Kirby and the Rainbow Curse™

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Important Information

Please read this manual carefully before using this software. If the software will be used by children, the manual should be read and explained to them by an adult.

Also, before using this software, please read the content of the Health and Safety Information application on the Wii U™ Menu. It contains important information that will help you enjoy this software.
This software can be used with any of the following controllers once they’ve been paired with the console.

<table>
<thead>
<tr>
<th>Wii U GamePad</th>
<th>Wii U Pro Controller</th>
</tr>
</thead>
<tbody>
<tr>
<td>Wii Remote + Classic Controller Pro</td>
<td>Wii Remote</td>
</tr>
</tbody>
</table>

- When playing with one player only, you must use the Wii U GamePad as your controller.
- Each player must have a controller to play in multiplayer mode. Controllers are sold separately.
- Only one Wii U GamePad controller can be used while playing this game.
- Players can use a Wii Remote™ Plus controller instead of a Wii Remote controller.
- Players can use a Classic Controller™ instead of a Classic Controller Pro™.

Pairing Controllers

From the HOME Menu, select Controller Settings to display the screen shown to the right. Select Pair, and then follow the on-screen instructions to pair the controller.
This game supports amiibo™. You can use an amiibo™ figure by touching it to the NFC touchpoint (◇) on the Wii U GamePad.

Using near-field communication (NFC), amiibo can connect to compatible software to let you interact with your favorite Nintendo games in exciting new ways. For more information, visit Nintendo's official amiibo website at www.nintendo.com/amiibo.

◆ Only one software’s game data can be saved on an amiibo at a time. To create new game save data, you must first delete the existing game data. To delete your game data, go to Wii U Menu → System Settings ( egret) and then select amiibo Settings.

Please note that the Kirby and the Rainbow Curse game does not save data to amiibo, so you will not need to delete any existing game data when using amiibo with this game.

◆ An amiibo can be read by multiple compatible software titles.

◆ If you cannot restore corrupted data for the amiibo, go to Wii U Menu → System Settings ( egret) → amiibo Settings and reset the data.
Kirby and the Rainbow Curse™ is an action game where the player draws a rainbow rope to guide Kirby™ through magical worlds made of clay. It all started when Claycia stole the colors from Dream Land in order to colorize her own world, Seventopia. With the help of a magical paintbrush named Elline, Kirby makes his way through increasingly difficult stages to bring the color back to Dream Land!

球星 Kirby
The hero of the game. His colors were initially stolen from him, but Elline restored all of Kirby’s many shades of pink. Now they’re headed off on a great adventure together!

球星 Elline
A former friend and colleague of Claycia. Elline can turn into a paintbrush and draw rainbows and other pictures. With her help, Kirby has a fighting chance to recover the
A talented artist. Claycia loves to create items using clay, which is a good thing. But she stole all the colors from Dream Land, which is a bad thing.
Starting the Game

File-Selection Screen

Tap the file you want to play.

Select-Mode Screen

Tap the mode you want to play.

♦ You'll unlock each game mode as you advance through the game.
<table>
<thead>
<tr>
<th>Feature</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Story Mode</td>
<td>Adventure through the stages to progress in the story.</td>
</tr>
<tr>
<td>Challenge Mode</td>
<td>Collect Treasure Chests within a certain time limit.</td>
</tr>
<tr>
<td>Figurine Showcase</td>
<td>View the clay figurines you've collected.</td>
</tr>
<tr>
<td>Secret Diary</td>
<td>Read pages from Elline's personal diary.</td>
</tr>
<tr>
<td>Music Room</td>
<td>Listen to music featured in the game.</td>
</tr>
<tr>
<td>🧲</td>
<td>Delete save-file data.</td>
</tr>
<tr>
<td>📚</td>
<td>View this manual.</td>
</tr>
</tbody>
</table>
Saving and Deleting Data

Saving Data

Your progress in the game, including any figurines you've collected, will be automatically saved each time you clear a stage.

Deleting Data

Select 🔄 on the select-mode screen to delete files. If you want to delete all data, select 🔄 on the Wii U Menu to go to System Settings and then select Data Management.

♦ Please use caution when deleting data. Data can't be restored once it's been deleted.
Selecting a Stage

Level-Selection Screen

Tap \( \text{ } \) to select a level, and then tap Enter to proceed to the stage-selection screen.

- Once you've defeated the boss for any given level, you'll be able to select the next level.
- The number of medals you've collected will also be displayed above the level name.

Stage-Selection Screen

Tap \( \text{ } \) to select a stage. The game will begin once you tap Select This Stage.

- Screenshot taken from the Wii U GamePad.

1. Stage name
2. Treasure Chests collected
♦ You'll be able to use amiibo as you proceed through the game.
♦ Only displayed on the GamePad.

On stages where this image is displayed, you can use amiibo to give Kirby a power-up. If you tap the image, the instructions will be displayed.

♦ You'll be able to use amiibo as you proceed through the game.
♦ Only displayed on the GamePad.

Multiplayer

Tap this to display multiplayer instructions. Only displayed on the GamePad.
This will decrease whenever you touch an enemy or get hit with an attack.

Life gauge

This gauge will empty as you draw rainbow ropes. Once the gauge is empty, you'll have to wait for it to fill back up before you can draw any more lines.

Ink gauge

This gauge will be replenished after a short amount of time. You can speed up the process by keeping Kirby on the ground!

Number of Point Stars: 12 collected

Life gauge

This will decrease whenever you touch an enemy or get hit with an attack.
Press ➕ while playing any stage to leave, check Kirby's remaining lives, and more.

4 Remaining lives

5 Collected Treasure Chests

6 Total collected Point Stars
Use the stylus to draw rainbow ropes for Kirby to roll along. Help him avoid enemies and other dangers, and try to make it to the end of each stage.

**Clearing Stages**

At the end of each stage is a roulette wheel featuring different items. Use a rainbow rope to guide Kirby to the item you want. You'll receive that item and clear the stage.

**Medals**

After clearing a stage, you'll receive a gold, silver, or bronze medal based on the number of Point Stars you collected.

**Game Over**

When Kirby runs out of health, you'll lose one life. If you run out of health with no remaining lives, it's game over for you, and you'll be returned to the stage-selection screen or select-mode screen.
If you lose four lives in a row on the same stage, you'll have the option to proceed to the next stage.
Players will use the stylus to perform the following actions.

**Use Rainbow Ropes to Guide Kirby**

Use the stylus to draw rainbow ropes on the GamePad screen. Kirby can ride these ropes and will move in the direction you drew the line.

- Draw a loop to increase Kirby’s speed.
- Ropes will disappear as time passes.

**Erasing Rainbow Ropes**

If you draw one rope over another, the first rope will disappear.

**Dash**

Tap Kirby to dash. While dashing,
Kirby will attack any enemies or blocks that he touches.

**Star Dash**

Once Kirby collects 100 Point Stars, he'll be able to launch a Star Dash. Tap and hold Kirby, and then release him to launch this powerful move that will blow through enemies and even some walls!
Kirby can roll along rainbow ropes, but they have other uses too!

**Change Directions**

Kirby will reverse directions when he bumps into a vertically drawn rope.

**Break Up Walls**

Some walls will break apart when you draw a rainbow rope over them, allowing you to find hidden routes and items.

**Stop Projectiles and Protect from Dangers**

You can protect Kirby from such dangers as waterfalls and some enemy attacks.
Under Water

In the water, Kirby naturally tends to float upward. Draw a rope over his head to guide him along his way.
There are eight varieties in all. Each food item restores one health bar.

<table>
<thead>
<tr>
<th>Milk</th>
<th>Snap Pea</th>
<th>Grapes</th>
<th>Pizza</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
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<td></td>
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</tbody>
</table>

<table>
<thead>
<tr>
<th>Cherries</th>
<th>Hot Dog</th>
<th>Blue Punch</th>
<th>Ice Cream</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
Kirby will become invincible for limited time

If you collect one of these, a series of puzzle pieces will appear. If you collect all the pieces before the time runs out, a Treasure Chest will appear.

♦ Select Figurine Showcase and Music Room from the select-mode screen to check out your figurines and music.

Replenish your ink gauge.

If you collect one of these, a series of puzzle pieces will appear. If you collect all the pieces before the time runs out, a Treasure Chest will appear.

Kirby will become invincible for a limited time.
Get an extra life.

Use the roulette wheel at the end of stages to collect these. Each one will add a page to the Secret Diary found on the select-mode screen.
Launch Cannons
Hop in one of these to be fired in the set direction. Some cannons fire automatically, while others are fired with a tap.

Dash Rings
Pass through these to get a boost of speed.

Switches
Pressing these will cause all sorts of things to happen.

Keys
You'll need a key to unlock certain special doors.

Bomb Blocks
Breaking these will cause an explosion and break up breakable blocks.
Gray Zones

On some stages you will find grayed-out areas where colors don't exist and rainbow ropes can't be drawn.
Transformations

Every time Elline spots a canvas, she can use her magic to transform Kirby. If Kirby collects 100 Point Stars while in his transformed state, he can use a special attack.

🌟 Kirby Tank

 Kirby Tank moves forward automatically and can dash when tapped. He will also fire his cannon at any point you tap.

🔥 Special Attack

Tap and hold, and then release on an area to fire a barrage of shells.

🌟 Kirby Submarine

 Kirby Submarine moves toward the point you tap while firing torpedoes. Use rainbow ropes to guide the torpedoes' path.

🔥 Special Attack

Tap and hold on Kirby, and then release to fire an enormous torpedo.
Kirby Rocket will zoom through the air and change course when he touches a rainbow rope.

**Special Attack**

Tap and hold Kirby, and then release to launch forward at high speed.

**Drawing an Escape Route**

When Kirby is in a transformed state, you'll sometimes see a map of the stage. Use the stylus to plot the course you'd like to take on the map, and then tap "Try to escape!" Your escape route will appear in the game, so you can follow it and successfully exit the stage.

- You can erase your route by tapping 
- "Try to escape!" and 
- appear on the Wii U GamePad.
Up to four players can play at the same time when controllers are connected. Players who aren't controlling Kirby will play as Waddle Dees.

**Joining a Game**

Press + on a Wii Remote controller or Wii U Pro Controller on the stage-selection screen or other places to join the game.

- Players can join while the stage is already in play, with some exceptions.
- Press ⊗ to remove your Waddle Dee from gameplay.

**Losing Lives and Losing the Game**

**Kirby**

You'll lose a life each time your health is reduced to zero or you fall into a hole or otherwise get trapped. When you lose your final life, it’s game over.

**Waddle Dee**

You'll disappear if your health is reduced to zero or you fall into a hole or otherwise get trapped. However, losing a life will not reduce the number
You will be able to return to the game more quickly if you tap the buttons on your controller! If you are using a Wii Remote controller, use ①/②. If you are using a Wii U Pro Controller, use A/B.

During multiplayer gameplay, Grab Hand will appear and attack Kirby. Kirby can progress as long as Waddle Dees attack and defeat Grab Hand.

 Kirby will lose a life if Grab Hand carries him off.
 Kirby can’t inflict damage on Grab Hand.
### Controlling Waddle Dee

<table>
<thead>
<tr>
<th>Move</th>
<th>+</th>
<th>+ / © ↔</th>
</tr>
</thead>
<tbody>
<tr>
<td>Slide along a Rope</td>
<td>+ (Press twice)</td>
<td>+ (Press twice) / © ↔ (Tilt twice)</td>
</tr>
<tr>
<td>Jump</td>
<td>©</td>
<td>A</td>
</tr>
<tr>
<td>Spear Thrust</td>
<td>①</td>
<td>B</td>
</tr>
<tr>
<td>Skyward Thrust</td>
<td>+ ①</td>
<td>+ / © ↑ + B</td>
</tr>
<tr>
<td>Moon Drop</td>
<td>+ ① while jumping</td>
<td>+ / © ↓ + B while jumping</td>
</tr>
<tr>
<td>Charge Attack</td>
<td>Hold ①</td>
<td>Hold B</td>
</tr>
<tr>
<td>Lift Kirby / Throw Kirby</td>
<td>①</td>
<td>B</td>
</tr>
</tbody>
</table>

- You can use the Charge Attack once for every 100 Point Stars you collect.

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**Returning to Kirby's Side**

In case you and Kirby become separated, press + to be instantly transported to his location.
Get Kirby a cool power-up by placing a Kirby, King Dedede, or Meta Knight amiibo (amiibo figures sold separately) on the NFC touchpoint (・) on the Wii U GamePad on the stage-selection screen. Kirby might dress up in a cool costume too!

- Power-ups and costume changes from amiibo figures will last through only one stage and can only be used once per day. If you lose a life, the effects will disappear.
- Waddle Dees can’t be powered up.

- **Kirby**
  Kirby will get unlimited Star Dashes.

- **King Dedede**
  Kirby's maximum health will be increased.

- **Meta Knight**
  Kirby's Tap Dash speed will increase, letting him plow right through enemies.
For more information on amiibo, please visit the Nintendo website: www.nintendo.com/amiibo.
IMPORTANT

This game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying and/or distribution of any Nintendo game is illegal and is strictly prohibited by intellectual property laws.

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