Thank you for choosing the Art Academy™. Lessons for Everyone! game for the Nintendo 3DS™ system.

Please read this manual carefully before using the software. Please refer to the Nintendo 3DS™ Operations Manual for more details and tips to help you enjoy your game! (See below to return to the HOME Menu.)

Health and Safety Information

IMPORTANT
Before using this software, read all content within the Health and Safety Information application on the HOME Menu.

To access this application, tap the HOME Menu, then tap Open and read the contents of each section carefully. When you are finished, please close (X) to return to the HOME Menu.

You should also thoroughly read the Nintendo 3DS Operations Manual, including the Health and Safety Information section, before using Nintendo 3DS software.

CAUTION - STYLUS USE
To avoid fatigue and discomfort, hold the stylus like you would a pen or pencil, and lightly touch or press it against the touch screen. Keep your fingers, hands, and arms relaxed. If you experience any discomfort, gentle strokes work just as well as many short, hard strokes.

Protect Your Vision
This software allows you to share information, such as your Miit™ and Miifit™ name, followed artwork from your Miiverse™ and Miiverse™ community, and your Nintendo 3DS Camera photos. Free content, saves, or custom theme you have published or downloaded, or other users through local wireless communication of any type of service.

Keep the following in mind when sharing personal information through these services:
- To protect your privacy, do not give out personal information such as your telephone number, birthday, address, school, email, or home address to people you do not know.
- Friends codes are a part of a system that allows you to play with people you don’t know. If you exchange friend codes with strangers, there is a risk you could receive unsolicited messages or content from people you do not know. Please be careful with who you play with, and recommend that you do not give your friend codes to people you don’t know.

Your Nintendo 3DS system and this software are not serviceable by unauthorized device or unlicensed personnel. Repair or attempted repair by unauthorized persons may result in physical injury to yourself or others and may cause damage to the product or void the warranty.

This software is not compatible with the Wii™, Wii U™, or Wii Mini™ systems, or with any other machine that is not a Nintendo 3DS system and is not compatible. Unauthorized copying of any program or content sold or distributed by Nintendo, as well as unauthorized copying of any program or content sold or distributed by third parties, is prohibited by applicable law.

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Art Academy: Lessons for Everyone! lets you paint and draw using the stylus.

There are two modes: Lessons (page 6) and Free Paint (page 8). In Lessons mode, you can take lessons on drawing and painting. In Free Paint mode, you’ll be able to draw and paint freely. You can also share your artwork with your friends (pages 13-14), purchase new lessons (page 12), and create custom minilessons (page 10).
The game can be controlled by pressing on-screen icons. Listed below are controls that can also be used by pressing buttons and, in some cases, can only be used by pressing buttons.

### Teaching Sections

- **Advance text**: \( A \)
- **Skip recording or expanded text**: \( X \)
- **Back (review mode)**: \( L \)
- **Forward (review mode)**: \( R \)
- **Open/close pause menu**: \( START \)

### Painting Sections

- **Toggle upper screen image**: \( A \) or \( B \)
- **Open/close tool menu**: \( X \)
- **Toggle tool-menu-icon position**: \( Y \)
- **Quick-tool selection**: Hold \( L \) or \( R \)
- **Move screen position (while zoomed)**: \( \) (Circled dot)
- **Move color matcher (while in palette)**: \( \) (Circled dot)
- **Cycle through image variations**: \( \) (Circled dot)
- **Open/close Vince menu**: \( START \)
You can access the various game modes of Art Academy from the main menu.

**Lessons**

Access the Art Academy teaching courses.

- **Introductory Course (page 6)**
  Learn about the drawing and painting tools and the basic principles of art.

- **Advanced Course (page 6)**
  Learn more advanced art concepts, such as portraiture and perspective.

- **Add-On Lessons (page 12)**
  Expand the Art Academy syllabus by purchasing new lessons and minilessons.

- **Custom Lessons (page 10)**
  Create your own minilessons to share with your friends, or play the lessons others have created.

- **Free Paint (page 8)**
  Create your own artwork using any of the Art Academy tools! Choose a source image from the Art Academy library, or use your own photos.

- **Gallery (page 9)**
  Enter your 3D Gallery, where you can put your completed artwork on display!

- **Share (pages 13-14)**
  Share your custom lessons, completed artwork, or Free Paint saves with friends. Share content face-to-face, or use SpotPass™ to share with friends anywhere.

**Vince**

Tapping Vince displays a helpful or interesting message that changes each day.

**Game Options**

Change your sound settings or SpotPass™ settings, view the credits, or replay the game intro.
On the Vince menu, you can save the game at any time during a game session. You can do this in three different ways:

- Save Session: Save your work in order to resume it later.
- Save to Portfolio: Save your artwork to hang in your Gallery. (You cannot resume your work later.)
- Export to Photos: Send a large version of your artwork to Nintendo 3DS Camera photos. (You cannot resume your work later.)

During a lesson, you will be offered a chance to save the game at the end of each stage.

By holding A, B, ⊙, and ⊙ simultaneously when starting the game, you can access a menu that allows you to clear your lesson unlocks, gallery layout, and game options.

- Data can be lost due to user action, such as repeatedly powering off and on the system or removing the Game Card or SD Card while saving. Data loss may also be caused by poor connectivity, due to dirt or dust in the system's ports. Please be aware that in these cases data cannot be restored.
There are nine lessons and seven minilessons in the Introductory Course, and eight of each in the Advanced Course. Only the first lesson of each course is initially available.

A minilesson gives you a chance to practice what was learned in the main lesson using a similar subject image. Completing an unlocked lesson will unlock its associated minilesson (if any), as well as the next lesson in the course.

**Teaching Sections**

In lessons and minilessons, Vince gives instructions in Teaching Sections, which may include diagrams or recordings.
- Expanded Text is used for interesting art history or techniques that are not necessary to successfully complete the lesson. Vince's dialog box changes color to indicate Expanded Text.
- To read Vince's lines again, access Review mode by pressing \( \square \) or tapping \( \square \).
- Recordings and Expanded Text can be skipped by pressing \( \square \) or tapping \( \square \).

**Painting Sections**

During Painting Sections, you follow Vince's instructions to create the next step of your artwork. You can use the Tool Menu (page 7) to change tools, and you can open the Vince menu to get a reminder of what to do in the current section.

**Image Variations**

All minilessons and some main lessons have image variations available. Image variations can be accessed with \( \square \) and \( \square \).
- In some main lessons and minilessons, when the source image is on the upper screen, different angles or lighting variations are available.
- In minilessons, when Vince's image is on the upper screen, the different stages of Vince's painting will be available.
There are four different mediums available in Art Academy: Pencils, Paints, Colored Pencils, and Pastels. Each lesson teaches one specific medium. Minilessons may sometimes use a different medium than the main lesson.

All mediums are available in Free Paint and in the custom-lesson creator.

**Grid Tool**

The grid tool places a grid over both your canvas and the reference image on the upper screen. The grid can help you to accurately position and size your drawing.

When the grid tool is on, the subject image on the upper screen will be displayed in 2D.

**Zoom Tool**

The zoom tool allows you to zoom in on your work for increased accuracy. While zoomed in, you can move around using Q.

**Color Matcher**

The color matcher is a colored circle that appears over the source image on the upper screen when the paint set, colored-pencil set, or pastel set is open.

The color of the circle matches your currently selected paint, pastel, or colored pencil. The circle can be moved around the upper screen using Q. Use the color matcher to help you choose the right colors for your drawing.

**Subject Image**

During a lesson, you can switch your reference on the upper screen from the subject image to Vince’s painting.

**Change Media**

It is possible to change the medium used in Free Paint and in the custom-lesson creator.
The Free Paint mode in Art Academy: Lessons for Everyone! lets you practice your drawing and painting skills using whatever tools and subject you like! Unlike in lessons, you can switch freely between the different mediums in Free Paint. Note that switching mediums will automatically "dry" or "fix" your artwork. Any marks already on the canvas when you switch mediums can no longer be changed or erased.

**Image Library**

In Free Paint, you can choose a subject image from the image library, which contains all of the lesson-source images and many more besides.

**Image Variations**

When choosing a subject image, the image-variations icons indicate that variations of the image can be accessed during the session with ☐ and ☒.

- Angle variations available
- Lighting variations available

**Importing Photos**

You can also import your own 3D or 2D photos taken using the Nintendo 3DS Camera or images saved on your SD Card.

*Note*: There are images that cannot be imported.
In your Personal Gallery, you can display your finished artwork and show it off to your friends!

**Navigation**

To move around the Gallery, use ◀ to change your point of view and the up-arrow icon or ▶ to move forward.

**Portfolio**

Tapping Portfolio opens your portfolio, where you can delete your saved artwork. If you are standing in front of a wall space, you can also rename artwork and mount it from your portfolio.

**Mounting Artwork**

To mount artwork on the wall from your portfolio, approach a wall space and open your portfolio. Select the artwork, and tap Mount.

**Choosing a Frame and Rotation**

To rotate or reframe a mounted image, approach it and tap Frame. You can choose from a wide variety of frames and four different orientations.

**Taking Down Artwork**

To take down a mounted image, approach it and tap Take Down.
The custom-lesson creator lets you create your own minilessons, with your choice of subject, to share with your friends! Custom lessons can be created or played by selecting Custom Lessons from the Lessons menu.

**Subject Image and Canvas**

The first step in creating a custom lesson is to select a subject image to teach and a canvas or paper to draw or paint on. If no subject image is desired, this step can be skipped by tapping No Image.

**Notes**

Notes are the teaching text for your lesson. Each stage of the lesson contains from one to five notes (pages of teaching text). When your lesson is played, your chosen Mi™ character will present this teaching text to the player.

**Stages**

A custom lesson consists of an introductory stage, during which the subject image is introduced, and up to nine additional stages.

As you create your drawing or painting, you should stop at each significant point and select Finish Stage from the Vince menu. The state of your artwork will be saved, and you will be asked to add notes to explain to the player how to tackle that stage.

**Review**

The Review Stages button in the Vince menu lets you review your lesson so far. Here you can also add, edit, or delete notes. You can also remove previously saved stages. However, the introductory stage cannot be removed.

**Publish**

When you finish creating your lesson, you need to publish it in order to turn it into a playable lesson for your friends. To do this, select Publish Lesson from the Vince menu.
This software supports the Nintendo Network™.
The Nintendo Network logo appears on the packages of software supporting the Nintendo Network.

About Nintendo Network
Nintendo Network is the name of Nintendo’s network service that enables users to enjoy games and other content via the Internet. It provides access to a wide range of network services, including the ability to play games with people around the world, purchase and download games/content, and exchange images and messages.

Note: Each software title with Nintendo Network supports different features. For more information about which Nintendo Network features this software supports, see the Add-On Lessons and SpotPass sections.
Purchasing Add-On Lessons (External)

The Art Academy: Lessons for Everybody! syllabus is filled with everything you need to produce exceptional works of art. But practice makes perfect; expand on the syllabus by purchasing additional lessons and mini-lessons. Follow the on-screen instructions to purchase Add-On Lessons.

- How to Purchase Add-On Lessons
- Procedure

The Add-On Lessons option allows you to purchase additional lessons for Art Academy. From the main menu, select Lessons, then Add-On Lessons. From this menu, choose Purchase & Play to access the Add-On Lessons menu. To purchase additional lessons, use your Nintendo eShop card to add funds to your account and purchase additional lessons.

Note: You can purchase up to 20 lessons at once.

For information about connecting your Nintendo eShop account to the Internet, refer to the Operations Manual.

Precautions about Purchasing Add-On Lessons

- You cannot undo the purchase of Add-On Lessons once they have been downloaded. If you do not have enough funds in your Nintendo eShop account, you will not be able to add funds to your account.

- You cannot delete lessons. If you change your mind about a lesson, you will be unable to download it again. If you have already downloaded a lesson, you will not be able to access it.

- You cannot download software if you select the Delete Account option. For information about deleting your account, refer to the Operations Manual.

- You cannot use the system to download data from the Internet. If you are unable to download data from the Internet, you will be unable to use the Add-On Lessons on the destination system without first downloading the data from the Internet.

Adding Funds to Your Account

You must have the purchase price of the Add-On Lesson in your Nintendo eShop account balance in order to purchase it. If you do not have enough funds in your account, you will need to add funds to your account first. To add funds, follow the on-screen instructions.

- Credit card
- Note: If desired, you can store the credit-card information on the system. This will allow you to use the system without entering the passcode for the card at any time.

- Note: You can delete the credit-card information at any time by accessing the Settings / Other in Nintendo eShop.
Face-to-Face lets you share content with nearby friends via wireless communication.

Up to 12 players can participate. Each player must have a copy of the software.

- You Will Need:
  - One Nintendo 3DS system per player
  - One copy of the software per player

- Connection Procedures
  Touch Share on the main menu to send or receive content via Face-to-Face.

Tap Send, and then choose what content to share. Your system will become the host. Up to 11 friends can connect to your system simultaneously to receive the shared content.

Information-Sharing Precautions

This software allows you to share finished artwork from your Portfolio, exported artwork from your Nintendo 3DS Camera photos, Free Paint saves, or custom lessons you have published or downloaded. Please note the following when using this software:

- Do not upload/exchange/send any content that is illegal or could infringe on the rights of others. Do not include personal information, and make sure you have obtained all necessary rights and permissions from third parties.
- Any content you upload/send could be modified and/or redistributed by other users.
This software supports sharing artwork created with Art Academy: Lessons for Everyone! with your registered friends. Via an Internet connection, you can share artwork and custom lessons between your devices. You will also need Art Academy: Lessons for Everyone!

Setup

Before you can use the SpotPass feature, the following steps are required. For more information, refer to the Nintendo 3DS Operations Manual.

- Accept the Nintendo 3DS Service User Agreement
- Set up an Internet connection

Note: Data received through SpotPass is saved on SD Cards. As a result, an SD Card is required to use SpotPass.

Activation Procedure

Upon starting the game for the first time, you will be prompted to activate SpotPass for Art Academy: Lessons for Everyone! If you do not want to activate SpotPass now, you can do so later from the Game Options menu (page 4).

Deactivating SpotPass

You can deactivate SpotPass at any time from the HOME Menu as long as you have not received a notification from this software.

1. Touch \( \text{③} \) to launch Notifications.
2. Select any notification from this software title.
3. Touch \( \text{④} \) to turn off notifications for this software.

Reactivating SpotPass

To reactivate sharing or notifications via SpotPass, open the SpotPass settings in the Game Options menu (page 4) and select one of the SpotPass configuration buttons, then confirm your selection on the following screen.

SpotPass allows you to share content with friends anywhere in the world. Select the content to share, and then choose the friends with whom you would like to share the content.

Once shared, the content will appear in your friend’s SpotPass inbox the next time they connect to a SpotPass hotspot.

Information-Sharing Precautions

This software allows you to share finished artwork from your Portfolio, exported artwork from your Nintendo 3DS Camera photos, Free Paint saves, or custom lessons you have published or downloaded. Please note the following when using SpotPass:

- Do not upload/exchange/send any content that is illegal or could infringe on the rights of others.
- Do not share any personal information, and make sure you have obtained all necessary rights and permissions from third parties.
- Any content you upload/send could be modified and/or redistributed by other users.
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