screen shown to the right. Select Pair, and then follow the on-screen instructions to pair the controller.
This software supports amiibo™. You can use compatible amiibo™ accessories by touching them to the NFC touchpoint (□) on the Wii U GamePad controller.

Using near-field communication (NFC), amiibo can connect to compatible software to open brand-new ways to interact with your favorite Nintendo games. For more information, visit Nintendo’s official amiibo website at www.nintendo.com/amiibo.

◆ This software does not write any data to your amiibo. Even if your amiibo already contains data for another title, you can use it with this software without erasing any existing data.

◆ An amiibo can be read by multiple compatible software titles.

◆ If you cannot restore corrupted data for the amiibo, go to Wii U Menu → System Settings (🛠️) → amiibo Settings and reset the data.
Connecting your system to the Internet lets you enjoy the following features:

- Upload created courses
- Play courses created by others
- Download courses created by others
- Send/display comments while in courses
- Receive notifications

See the Internet Connection Requirements section of the printed Wii U Operations Manual for more information about the equipment required to connect to the Internet.
You can restrict use of the following features by selecting (Parental Controls) from the Wii U Menu.

**Online Interaction in Games**

Restricts communication features, such as sharing courses, in-course commenting, and receiving notifications.

**Miiverse**

Restricts posting to Miiverse from Course World and viewing other players' Miiverse posts.

**Internet Browser**

Restricts browsing web pages using the Internet browser in the manual.

◆ Access to this game (as well as other games) can also be restricted through the Game Rating item in Parental Controls.
IMPORTANT

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3D Sound Effect Socionext Inc.
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Nintendo Customer Service

SUPPORT.NINTENDO.COM

USA/Canada:
1-800-255-3700

Latin America/Caribbean:
(001) 425-558-7078