| 21 | Support Information |
Thank you for selecting the Bayonetta™ game for the Wii U™ system.

Please read this manual carefully before using this software. If the software will be used by children, the manual should be read and explained to them by an adult.

Also, before using this software, please read the content of the Health and Safety Information application on the Wii U Menu. It contains important information that will help you enjoy this software.
Supported Controllers

This software can be used with any of the following controllers once they have been paired with the console.

- You can use a Classic Controller™ instead of a Classic Controller Pro™.
- Only one Wii U GamePad controller can be used.
- A Wii Remote™ Plus controller can be used instead of a Wii Remote controller.
- You can use a Classic Controller™ instead of a Classic Controller Pro™.

Pairing Controllers

From the HOME Menu, select Controller Settings to display the screen shown to the right. Select Pair, and then follow the on-screen instructions to pair the controller.

Information about Audio Output

This game supports 5.1-channel linear PCM surround sound. In order to experience surround sound, select 🎣 (System Settings) from the Wii U Menu, choose the TV item, and then change the audio-output type to Surround.

- In order to experience surround sound with this software, you will need to connect your Wii U console with a receiver that has a built-in HDMI™ port using a High Speed HDMI Cable. For more information about how to configure and connect your receiver, see the
instruction manual for the receiver.
Connecting your system to the Internet lets you enjoy the following features:

**Posting to Miiverse™**

At any time during play, you can post your current feelings in the form of text or a freehand drawing. You can also attach various character illustrations and screenshots.

- See the Internet Connection Requirements section of the printed Wii U Operations Manual for more information about the equipment required to connect to the Internet. Once you have all the required equipment, select Internet from (System Settings) in the Wii U Menu to configure an Internet connection.

- You will need to have connected to the Internet and initialized Miiverse beforehand.

- For more about Miiverse, see the Miiverse electronic manual. The Miiverse electronic manual can be displayed by launching Miiverse ( ) and then selecting My Menu -> Settings/Other -> Manual.
You can restrict use of the following features by selecting 🚫 (Parental Controls) from the Wii U Menu.

<table>
<thead>
<tr>
<th>Item</th>
<th>Content</th>
</tr>
</thead>
<tbody>
<tr>
<td>Online Interaction in Games</td>
<td>Restricts online features and exchange of content through games.</td>
</tr>
<tr>
<td>Miiverse</td>
<td>Restricts the posting and reading of text and handwritten messages during gameplay and when chapters are cleared. Selecting <strong>Restrict Posting</strong> lets you restrict the posting of content. Selecting <strong>Restrict Viewing and Posting</strong> lets you restrict the posting and viewing of Miiverse content. When restricted, 🌐 will not be displayed on the Wii U GamePad.</td>
</tr>
</tbody>
</table>

*Access to this game (as well as other games) can also be restricted through the **Game Rating** item in Parental Controls.*
Start a new game, or continue from where you left off.

<table>
<thead>
<tr>
<th>New Game</th>
<th>Select the difficulty, and start the game from the beginning.</th>
</tr>
</thead>
<tbody>
<tr>
<td>Load Game</td>
<td>Continue from where you saved a previous game.</td>
</tr>
<tr>
<td>Continue</td>
<td>Continue from the last checkpoint you reached.</td>
</tr>
</tbody>
</table>

You can also make selections by tapping the touch screen.

If you start a new game from the beginning or load a previous game, the Continue data will be overwritten.
Options

Change the settings for controllers, the camera, etc.

Extra

View your collection of Umbran Tears of Blood.

◆ As you progress through the game, other options will unlock here.
This menu appears at the start of a new chapter. Select Start to begin.

| Gates of Hell | Rodin is a skilled craftsman from Inferno. You can buy new skills, accessories, and more at his store, the Gates of Hell \[18\]. |
| Save          | Save your current game progress. |

Press \[\] to display the submenu.
<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Chapter Select</td>
<td>Play a previously cleared chapter.</td>
</tr>
<tr>
<td>Costume Change</td>
<td>Change Bayonetta's costume.</td>
</tr>
<tr>
<td>Difficulty</td>
<td>Change the game's difficulty.</td>
</tr>
<tr>
<td>Option</td>
<td>Change the settings for controllers, the camera, etc.</td>
</tr>
<tr>
<td>Return to Title Screen</td>
<td>End the game and return to the title screen.</td>
</tr>
</tbody>
</table>
Saving Data

You can save your progress in the Chapter menu. You can create a maximum of 30 save-data files.

Please be careful when deleting save data. Erased save data cannot be recovered.

Auto Saves at Checkpoints

Each chapter is broken down into a number of Verses. When you clear a Verse, your performance will be assessed and the game will automatically save to the Continue file.

- There is only one Continue save file.
- There are some Verses that will not save upon completion.
Use the pistols on Bayonetta’s limbs to master the bullet arts—a combination of melee and gun attacks—as you progress through the chapters, mowing down the hordes of angels that get in your way.

**Fighting with Combos**

If you attack an enemy continuously, you will earn combo points depending on the method of attack. The higher the hit count, the higher the point multiplier.

**Combo Icons**

- Punch attack
- Kick attack
- Gun attack
- Blade attack
- Torture attack
- Continuous punch attack

**Dodge Offset**

If you are attacked while performing a combo, hold down an attack button (X or A) and press Z to
When you clear a chapter, an evaluation and a score will display based on the results of each Verse within that chapter.

After a combo, your points will be converted into halos, which are used as currency.

Unleash the Witch's Magnificent Power

Apart from melee and gun attacks, the witch Bayonetta can use a variety of magic techniques. She can summon demons and torture devices, and she can also transform into various beasts.

Clearing Chapters

When you clear a chapter, an evaluation and a score will display based on the results of each Verse within that chapter.
<table>
<thead>
<tr>
<th>Angel Attack</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>This is a bonus game you can challenge after clearing a chapter.</td>
<td>Shoot down angels in a shooting gallery, and then trade the points you get for items or halos.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>Medals</strong></th>
<th>The medals you were awarded for each Verse.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Used Item</strong></td>
<td>The items you used and the number of times you got a game over during the chapter.</td>
</tr>
<tr>
<td><strong>Total Score</strong></td>
<td>Combo points earned, the amount of time it took to clear the chapter, and the amount of damage you received during the chapter.</td>
</tr>
<tr>
<td><strong>Award Bonus</strong></td>
<td>You will receive bonus halos based on whether or not you used items and your overall Verse evaluations.</td>
</tr>
<tr>
<td><strong>Award</strong></td>
<td>Displays your comprehensive evaluation. The highest rank is pure platinum, and the lowest rank is stone.</td>
</tr>
</tbody>
</table>
The Witch Hunts Are Over...

When your HP gauge is depleted, it will be game over. Select Yes to restart from the last checkpoint passed, or select No to return to the Chapter menu.
1 Vitality gauge

This will deplete when you take damage.

2 Magic gauge

This will fill as you perform combo attacks and activate witch time ➔10.

◆ After filling a certain amount, you will be able to use a torture attack ➔13.

3 Dropped-weapons gauge

If you pick up a weapon an enemy has dropped, it will be displayed on-screen. The gauge will deplete as you use it, and once it's empty, the weapon will disappear.

4 Item shortcut ➔12

Press either +, −, or × to display the item shortcut.

5 Verse

The chapter Verse you are currently in.
Pause Menu

Displays when you press ☇. You can access the Options or Chapter Select menus or return to the title screen.

5. Halos
The number of halos you currently have.

7. Combo counter
This displays when you are performing combo attacks. It will show your total points and the points you received depending on the attack.

8. Enemy-vitality gauge
This will only display when a very powerful enemy is present.
Actions can be performed with the controller's buttons or with touch controls.

**Move**

**Button Controls**

Tap and hold in the direction you want to move

**Touch Controls**

**Jump**

Double-tap

If you hold the button, you will jump higher. If you press the button or tap the screen again, you will perform a double jump.
Evade

Slide the stylus swiftly in the direction you want to evade

When using button controls, press ▶ to evade backward or press ◔ + ▶ to evade in a particular direction.

Witch Time

This will be activated if you evade an enemy attack at the last second. Thanks to your sharpened nerves, time around you will slow down and, for a certain amount of time, you will be able to move with such speed that you can walk on water.

Other Actions

Press ◗ to perform actions unique to various situations.
These actions can be performed when you are near something such as a sign, a door, a weapon that an enemy has dropped, etc.

◆ Dropped weapons can be disposed of by pressing or holding . When using the Classic Controller Pro, this can only be done by holding .

Perform a simple shot with Scarborough Fair .

◆ Although weak, Scarborough Fair can always be used regardless of the weapon you have equipped.

These actions can be performed when you are near something such as a sign, a door, a weapon that an enemy has dropped, etc.

◆ Dropped weapons can be disposed of by pressing or holding . When using the Classic Controller Pro, this can only be done by holding .

 Shoot (Normally)

Interact (open, pick up, examine, etc.)
Attack Actions

**Punch**
- Tap the target you want to attack
- A swift attack using the weapon(s) equipped to your hands.

**Kick**
- Tap the target you want to attack
- A powerful attack using the weapon(s) equipped to your feet.

**Button Controls**

**Touch Controls**
### Attacking with Button Controls

Press various combinations of \(\times\) and \(\circ\) to unleash diverse combo attacks. Each combination will unleash a different attack, so get creative with your combat!

<table>
<thead>
<tr>
<th>Action</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Lock On</strong></td>
<td>While holding the button, you will automatically lock on to a nearby enemy.</td>
</tr>
<tr>
<td><strong>Taunt</strong></td>
<td>Nearby enemies will become enraged, refilling your magic gauge.</td>
</tr>
<tr>
<td><strong>Gun Attack</strong></td>
<td>Perform a gun attack with the weapon(s) equipped to your hands or feet.</td>
</tr>
<tr>
<td></td>
<td>Depending on the weapon you’re holding, the attack may be unique to the weapon rather than a gun attack.</td>
</tr>
</tbody>
</table>
You can view combos in the Tome of Umbran Arts.

Attacking with Touch Controls

If you tap an enemy, you will automatically attack. The attack will continue until the purple attack timer disappears.

Bullet Climax

Rotate  once and press  or  to unleash a hail of bullets. Aim with , and rapidly press  or  to continue firing.
Using Weapons and Items

Press ‡, §, or ¶ or tap the touch screen to display the item shortcuts. When using the touch-screen controls, the weapon-change icon will also appear.

**Button Controls**

**Touch Controls**

**Use Items**

Press and hold ‡, §, or ¶

Tap and hold the item you want to use

Use the item you set to the shortcut slot.

◆ Items can be assigned to shortcut slots in the Items menu. 

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When using the Classic Controller Pro, you can only use ◆.

Press ◆ / ◆ Double-tap ◆, ◆, etc.

When using touch controls, touch the edges of the screen to display the ◆, ◆, ◆, and ◆ icons.

Switch your equipped weapons between sets A and B.

◆ Weapons can be assigned to the A or B slot in the Weapons menu ◆.

Controlling the Camera

Move Camera

Reset Camera

◆ When using the Classic Controller Pro, you can only use ◆.
Operating Vehicles

In certain areas, you will need to ride a motorcycle to progress through the stage. You can steer using the gyroscope.

◆ Press ◆ (or ◄ depending on the situation) to display the controls screen, and then press ◆ again to change the control style.

Riding a motorcycle

Controls screen
Magic Techniques

You can destroy your angelic enemies by calling upon demons and using a wide range of special techniques. You will learn more magic as you progress through the game.

**Wicked Weave**

The demons you command take control of your hair to attack your enemies. These attacks are unleashed when you connect attack actions into certain combos.

**Witch Walk**

When you bathe in the moonlight, you gain the power to walk on walls. To activate it, face a wall and jump onto it. To fall back to the ground, jump and press 🕐 in midair.

- This power can only be used in certain areas.
- When using a Classic Controller Pro, you can fall back to the ground by holding 🕐.
Transform into a wild beast and dash like the wind. While moving, press \( \Box \) twice quickly to unleash it. You will change back to your human form when you stop moving.

- The torture device you summon will differ depending on the enemy.
- Depending on the enemy, summoning a torture device may cause you to drop your weapon.

Infernal demons can only be summoned to help fight powerful enemies. If you press the buttons as displayed on-screen, an infernal demon will appear to deliver considerable damage.

- The torture device you summon will differ depending on the enemy.
- Depending on the enemy, summoning a torture device may cause you to drop your weapon.

When the Magic Gauge reaches a certain level, press \( \mathbb{X} \) + \( \mathbb{A} \) near an enemy to summon a torture device to torture the angel.
Equip

Press ⊙ to display the Game Menu. You can switch pages with ⊃/⊃, and items with ⊄↔/⊕.

◆ Select Exit to close the subscreen and resume the game.

Weapons

Equip weapons to your hands and feet. By assigning sets to A and B, you can press ◄ during battle or tap the icon at the bottom of the touch screen to swap between sets on the fly.

How to Set Weapons

❶ Select a weapon with ⊁+/⁄, and then press ⊅.

❷ The left ◇ indicates hands, and the right ◆ indicates feet. Select the part you want to equip, and then press ⊅ to confirm.

◆ There are some weapons that can only be equipped to the hands and some that can only be equipped to the feet.
You can equip one accessory to each arm. Accessories will give you various special effects or abilities.

When the difficulty is set to Easy or Very Easy, the Immortal Marionette accessory will automatically be equipped to the waist. It can be removed via the Equip menu.

◆ The Immortal Marionette is the only accessory that can be equipped to the waist.
**Item**

Here you can use items or set up item shortcuts.

**Setting Item Shortcuts**

1. Select an item with ⊎♀/++, and then press ⊍.
2. Select Set.
3. Select whether you’d like to set the item to ⊎♀, ⊎♂, or ⊎⊙, and then press ⊍ to confirm.

**Concocting Compounds**

Mix ingredients to create restorative, protective, or enhancing items. The recipes are displayed on the left page.
### How to Mix

1. Select an ingredient with ☞ $/▲.
2. Hold ▼ to increase the quantity of the ingredient you want to use.
3. When the necessary number of ingredients is set, the item you can create will light up. Rotate ☞, and when the wheel makes a full circle, your item will be ready.

### Files

Here you can view various written works.

<table>
<thead>
<tr>
<th>The Hierarchy of Laguna</th>
<th>View the angels that you've encountered.</th>
</tr>
</thead>
<tbody>
<tr>
<td>Infernal Demons</td>
<td>View the infernal demons that you've summoned.</td>
</tr>
<tr>
<td>Antonio's Notebook</td>
<td>Read the notes that you've collected.</td>
</tr>
<tr>
<td>The Tome of Umbran Arts</td>
<td>View the combos and techniques [18] that you can use.</td>
</tr>
<tr>
<td>Rarities</td>
<td>Examine the Umbran Tears of Blood and Angelic Hymns Gold LPs that you've collected.</td>
</tr>
</tbody>
</table>
These weapons were created for fighting angels. The weapons listed here are just a few of the various types you can obtain.

**Scarborough Fair**

Created by the famed blacksmith from Inferno, Rodin, these four guns are named Parsley, Sage, Rosemary, and Thyme. Pushing Bayonetta’s magic to its limits, they have not only an exceptional rate of fire but immense power as well.

**Onyx Roses**

These shotguns house the souls of fairies collected in the onyx roses that are said to bloom in Inferno. Each shot fired contains the curse of those fairies' trapped souls.

**Shuraba**

A living katana embedded with the heart of Ashura, the demon god of war. Always on the hunt for blood, the blade will suck the very souls out of those it cuts down.
Amassing Weapons

Rodin will craft you a new weapon when you bring a complete Angelic Hymns Gold LP to the Gates of Hell.

Kulshedra

A magical weapon in which is sealed the ancient serpent demon Kulshedra. The demon's power is summoned from a portal on its hilt, allowing the weapon to be used as a whip.
Dropped Items

You can obtain these items during battle by defeating enemies.

<table>
<thead>
<tr>
<th>Item</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Halo</td>
<td>A rare spiritual metal, this is the crystallized life force of angels. These are used as currency in Inferno.</td>
</tr>
<tr>
<td>Green Laurel</td>
<td>A precious stone of crystallized life force in the shape of a laurel. It instantly restores your vitality when obtained.</td>
</tr>
<tr>
<td>Purple Butterfly</td>
<td>A precious gem of crystallized magic power in the shape of a butterfly. It instantly replenishes magical power when obtained.</td>
</tr>
<tr>
<td>Broken Witch Heart</td>
<td>A shard of Witch Heart. Collect four to permanently increase your maximum vitality.</td>
</tr>
<tr>
<td>Broken Moon Pearl</td>
<td>Collect two to permanently increase your maximum magic power.</td>
</tr>
</tbody>
</table>
Baked Gecko
Unicorn Horn
Mandragora Root

Mixing Ingredients

These are used as ingredients for concocting compounds. Collect and mix these together to turn them into new items.

| Arcade Bullet | These are used to play Angel Attack. Each bullet lets you take three shots. |
| Baked Gecko   | |
| Unicorn Horn  | |
| Mandragora Root | |
This store is run by the mysterious Rodin. You can visit it from the Chapter menu or from special entrances within the chapters themselves.

**Weapons**

Replicas of the weapons Rodin has made for you are displayed. By purchasing these, you can equip multiple copies of the same weapon at the same time.

- Some weapons will not be included in this list.

**Accessories**

Here you can purchase accessories that will give you various special effects and abilities.

**Items**

Here you can purchase items that will help you survive during battle, such as restorative and protective items.
Techniques

Purchase new techniques to increase the number of moves you can use during battle.

- Techniques that you purchased can be turned on and off in the Special Techniques menu in the Tome of Umbran Arts.

Rodin's Treasures

These will be stocked when certain in-game milestones are reached. As for what kinds of products might be included here? Well, you'll just have to play to find out.
While playing, you can post your thoughts and feelings about the game and share information with other players from around the world as long as they're also connected to Miiverse. Posting and viewing comments requires an internet connection.

Free Posting

You can create text and handwritten posts at any time. You can also attach a premade character illustration.

How to Post

1. Tap 📝 to display the posting screen.
2. Express how you're feeling right now with a handwritten post.
   - You can also post text, but you can only attach illustrations to handwritten notes.
3. Select Send.

The character that will be displayed with your handwritten message will differ depending on your in-game location. Aside from Bayonetta herself, who else could there be?
Score Post

Tap 🎐 on the chapter-results screen to post your score along with your thoughts about it.

◆ The method for making a post here is the same as in Free Posting.
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