Thank you for selecting Mario & Sonic at the Sochi 2014 Olympic Winter Games™ for the Wii U™ system.

Please read this manual carefully before using this software. If the software will be used by children, the manual should be read and explained to them by an adult.

Also, before using this software, please read the content of the Health and Safety Information application on the Wii U Menu. It contains important information that will help you enjoy this software.

MARIO & SONIC AT THE SOCHI 2014 OLYMPIC WINTER GAMES
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This software can be used with any of the following controllers once they have been paired with the console.

- You can use a Wii Remote controller with the Wii MotionPlus™ accessory attached instead of a Wii Remote Plus controller.
- Pairing Wii Remote Plus Controllers
  From the HOME Menu, select Controller Settings to display the screen shown to the right. Select Pair, and then follow the on-screen instructions to pair the controller.
- Depending on the event, you will need to connect Wii Remote™ Plus controllers for each person playing. At most up to four players can play.
- Only one Wii U GamePad controller can be used.
- When using a Wii Remote Plus controller, a sensor bar is required. For details, see the Installing the Sensor Bar section of the printed Wii U Operations Manual.
- You can use a Wii Remote controller with the Wii MotionPlus™ accessory attached instead of a Wii Remote Plus controller.

Information about Audio Output

This game supports 5.1-channel linear PCM surround sound. In order to experience surround sound, select 🎧 (System Settings) from the Wii U Menu, choose the TV item, and then change the
audio-output type to Surround.

In order to experience surround sound with this software, you will need to connect your Wii U console with a receiver that has a built-in HDMI™ port using a High Speed HDMI Cable. For more information about how to configure and connect your receiver, see the instruction manual for the receiver.
Connecting your system to the Internet lets you enjoy the following features:

### View Other Players' Records

In Mario & Sonic TV, you can view friends' records and commemorative photos, world records for each of the events, and news and rankings.

### Receive/Send Your Best Runs

Receive and challenge other players' Best Runs, and send out your own Best Runs.

### Challenge Players from Around the World

You can challenge other players from around the world.

### Post to Miiverse

You can post text and drawings to Miiverse™. You can also view content posted by others.

- You will need to connect to the Internet and configure Miiverse beforehand.
- See the Internet Connection Requirements section of the printed Wii U Operations Manual for more information about the equipment required to connect to the Internet. Once you have all the required equipment, select Internet from (System Settings) in the Wii U Menu to configure an Internet connection.
- For more about Miiverse, please see the Wii U Electronic Manual. The Wii U Electronic Manual can
be displayed by pressing ® on the Wii U Menu and then selecting ? (Manual) on the HOME Menu.

◆ User-generated content, or UGC, is content created by users, such as messages, Mii™ characters, images, photos, video, audio, etc.
You can restrict use of the following features by selecting 🌟 (Parental Controls) from the Wii U Menu.

<table>
<thead>
<tr>
<th>Item</th>
<th>Content</th>
</tr>
</thead>
<tbody>
<tr>
<td>Online Interaction in Games</td>
<td>Restricts the update of world rankings and friend records, the submission of commemorative photos, and Internet challenges.</td>
</tr>
<tr>
<td>Miiverse</td>
<td>Restricts users from viewing or posting content on Miiverse. Selecting <strong>Restrict Posting</strong> lets you restrict the posting of content. Selecting <strong>Restrict Viewing and Posting</strong> lets you restrict the posting and viewing of Miiverse content.</td>
</tr>
</tbody>
</table>

**Access to this game (as well as other games) can also be restricted through the Game Rating item in Parental Controls.**
In this game, some rules that apply to the events will differ from those in reality.

All of the Olympic records that are used in this game are based on official records as of July 29, 2013.

The flags of each country in the game are the flags as of August 5, 2013.
When Playing for the First Time

First, select a national flag. Once you select one, the main menu will be displayed.

◆ The national flag will be displayed during Internet competitions.
◆ From your second time playing onward, the main menu will be displayed.
◆ You can change your national flag by selecting Change Profile from the main menu.

Menu Controls

<table>
<thead>
<tr>
<th>Wii U GamePad</th>
<th>Wii Remote Plus</th>
</tr>
</thead>
<tbody>
<tr>
<td>Navigate Menu</td>
<td>🎮/➕</td>
</tr>
<tr>
<td>Confirm Selection</td>
<td>A</td>
</tr>
<tr>
<td>Cancel</td>
<td>B</td>
</tr>
</tbody>
</table>

◆ You can also navigate menus by pointing at the menu item with the Wii Remote Plus or by tilting Ⓓ on the Nunchuk.
◆ With some exceptions, menu controls are performed by Player 1.
Select a game mode. The number of players will differ depending on the mode you choose.

◆ Select Change Profile with ☀ to change your national flag or your Mii character’s outfit.
◆ Select Options to configure settings such as the display of Best Runs, whether or not you would like to see news flashes, etc.

**Single Match**

With one to four players, select an event to play a single match 10.

**Medley Mania**

With one to four players, compete in multiple events and battle for the best total ranking 11.

**Legends Showdown**

A single-player game mode. Mario, Sonic, and their friends set their sights on the Legend Trophy and compete with formidable opponents to win it 12.
With one to four players, challenge each other in an event with special rules.

Using the Internet, compete with friends and players from around the world.
The game will automatically save at certain points, such as when an event ends or when settings are modified. 📊 will be displayed on the bottom right of the TV screen when the game is saving.

Save data can be erased by accessing System Settings from the Wii U Menu and selecting Data Management.
The controllers will be used separately to play each event.

◆ In events where the Wii Remote Plus and the Wii U GamePad are used together, please place the Wii U GamePad close by beforehand.
◆ If you feel that the Wii Remote Plus controls are off, point the Wii Remote Plus toward the television and press ⊕ to recalibrate the controls.

When playing a single-player game, press ⊕ before the event starts to display the controls. When playing with two to four players, press ⊕ in the pause menu to display the controls.

Press ⊕ during an event to display the pause menu. For events that use the Wii Remote Plus, you can also review the event controls here.
Best Run

In events where a Top Record was set, that record will replay itself on the course as a Best Run. By playing through the event with Best Run turned on, you can challenge it.

◆ You can turn this on and off in Options.
◆ There are events where a Best Run will not display.
Between or during events, you can enjoy the following features by viewing Mario & Sonic TV on the Wii U GamePad.

View Programs

Tap Go to Mario & Sonic TV Channel Select to view assorted information, such as rankings and gameplay records. Use ¶/¶ to select a channel, then press A to confirm.

Viewing Sports Live

During some events, event videos will display as though they were on a TV. Advice and helpful notes from Miiverse will sometimes be displayed.
When you win an event or set a record, you can accept an interview and take a commemorative photo with the GamePad camera. You can post your interview answers to Miiverse and send commemorative photos to friends who also have this game.
Decide which Olympic Event or Dream Event you want to compete in.

Select the event you will compete in from the menu.

**Multiplayer formation**

When playing with two to four players, the multiplayer formation will be displayed.

<table>
<thead>
<tr>
<th>Versus</th>
<th>A free-for-all competition.</th>
</tr>
</thead>
<tbody>
<tr>
<td>Team Versus</td>
<td>Players are broken up into two teams to compete.</td>
</tr>
<tr>
<td>Co-op Play</td>
<td>Compete against the computer while cooperating with other players on the same team.</td>
</tr>
</tbody>
</table>
◆ There are also events where up to four people can play with just one controller.

Choose the number of players who will compete. Depending on the event, you will need to connect Wii Remote Plus controllers for each person playing.

There are also events where up to four people can play with just one controller.
Select the character or Mii character you would like to use.

**Mii character**
Switch to the Mii character selection screen.

**Random**
A character will be chosen randomly.

**Character abilities**

**You**
Play using your own Mii character.
About Mii Characters

A Mii character's abilities will change depending on the costume or outfit it's wearing.

◆ You can change outfits by selecting Change Profile in the main menu.
◆ You will obtain costumes and outfits when specific conditions have been met.

◆ You can only use Mii characters that you set as Favorites in Mii Maker™.
Challenge a medley consisting of multiple events as you compete for the highest overall ranking. Your overall ranking is determined by the amount of points you earn in each individual event. Higher individual event rankings are worth more points.

◆ When playing with two or more people, you will need to connect Wii Remote Plus controllers for each person playing.

Select a medley to challenge. You can also play an original, custom medley that you created.

Select Edit to create a medley of your own, consisting of two to five events.
If you set the handicap bonus to On, you will receive two additional points when you place first or second in an event.
The 20 athletes are separated into teams of four to challenge formidable opponents in five areas.

◆ If you suspend your game midway, you will be able to resume from where you left off. The game can be suspended from the pause menu.

◆ If you have a game in progress and you select New Game, your previous progress will be erased.
Use the Internet to challenge players from around the world and friends.

The World Rankings will be displayed when you decide which event you want to compete in.

Your country’s results

This ranking will be higher for countries that have more people with wins in online competitions.

Strength Points

This will increase as you win in Compete globally. If you change your nationality, it will reset.
This increases as you take on more challenges and the longer you play.

World Rankings

This displays country rankings and your personal results. Select Compete globally or Compete vs. friends to begin a competition.

In Compete vs. friends, you can compete against P1's (the host's) friends.
Compete in an event while answering questions or solving puzzles related to it. If you answer the question or solve the puzzle correctly, you will receive points. Your rank will be based on your total points when all rounds are finished.

- When playing with two or more people, you will need to connect Wii Remote Plus controllers for each person playing.
Compositions and Composer Credits

- Meditation from Thaïs
  Composer: Jules Massenet

- On the Hunt
  Composer: Johann Strauss II

- Ride of the Valkyries
  Composer: Richard Wagner

- Sleeping Beauty Waltz
  Composer: Pyotr Ilyich Tchaikovsky

- "Csárdás"
  Composer: Vittorio Monti

- "Dark Eyes"
  Composer: Florian Hermann
  Original Poem: Evgeny Pavlovich Grebeonka
IMPORTANT

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