User-generated content, or UGC, is content created by users, such as messages, Mii characters, images, photos, video, audio, etc.

Information-Sharing Precautions

The extent of UGC exchange depends on the software.

- Nintendo bears no responsibility whatsoever for any problems that result from the use of the Internet (for example, the sending of content over the Internet, or the sending or receiving of content with others).
Parental Controls

You can restrict use of the following features by adjusting the options in Parental Controls.

- Refer to your Operations Manual for information on how to set up Parental Controls.

- Nintendo 3DS Shopping Services
  Restricts the purchase of downloadable content (p. 30).

- Online Interaction
  Restricts online Café visits.

- StreetPass
  Restricts the sending/receiving of player data via StreetPass (p. 28).

- Friend Registration
  Restricts the ability to find or add new friends.

- Access to this game (as well as other games) can also be restricted through the Software Rating item in Parental Controls.
Introduction

Disney Magic World gives you the chance to live in the world of Disney. Interact with characters from Disney films, make and wear clothes to show off your sense of style, become the owner of a Cafe and work to satisfy your customers, and more.

This software uses your Nintendo 3DS system's internal calendar and clock. Manually adjusting the time and date settings may produce unexpected results, so please check the system's date and time settings before starting the game.

Exploring the World of Disney

The game takes place in Castleton, with its soaring namesake castle at the town's center, and a number of Worlds inspired by Disney films. You will venture back and forth between Castleton and these Worlds as you advance in the game.

Castleton Worlds

The main character (that's you!) lives here with Mickey and friends. This area will act as your central base where you can shop, make clothes and furniture and open a Cafe.

Worlds (p. 21-24)

These are the various Worlds of Cinderella, Pooh, Alice and Aladdin. You can interact with these characters by going on quests to each of their Worlds, where you will also collect materials to make clothes and furniture.

Creating Disney Items

Venture into the world of Disney and use materials you obtain on quests (p. 25) to create clothes, furniture and even food featuring Disney motifs.

Collecting Materials

You can harvest flowers, fruit, mushrooms and more both in town and in quest areas (p. 25). In addition, you can go fishing (p. 15) and raise and harvest crops in a field (p. 22).

Clothes and accessories can be bought at McDuck's (p. 13) or made at the Boutique (p. 13). Show off your sense of style by coordinating your favorite items to make an outfit.

Creating Your Very Own Cafe

After becoming the owner, you will be able to style the Cafe to your own personal tastes by selecting the furniture and choosing which food to put on the menu (p. 17-20). Try throwing parties at the Cafe every once in a while. You never know, a Disney character might even come and visit!
These are the basic controls used in the game.

**Button Controls**

### Main Screen Controls

Controls in red are used during quests (p. 25).

<table>
<thead>
<tr>
<th>Button</th>
<th>Action</th>
</tr>
</thead>
<tbody>
<tr>
<td>◎</td>
<td>Move</td>
</tr>
<tr>
<td>◎</td>
<td>Greeting (assigned to each direction)</td>
</tr>
<tr>
<td>◎</td>
<td>Talk, examine, pick up, magic attack, charged magic (long press)</td>
</tr>
<tr>
<td>◎</td>
<td>Run (while pushing ◎)</td>
</tr>
<tr>
<td>◎</td>
<td>Display/Hide the Main Menu</td>
</tr>
<tr>
<td>◎</td>
<td>Special Magic</td>
</tr>
<tr>
<td>◎</td>
<td>Completely restore Health Points (HP) and Magic Points (MP) when you have a Magic Stone.</td>
</tr>
<tr>
<td>◎</td>
<td>Magical Turn</td>
</tr>
</tbody>
</table>

### Menu Controls

- ◎ Menu Navigation
- ◎ Menu Navigation
- ◎ Confirm
- ◎ Cancel
- ◎ Sort Items
- ◎ Display/Hide Details

### Touch Controls

Menus displayed on the bottom screen can also be navigated by tapping. In addition, you can use touch controls to activate Showtime (p. 25) and in Cinderella’s World when you are attending a ball (p. 21).

During wireless communication, closing the system will not put it into Sleep Mode.
Press A when the title screen appears to display the title menu.

New Game
Create your own character and play the game from the beginning.

Creating a Character
Follow the directions on the screen to select your character's appearance, name and birthday.

Selecting from Mii Maker
You can use a Mii™ from the Nintendo 3DS system's Mii Maker™ as your player character. First select a Mii and then enter a birthday.

Continue
Your save data will be displayed and you can continue playing from where you last left off. Select CONTINUE GAME to start playing.

Options
Options are displayed when save data is present.

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Change Character</td>
<td>Change your character's appearance, name, etc.</td>
</tr>
<tr>
<td>Delete Save Data</td>
<td>Delete your save data.</td>
</tr>
</tbody>
</table>
Saving and Deleting Data

**Saving Your Data**

From the main menu, select SAVE (p. 10) to save your progress in the game.

- Only a single save data file can be created.

**Deleting Your Data**

From the title menu, select CONTINUE followed by OPTIONS and then DELETE SAVE DATA to delete your save data.

Please be careful when deleting save data. Once save data has been deleted, it cannot be restored.

- Data can be lost due to user action, such as repeatedly powering off and on the system or removing a Game Card or SD Card while saving. Data loss may also be caused by poor connectivity due to dirt or dust in the system's ports. Please be aware that in these cases data cannot be restored.
The Passage of Time
As time passes, the appearance of your surroundings will change.

Collecting Stickers and Expanding Your World
Stickers show just how much you are enjoying your life in the game. Obtain them by playing through various episodes, creating lots of Disney items, fishing (p. 15) and harvesting crops (p. 22). You can do many more things in the game as the number of stickers you have increases, so be sure to try all the various ways of collecting them.

After Collecting Stickers
Examining the Magical Number that corresponds to the number of stickers you have collected will allow you to access new amenities (p. 13-15), such as the Boutique and Workshop, and explore new areas.

Making Items
Taking the materials you have collected to the Boutique or Workshop will allow you to combine materials to create items such as furniture and clothes (p. 13).

Obtaining Recipes
Recipes are written records of the materials necessary to synthesize a particular item. You can get recipes, for example, by clearing episodes and collecting stickers, and new recipes will allow you to create new clothes and furniture. In addition, if you register a recipe to Recipes (p. 11), you will always be able to check what materials are necessary to synthesize that particular item.
Game Screen

The screen below is displayed when in Castleton (p. 13-15) and the towns of the various Disney character Worlds (p. 21-25).

1 Navigation
   Hints on what you should do next, such as who to go meet or what particular place to go to, are displayed here.

2 Stickers
   The number of stickers you have collected is displayed here.

3 Good Luck Charm (p. 14)
   The effect of the Good Luck Charm you have had cast upon yourself at the Shop of Wonder is displayed here.

4 Mini Map
   A map of your surroundings illustrated with helpful icons is displayed here. See below for a list of icons.

- Current Location
- Disney Character Location
- Destination/Favor Location
- Magical Number Location
- Magical Number Direction
- McDuck's (p. 13)
- Boutique (p. 13)
- Workshop (p. 13)
- Yen Sid's Tower (p. 14)
- Castleton Air Travel (p. 14)
- Shop of Wonder (p. 14)
- Fishin' Holes (p. 15)
- Castle
- Café (p. 17)

5 Current Coins
Press \( \Box \) while on the main game screen to display the Main Menu (p. 11-12) on the bottom screen.

Save your game progress.

The date and time that have been set on the system are displayed here.

View helpful tips for playing the game here.
Main Menu

Outfits
Change the clothes and accessories your character is wearing here (p. 16).

Items
Check items such as materials you have collected here. To view details select a category followed by an item.

Requests
Check Cafe Requests (p. 19) and favors requested by Disney characters and townspeople here.

Recipes
Check recipes for synthesizing clothes, furniture, food and more here. To view details select a recipe category followed by a recipe.

Requests
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Recipes
Check recipes for synthesizing clothes, furniture, food and more here. To view details select a recipe category followed by a recipe.

- Change the clothes and accessories your character is wearing here (p. 16).
- Check items such as materials you have collected here. To view details select a category followed by an item.
- Check Cafe Requests (p. 19) and favors requested by Disney characters and townspeople here.
- Check recipes for synthesizing clothes, furniture, food and more here. To view details select a recipe category followed by a recipe.

Items

Requests

Recipes

Stickers

Choose a sticker category and press ©, then select a sticker to view the conditions necessary for obtaining the sticker.

Stickers

Stickers you have collected are displayed in color, whereas stickers you have not obtained yet are displayed in gray.

Stickers Held/Total Stickers

A crown will be displayed once you have collected all of a certain category of sticker.

Sticker Category

Here you can check which stickers it is possible to collect at the current point in the game as well as the conditions for obtaining them.

Recommended Stickers

Here you can check which stickers it is possible to collect at the current point in the game as well as the conditions for obtaining them.

Greetings

Here you can assign greetings (p. 15) that you have learned to each of the directions on ©. Select a greeting and a direction on © to assign it to.

Albums

Here you can view photos (p. 15) you have taken and cards (p. 15) you have obtained.

Collection

Here you can view information on items you have obtained, such as clothes, furniture and food (p. 17). Select the collection you want to view followed by the item you want to view.
As you collect stickers and advance in the game, you will gain access to various amenities and will be able to buy, sell and even make items such as clothes and furniture.

**McDuck's**
You can buy and sell items at this department store owned by Scrooge McDuck. You will be able to buy more items as you progress in the game.

**Buying Items**
Press + while standing in front of an item you are interested in to have Huey, Dewey or Louie come to talk to you, allowing you to buy the item.

**Trying On Before Buying**
Examine clothing on display for a chance to try it on. If you like what you see, you can buy it and decide to keep wearing it.

**Selling Items**
You can sell items by talking to Scrooge upstairs. For the item you want to sell, select the category followed by the item and quantity to sell.

**Boutique**
You can synthesize materials to make clothes at this shop run by Daisy.

**Synthesizing Clothes**
Talk to Daisy and choose the category followed by the item of clothing you want to make. You will be able to synthesize the clothing if you have gathered all of the necessary materials and coins.

**Workshop**
You can synthesize materials to make furniture and fishing rods at this shop run by Chip and Dale. You can place furniture in the Cafe or in My Room (p. 17-20). Naturally, fishing rods are necessary if you want to do any fishing (p. 15).
Yen Sid's Tower
This is the tower where Yen Sid lives. Here you can synthesize materials to make the magic wands you will use when you go on quests (p. 25).

Making Wands
Talk to Yen Sid and then select the wand you want to make. You will be able to synthesize the wand if you have gathered all of the necessary materials and coins.

Castleton Air Travel
Talk to Bella and you will be able to play with other players via local wireless, download items and more (p. 26-30). In addition, you can obtain items by reading AR Card(s) (p. 31).

Shop of Wonder
Here you can obtain items to use with your outfit (p. 16). You can also have Good Luck Charms with various effects cast upon your character.

Sparkles
You can exchange "Nice!" points (p. 18) for Sparkles that you can use with your outfit.

Receiving Good Luck Charms
You can exchange "Nice!" points for Good Luck Charms with various effects, such as increasing the strength of your magic.
Fun Things to Do

Fishing
Get your hands on a fishing rod and give fishing a try. You will start fishing as soon as you sit down at a fishin' hole. Follow the on-screen instructions to fish.

Taking Photos
When you interact with Disney characters, you will be able to take photos at certain points in the game. From the Main Menu, select ALBUMS, then select PHOTO ALBUM to view the photos you have saved.

Collecting Cards
You can receive one card by greeting Disney characters. By collecting cards and then going to the castle, you can learn new greetings. From the Main Menu, select ALBUMS, then select CARD ALBUM to check the cards you have obtained.

Greetings
Once you have learned a greeting, use 🌼 to try it out on someone. They may share some new information you have not heard from them before.
Select OUTFITS from the Main Menu to have your character change into any item of clothing that you have had made at the Boutique.

Select a category such as tops, accessories or wands, then select the item of clothing you want to wear and finally select PUT ON.

The item of clothing you are currently wearing has ☑ displayed below it.

Press [START] to save the current clothing to Saved Outfits. From the Main Menu, select OUTFITS, then select SAVED OUTFITS to check or change into your saved outfits.

Change your character's pose here.

Displayed by pressing ◎. Here you can check the theme, rarity value and effects of your clothing.

During quests (p. 25), wearing quest clothes and carrying wands may grant special effects.

You can score an Ace Ensemble by wearing the same type of clothing from head to toe.

If you meet townspeople while wearing an Ace Ensemble, they will respond with “Nice!”

You can gain “Nice!” points when townspeople respond to you with “Nice!”. When you save up a certain amount of “Nice!” points, you can exchange them at the Shop of Wonder (p. 14) for Sparkles, which can be used with your outfit, and Good Luck Charms with various effects.
1. Preparing Menu Options

You can prepare several menu items to serve in the Cafe (p. 19). You can make snacks, drinks, and sweets.

2. Preparing a New Menu Item

You can offer a new dish or drink you have prepared to your customers (p. 19).

3. Waiting for Orders

Once you have prepared a dish or drink, wait for a customer to arrive and order it.

4. Collecting the Earnings

Each time a customer makes an order, the cafe receives earnings. Talk to the Cafe Manager to collect the earnings.

About Menu Items and Earnings

Each menu item has a set price the customer pays with every order, so your earnings are determined by multiplying the set price of a menu item by the number of times it was ordered.

When you fulfill certain Cafe Requests, specifically Golden Key Requests (p. 19), your owner level goes up and you are able to offer a greater variety of menu items. Your title is a testament to your skill as the Cafe Owner, and you will be granted new titles as your owner level increases.

Menu items you are serving for the first time or that you are serving again after a long hiatus will be in high demand and draw in lots of customers. Menu items are stocked in limited quantities, so make sure to prepare another dish after a menu item sells out.

About Parties

The party gauge fills up as the Cafe receives orders and you fulfill requests. Once the gauge is full, you can throw a party. The gauge is not displayed at first. It will be displayed after a certain amount of time has passed since the Cafe’s opening.

About Restaurant Level

The current restaurant level is displayed below.

- Current Earnings (Coins)
- Current Menu Items
- Rarity of Menu Item
- Demand for Menu Item
- Owner Level and Title
- Party Gauge
- Current Coins
When you are inside the Café, you can make dishes and drinks and swap out furniture from the Café Main Menu. To access the Café Main Menu, talk to the Café Manager.

Collect the Café's earnings.

Throw a party at the Café.

- The party button is grayed out at first, but once the party gauge is full, this button will light up. The party button can then be selected.
**Food**

You can make food and drinks to put on sale at the Cafe. Get started by making a snack, drink or sweet.

**Rarity of Menu Item**

**Theme of Menu Item**

**Price**

The amount the Cafe receives each time the food item is ordered.

**Menu Item List**

Choose a menu item to make the menu item or register its recipe to your Recipes.

**Necessary Materials**

The items necessary to make the dish or drink.

**Decorating**

Here you can change up the Cafe’s interior design. Choose the furniture category followed by the item of furniture you want to swap in. You will not be able to choose the positioning of items of furniture such as tables, chairs and counters.

**Theme Combos**

Select THEME •“ + COMBOS to display this screen. You can increase your number of combos by matching the themes of the Cafe’s furniture, staff clothing and menu items. The higher your number of combos, the more earnings you will receive from parties (p. 17).

**Moving Furniture**

Select MOVE/ORGANIZE to move or put away furniture that is currently placed in the Cafe.

**Cafe Requests**

Fulfilling the Golden Key Requests that arrive at the Cafe will increase your owner level. To get started, select the request you want to accept from the list. You can also cancel requests that you have already accepted.

**Staff**

You can swap out the staff. You can also change the staff clothing.

**Cafe Name**

You can change the name of the Cafe.

**Cafe BGM**

You can change the background music that plays at the Cafe.

**Hosting Disney Characters at the Cafe**

If you match the themes of the Cafe’s furniture, staff clothing and food items, Disney characters may come and visit your Cafe.

---

**Cafe Main Menu**

- You can make food and drinks to put on sale at the Cafe. Get started by making a snack, drink or sweet.
- You will become able to make sweets after advancing to a certain point in the game.
- Here you can change the Cafe’s interior design.
- Choose the furniture category followed by the item of furniture you want to swap in.
- You will not be able to choose the positioning of items of furniture such as tables, chairs and counters.
- Select THEME •“ + COMBOS to display this screen. You can increase your number of combos by matching the themes of the Cafe’s furniture, staff clothing and menu items. The higher your number of combos, the more earnings you will receive from parties (p. 17).
- You can also check your number of combos by selecting FOOD from the Cafe Main Menu.

---

**Theme Combos**

Choose the categories and the number of items that you want to display.

**Moving Furniture**

Select MOVE/ORGANIZE to move or put away furniture that is currently placed in the Cafe.

**Cafe Requests**

Fulfilling the Golden Key Requests that arrive at the Cafe will increase your owner level. To get started, select the request you want to accept from the list.

---

**Cafe Name**

You can change the name of the Cafe.

**Cafe BGM**

You can change the background music that plays at the Cafe.

**Hosting Disney Characters at the Cafe**

If you match the themes of the Cafe’s furniture, staff clothing and food items, Disney characters may come and visit your Cafe.
Things You Can Do in My Room

As you progress through the game, the upstairs of the Cafe will become your character's room. In My Room, you can swap out furniture just as you can in the Cafe, and you can also change your character's hairstyle and other aspects of their appearance. To get started, examine the room's mirror to access the My Room Menu.

Place Your Bed

You can place your bed anywhere in the room that you wish.

Changing Your Appearance

You can change your hairstyle and hair color by examining the mirror. If your character is a female, you can also change her eye shadow.

If you are using a Mii from Mii Maker, you will not be able to change your character's appearance.

Wireless Functions

From the My Room Menu, select WIRELESS to access local wireless (p. 26).
Cinderella and Prince Charming call this World home. Try dressing up and attending a ball at Cinderella Castle.

Dancing at a Ball
After clearing a few episodes, you will be able to attend your first ball. Change into a stylish ball outfit and head to Cinderella Castle.

How to Dance at a Ball
Match the rhythm of the dance as you tap and slide over the icons on the bottom screen. With each tap and slide you will receive an evaluation of "Very Good!", "Good" or "Miss" that will factor into your final score.

1 Combo Counter
Receiving consecutive evaluations of either "Very Good!" or "Good!" will increase your combo counter.

2 Icons

Pause Menu
Press START to display the Pause Menu. There you will be able to select between Continue Dancing, Start The Song Over and Quit. You can leave the ball before it is finished by selecting QUIT.

Your Outfit Evaluation
When attending a ball, a dress-up bonus based on your character’s clothing will be added to your score. You can get a big bonus by dressing your character in clothing that has a high rarity value.
Winnie the Pooh, Piglet, Tigger and their friends call this World home. Here you can work with the inhabitants of 100 Acre Wood to raise and harvest vegetables and fruit. You can then use the crops that you harvest as materials for making food in the Café.

Raising Vegetables and Fruit

Follow the steps below to raise vegetables and fruit in the area's field.

1. Planting Seeds
Approach a part of the field that is sparkling with light and press A to plant a seed.

2. Watering Your Crops
Approach a spot where you planted a seed and press A to water it. Your crops will stop growing if the soil they are planted in dries out, so be careful.

3. Harvesting Your Crops
Once a vegetable or piece of fruit is fully grown, press A to harvest it.
Have fun going on quests in Alice's World, home to characters such as the White Rabbit, Cheshire Cat and Mad Hatter.

**Going on Quests in Wonderland**

Alice's World has two separate quest areas (p. 25).

**Lilliput Wood**

Shrink down to a miniature size and defeat ghosts along the way as you proceed through the forest.

**Hedge Maze**

Have fun going on quests in this maze-like garden.
This World is home to Aladdin, Jasmine and Abu. Clear episodes to help the town of Agrabah develop.

Developing Agrabah

As you progress through the game Agrabah will grow as its population increases and its bazaar expands. The number of street stalls and goods for sale will also increase alongside the town's development.
Going on Quests

In each World (with the exception of 100 Acre Wood), you can go on quests where you use magic to defeat ghosts. As you explore quest areas, you will also have a chance to pick up materials that can be used to synthesize clothing and furniture.

You cannot save your progress during a quest.

Quest Overview

Follow the steps below to progress through quests:

1. Undertaking an Episode

Examine a sign in front of a quest area to view a list of episodes. Check over the episode details and then select a quest to undertake.

2. Changing into Quest Clothes

After undertaking an episode, it is time to change into quest clothes. Select HEAD OUT and WITH RECOMMENDED EQUIPMENT to automatically change into the optimal quest clothes for the quest and also equip the most suitable wand.

3. Progressing through the Quest

Once the quest is underway, ghosts will soon begin to appear. Use your magic wand to defeat the ghosts as you advance through the quest area. You will also have the opportunity to pick up flowers, mushrooms and other materials along the way.

4. After Achieving Your Objective

You will clear a quest as soon as you achieve the episode's objective, which for example might be to "defeat the boss that lies in the depths of the quest area." Next, enter the shining gate to be transported back to town.

Magic Stones

If you have a Magic Stone, you can press IIJ to fully restore your HP and MP.

Ghosts

Ghosts will begin to attack as they close in on your character. They will sometimes drop items and Coins when you defeat them.

Health Points (HP)

Your character's HP. When it is fully depleted you will no longer be able to go on.

Direction of Ghosts to Defeat

Good Luck Charm Effect

Combo Counter

The number of ghosts you have consecutively defeated. Defeat 10 ghosts in a row to receive a Magic Stone as a bonus.

Magic Points (MP)

MP is necessary for using special magic (extra strong magic attacks). Using special magic will consume MP, but certain items will restore MP.

Boss Battles

During boss battles, the boss ghost's HP gauge will be displayed on the upper right of the screen. Defeat the boss by depleting the entire gauge.

Showtime

If you obtain a certain special item during a quest, an icon will be displayed on the Touch Screen. Touch the icon to start Showtime. During Showtime, you will not lose any HP. Ghosts will not attack even if they pass by and you can use special magic without consuming any MP, etc.

When Your HP Runs Out

Getting hit by a ghost's attack will deplete your HPs lightly, and you will not be able to go on when all of your HP is exhausted. If you have enough Magic Stones you can choose to use them to continue, otherwise you must quit the quest.

Quitting a Quest

In addition to instances when your HP is fully depleted, you can quit a quest by pressing ® to display the Main Menu and then selecting QUIT. After quitting you will be returned to town, but along the way you will drop many of the items you obtained during the quest.
Wireless Communication Mode

As you progress in the game, you will become able to play with other players, download items and more via wireless communication. To get started, talk to Bella at Castleton Air Travel in Castleton to bring up the following Wireless Main Menu.

- The Wireless Main Menu can also be accessed from My Room (above the Cafe).

Wireless Main Menu

Visit/Invite

You and one other player can play together via Local Play, or visit Cafes via the internet (p. 27).

StreetPass™ and SpotPass™ settings can be set here. The comment and settings can also be set here.

Down-loadable Content

Here you can download special items, etc. via Nintendo Network (p. 30).

Magical AR

You and one other player can play together via Local Play, or visit Cafes via the internet (p. 27).

StreetPass™ and SpotPass™ settings can be set here. The comment and settings can also be set here.

About Nintendo Network

This software supports Nintendo Network™. For a full list of this software’s features that make use of Nintendo Network, see the “Castleton Air Travel” section (p. 26-31) of this manual.

Refer to your Operations Manual for information about connecting your system to the Internet.

Protecting Your Privacy

To protect your privacy, do not give out personal information, such as last name, phone number, birth date, age, school, e-mail, or home address when communicating with others.

Friend codes are a part of a system that allows you to play with people you know. If you exchange friend codes with strangers, there is a risk you could share information with people you don’t know or exchange messages that contain offensive language. We therefore recommend that you do not give your friend codes to people you don’t know.
Local Play and Internet

This software supports multiplayer games via wireless communication. Each player must have a copy of the software.

- Local Play becomes available after advancing to a certain point in the game.

You Will Need:
- One Nintendo 3DS system per player
- One copy of the software per player

Connection Procedures

Hosting Another Player at Your Café:
1. Talk to Bella at Castleton Air Travel and select VISIT/INVITE from the Wireless Main Menu.
   • The Wireless Main Menu can also be accessed from My Room (above the Cafe).
2. Select LOCAL WIRELESS, then INVITE OVER.
3. Select the same meeting place as your guest does, and then the connection will be initiated.

Visiting Another Player's Café:
1. Talk to Bella at Castleton Air Travel and select VISIT/INVITE from the Wireless Main Menu.
   • The Wireless Main Menu can also be accessed from My Room (above the Cafe).
2. Select LOCAL WIRELESS, then VISIT.
3. Select the same meeting place as your host does, and then the connection will be initiated.

How to visit over the Internet
1. Talk to Bella at Castleton Air Travel and select VISIT/INVITE from the Wireless Main Menu.
   • The first time you connect to the internet, you will be asked to confirm if you wish to upload your Cafe data. Select YES to proceed.
2. Select WI-FI and then select CONNECT.
3. Select FRIEND LIST to visit the Café of one of your friends, or select RANDOM to visit the Café of a random player from the server. You can also select GUEST to visit the Café of a player who recently visited your Café.
4. Choose a Café you would like to visit from the list.
This software uses StreetPass (local wireless communication) for exchanging player data. Once the data has been received, the character you met through the StreetPass feature will come visit your town.

- To communicate using this feature, all players must activate StreetPass for this software.

**Activating StreetPass**

Talk to Bella at Castleton Air Travel. Then, from the Wireless Main Menu, select SETTINGS followed by StreetPass.

- The Wireless Main Menu can also be accessed from My Room (above the Café).

**Deactivating StreetPass**

To deactivate StreetPass, open System Settings, select Data Management, and then select StreetPass Management. Tap the icon for this software title, and then select Deactivate StreetPass.

You can disable StreetPass functionality via Parental Controls.

- Refer to your Operations Manual for information on how to set up Parental Controls.
This software supports online communication via an Internet connection. You can download special items, etc.

- Data received through SpotPass is saved on SD Cards. As a result, it is recommended that you keep an SD Card inserted in your system at all times.

### Activating SpotPass

**Procedure**

Talk to Bella at Castleton Air Travel. Then, from the Wireless Main Menu, select SETTINGS followed by SpotPass. Finally, select YES to activate SpotPass.

- SpotPass settings can also be accessed from My Room (above the Café) or from the Title Menu.

### Deactivating SpotPass

You can deactivate SpotPass at any time.

**Procedure**

Talk to Bella at Castleton Air Travel. Then, from the Wireless Main Menu, select SETTINGS followed by SpotPass. Finally, select YES to deactivate SpotPass.

- SpotPass settings can also be accessed from My Room (above the Café) or from the Title Menu.
Purchasing DLC

This software allows you to purchase special items (paid DLC) through the Internet using your Nintendo eShop funds.

How to Purchase Downloadable Content

Talk to Bella at Castleton Air Travel and select DOWNLOADABLE CONTENT followed by the content you want to download.

Precautions about Purchasing Downloadable Content

- You can view the purchase history of downloadable content in Account Activity in Nintendo eShop.
- After purchase, downloadable content cannot be returned, refunded, or exchanged.
- Once you have purchased downloadable content, you can redownload the content free of charge, even if it has been deleted.
- You cannot redownload software if you select the Delete Account option. For more details, please see the Nintendo eShop instruction manual.
- You will not be able to download it again if the software has been temporarily or permanently discontinued. Please be aware of this in advance.
- Downloadable content that you purchase is stored on the SD Card.
- Downloadable content can only be used on the system that was used to download it. You cannot insert the SD Card into another system and use the content there.

Adding Funds to Your Account

You must have the purchase price of downloadable content in your Nintendo eShop account balance in order to purchase it. If you do not have enough funds in your account, the following screen will appear. Tap Add Funds to add funds to your account.

One of the following is needed to add funds to your account.

- Nintendo Prepaid Card
- Credit card

If desired, you can store the credit-card information on the system. This will give you the ability to add funds to your account by simply entering the password you established when you first entered the credit-card information.

You can delete the credit-card information at any time by accessing Settings / Other in Nintendo eShop.
This software supports the reading of AR Cards using the Nintendo 3DS system's camera in some regions. You can obtain special items by using AR Cards. Talk to Bella at Castleton Air Travel. Then, from the Wireless Main Menu, select MAGICAL AR. Finally, align your system's camera to read the AR Card.

When playing AR Card games, you may have to move around the area while holding the Nintendo 3DS system. Make sure you have enough room, and hold the system firmly with both hands while playing.

The Wireless Main Menu can also be accessed from My Room (above the Café) or from the Title Menu.

Refer to the following website for details:

http://disneymagicalworld.nintendo.com

Receive special items by using the Nintendo 3DS system's camera to read AR Cards.

Magical AR-related services may be terminated without any prior notice.
Nintendo Customer Service
SUPPORT.NINTENDO.COM
USA/Canada:
1-800-255-3700
Latin America/Caribbean:
(001) 425-558-7078