Thank you for choosing the Luigi's Mansion™: Dark Moon game for the Nintendo 3DS™ system.

Please note that, for this manual, "Nintendo 3DS" refers to both Nintendo 3DS and Nintendo 3DS XL.

Please read this manual carefully before using the software. Please also read your Operations Manual for more details and tips to help you enjoy your playing experience.

⚠️ IMPORTANT

Before using this software, read all content within the Health and Safety Information application on the HOME Menu.

To access this application, tap the ⚠️ icon on the HOME Menu, then tap Open and read the contents of each section carefully. When you are finished, press HOME to return to the HOME Menu.

You should also thoroughly read your Operations Manual, including the "Health and Safety Information" section, before using this software.

⚠️ IMPORTANT

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Luigi's Mansion: Dark Moon is an action-adventure game in which you take control of Luigi™ to explore haunted mansions. Professor E. Gadd has equipped you with the Poltergust 5000, a ghost-catching vacuum cleaner, that you can use to vacuum up ghosts and solve puzzles. There is also a co-op mode in which you can play with friends locally or with other players from around the world.
Select a File
To play from the beginning, select an empty file. To continue from where you left off, select your save file.

Select a Game Mode
Select a game mode with @, and then confirm with A. Press @ to go back to the previous screen.

Dark Moon Quest (pages 5-10)
Explore haunted mansions in search of Dark Moon pieces in this single-player mode.

ScareScraper (pages 11-15)
Ascend a ghost-infested tower with up to three friends.

E. Gadd's Vault (page 16)
View ghosts you have captured, gems you have collected, and other extras.
Saving

This game saves data automatically at certain points. These points differ depending on the game mode.

Dark Moon Quest

The game is saved when you complete a mission.

ScareScraper

The game is saved when you finish playing, either by completing a tower or when it's game over.

Data can be lost due to user action, such as repeatedly powering off and on the system or removing a Game Card or SD Card while saving. Data loss may also be caused by poor connectivity, due to dirt or dust in the system's ports. Please be aware that in these cases data cannot be restored.

Deleting Save Data

Delete a File

Select a file and then select Delete.

Delete All Files

To delete all files, press A + B + X + Y simultaneously while starting the game from the HOME Menu.

◆ Be careful: deleted data cannot be recovered.
Capture ghosts and solve puzzles while you explore haunted mansions and complete mission objectives.

**Missions**

Mansion exploration is divided into several missions. Fulfill the objectives (page 6) to complete the mission. When you complete the mission, a new mission will become available.

**Rank**

You will be awarded one of the following three ranks for each completed mission. Going from the lowest to the highest:

🌟 → 🍀 → 🌟. Your rank is based on the amount of treasure (page 6) you collect, damage you receive, the number of ghosts you captured, and the time it takes you to complete the mission.

**Game Over**

If Luigi's health (page 6) reaches zero because of ghost attacks or other types of damage, the game is over. Select Restart Mission to retry the mission from the beginning, or select Quit to Bunker to quit the mission and return to the Bunker.
1. Treasure collected
2. Luigi's health
3. Keys
4. Items to find
   Shows the type and number of items needed to proceed with the mission.
5. Map
   Slide the stylus across the screen to move the map.
   - Destinations
   - Luigi's position
   - Unlocked doors
   - Locked doors
   - Doors that cannot be opened yet
6. Floors
   Tap to view the map of the selected floor. Luigi's location will be marked as $\mathbb{1}$, and destinations will be marked as $\mathbb{!}$.
7. Zoom
   Zoom in by tapping +, and zoom out by tapping -. Slide the bar up and down to zoom.
8. To-do list
   Tap to see the name of the current mission and the mission objectives. Tap the mission name to see a detailed description. If $\mathbb{1}$ is shown, you can tap it to view the destination on the map. Once completed, mission objectives will be checked off.

Pause Menu
Press $\text{START}$ to pause the game and open the pause menu. When in the pause menu, you can choose to restart the mission, return to the Bunker, or view the controls.
Basic Controls

Move
○

Run
○ + △

Look up
×

Look down
△

Investigate
× (when × is displayed)
Open doors, look through windows, and perform other actions depending on the context.

Looking through Windows

When you're looking through a window, you can look around by tilting the Nintendo 3DS system or moving ○.

When playing this game, you may have to move the Nintendo 3DS system around. Make sure you have enough room before playing, and hold the system firmly with both hands while playing. Do not move the system with excessive force, as this could cause injuries, damage to the product, or damage to nearby objects.
Mastering the Poltergust 5000 is vital to your quest. The Strobubl and Dark-Light Device attachments will not become available until later in the game.

**Vacuum with the Poltergust**

Use the Poltergust 5000 to vacuum up ghosts, pick up items, or stick objects to the nozzle.

**Blow with the Poltergust**

The Poltergust 5000 can blow out air and fire the items stuck to the nozzle.

**Use the Strobubl**

The Strobubl enables you to charge up your flashlight to scare ghosts and defeat small enemies. You can also flash green circular panels to unlock doors or activate machines. Hold down R to charge the Strobubl and increase its effective range.

**Use the Dark-Light Device**

Hold down B.

Use the Dark-Light Device to reveal illusions, activate paranormal paintings, and stun certain ghosts. Using it drains the battery (↓). After revealing an illusion, you will need to vacuum up all the Spirit Balls before the illusion will materialize.

You can aim up or down while using the Poltergust 5000, Strobubl, or Dark-Light Device by pressing R or L at tilting the Nintendo 3DS system.

**Vacuuming up Objects**

The Poltergust 5000 can vacuum up curtains, carpets, and other objects. To pull objects, move L when the Power Gauge appears and press R when it is full.
To capture a ghost, follow the steps below:

1. **Flash the ghost with the Strobulf- enabled flashlight**

   Successfully flashing a ghost will cause it to be stunned.

2. **Vacuum it with the Poltergust 5000**

   Vacuum a ghost with the Poltergust 5000 to decrease its health. When a ghost's health reaches zero, it will be captured. Use □ to pull the ghost toward you to fill up the Power Gauge (→).

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**Full Power Gauge**

When the Power Gauge is full, press A to deliver a surge of vacuum power to the ghost.

- Luigi's health will decrease if he's pulled and knocked down by a ghost.
- Press B while vacuuming up a ghost to dodge attacks.
As you capture ghosts and solve puzzles, you will sometimes find items. Pick them up by walking into them or vacuuming them up with the Poltergust 5000.

**Treasure**

Coins are worth 1G, bills are worth 5G, and bars of gold are worth 20G.

**Hearts**

Hearts recover a bit of Luigi's health.

**Keys**

Keys open locked doors.

**Gems**

If you collect all the gems, something neat may happen!
Ascend a haunted tower with up to three other players, capturing ghosts and finding your way to the goal on each floor.

Starting the Game

Select the communication method (pages 13-15) first. You can either select to create your own ScareScraper or join another player's ScareScraper. To create your own ScareScraper, select Create ScareScraper, then choose the game mode, number of floors, and difficulty. You can then either start playing by yourself or wait for other players to join. To join someone else's ScareScraper, simply select the ScareScraper you'd like to join.

Completing Floors

The requirements for completing a floor will depend on the game mode. Satisfy the requirements within the time limit (page 12) to progress to the next floor.

Game Over

Game over occurs when the health of all players in a group reaches zero or when time runs out. Help players whose health is zero by moving close to them and pressing X. This will restore a bit of their health and allow them to continue playing.

If you are playing with two or more players, closing the system will not put it into Sleep Mode.
1 Treasure collected

During play, the Poltergust 5000 will be upgraded once you have collected enough treasure.

2 Luigi’s health

3 Items

Shows items you’ve found.

4 Objectives

5 Other players’ icons

Shows the status of other players.

6 Map

7 Time remaining

8 State of progression

9 Current floor
Co-op Mode (Local Play)

This software supports multiplayer games via wireless communication. Up to four players can participate. Each player must have a copy of the software.

You will need:
- One Nintendo 3DS system per player
- One copy of the software per player

Create ScareScraper

1. Select Local Play and then Create ScareScraper.
2. Choose the game mode, number of floors, and the difficulty level.
3. Select OK and press A when you're ready.

Join Game

Select the game you want to join, and press A.
Co-op Mode (Download Play)

This software supports multiplayer games via wireless communication. At least one player must have a copy of the software.

You will need:
- One Nintendo 3DS system per player
- At least one copy of the software

Steps for the Host System

1. Select Download Play and then Create ScareScraper.
2. Select the game mode, number of floors, and the difficulty level.
3. Select OK and press A when you're ready.

Steps for the Client Systems

1. Select Download Play from the HOME Menu.
2. Tap the Nintendo 3DS logo.
3. Tap Luigi's Mansion: Dark Moon.
   ◆ A system update may be required. If so, follow the on-screen instructions to update your system. If you see the message, "The connection was interrupted" and the system update fails, try updating the system via System Settings. For detailed instructions, refer to the "System Update" page within your system's Operations Manual.
You can play with up to three other players over the Internet.

- Refer to your Operations Manual for information about connecting your system to the Internet.
- If Parental Controls are set up on your system, you can restrict online interaction.
- Refer to your Operations Manual for information on how to set up Parental Controls.

Find Other Players
Select Online Play, and choose the type of players you want to play with.

- **Worldwide**
  Play with players from around the world.

- **Friends**
  Play with players from your friend list.
- To play with a friend, you must be registered on each other's friend list.
  You can register a friend from the HOME Menu > friend list. Refer to the Operations Manual for details.

Create ScareScraper

1. Once you have selected the type of players you want to play with, select Create ScareScraper.
2. Choose the game mode, number of floors, and the difficulty level.
3. Select OK and press ② when you're ready.

Join Game
Select the game you want to join, and press ③.

This software supports the Nintendo Network™.

**About Nintendo Network**

Nintendo Network is the name of Nintendo’s network service that enables users to enjoy games and other content via the Internet. It provides access to a wide range of network services, including the ability to play games with people around the world, purchase and download games/content, and exchange images and messages.
Ghosts you have captured and gems you have collected can be viewed here.

**Ghost Container**
View the ghosts you have captured.

**Gem Collection**
View the gems you have found.

**Boo Canister**
View captured Boos.

**Unlockables**
Check how much treasure you need to upgrade the Poltergust 5000.
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