Thank you for choosing the Animal Crossing™: New Leaf game for the Nintendo 3DS™ system.

Please note that, for this manual, “Nintendo 3DS” refers to both Nintendo 3DS and Nintendo 3DS XL.

Please read this manual carefully before using the software. Please refer to the Owner's Manual for more details and tips to help you enjoy your playing experience.

**IMPORTANT**

Before using this software, be sure to read all content within the Health and Safety Information application on the HOME Menu.

To access this application, tap the icon on the HOME Menu, then Homebrew on the Applications screen of each section carefully. When you are finished, press HOME to return to the HOME Menu.

You should also thoroughly read your Operations Manual, including instructions and warnings, in each menu section, before using this software.

**CAUTION - STYLUS USE**

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, and arm relaxed. Do not use a rough, hard, or shaky stroke, but use steady, gentle strokes work just as well, many short, hard strokes.

**IMPORTANT**

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CPR-PEDE-USZ
Become the mayor or a resident of a sleepy town in Animal Crossing: New Leaf—and bring that town to life! Interact with other residents, and discover new ways to make your town more interesting every day.

**Note:** Only the first player to create a character in the game can become the town mayor. Additional players will become residents.

This game works with your system's calendar and clock. If you adjust them so that they don't match up with the game, there is a chance you might see in-game side effects. For instance, the weeds in your town might increase or your turnips (page 9) might rot and lose their value.
Walk

Run

Chat

Examine

Use tool

Dash

Hit hotkey

Pick up

Talk to

Put away tool

Look

Talk to

Talk to

Search

Drink

Put away tool

Drop

Ride

Left click

Right click

Escape

Stop

Menu/Misc.

Controls

Search

Exit

Smart

Controls

Walking Speed

Swimming/Diving

Controls

Sleep Mode

Information-Saving

Precautions

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Note to Parents and Guardians: You can configure your child's preferences through Nintendo 3DS system's Parental Controls settings. For more information, please refer to the Nintendo 3DS System Manual. In accordance with the child online privacy provisions of various countries, if your child is under a certain age, you should plan parental consent before they can be exposed to the Internet and other online services.

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Assistive Features

- Visual
- Audio
- Speech
- Text-to-Speech
- Text-to-Speech Adjustments
- Accessibility Settings

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Data Usage

- Network
- Wi-Fi
- Internet
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---

Privacy Policy

- Online Services
- Downloaded Content
- Personal Information
- Data Collection
- Data Sharing

---

Legal Information

- Nintendo
- Terms of Service
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---

System Information

- System Version
- Software Updates
- System Language

---

Close
Starting the Game
Choose one of the following from the title menu. Depending on the circumstances, the options displayed may change.

New Save File
Decide the player name and town name, and begin playing the game.
- The mayor decides the town name.
- Up to four players can live in one town.
- Only the player who initially creates the town becomes the mayor. Any additional players are residents.

Continue
Continue from where you left off. Pick your player name from the list that appears.

Update Data
Use this option to connect to the Internet to check for and download update data.

Start-Up Options
When you start a game, Isabelle will welcome you to your town. If you want to set the time, demolish your home (page 5), or re-create your town, select I need help first... while speaking with Isabelle.

Set the time.
Set the clock used in the game.

Demolish my home.
Erase player data. You can only follow through with this option if you are not the town mayor.

Re-create the town.
Reset all data.

Using a local wireless connection (page 15), you can move to another town.

Move to another town.
Data can be transferred to another player if they wish to move to your town (page 15).

Note:
- Only resident players can move. The mayor player cannot.
- You must have a house before you can move.

Move In
This option will only appear when there isn’t any previously saved data. You can also use this option to accept data from a player who wants to move to your town (page 15).

SpotPass® (page 13)
You can control your SpotPass settings here. If you use SpotPass, you can receive letters, items, and models for homes from the Happy Home Showcase from Nintendo.

Parental Controls
If Parental Controls are set up on your system, you can restrict StreetPass® (Quick Transfer), Friend Link, and SpotPass® interactions. To change the Parental Controls settings, refer to the Operations Manual for information on how to set up Parental Controls.
- You will still be able to adjust settings for sharing images and long-term data even if you have already set up certain restrictions using the Nintendo 3DS Parental Controls.
Saving Data

While in a game, you can press START and choose to save your progress.

Data can be lost due to user action, such as repeatedly powering off and on the system or removing the Game Card or SD Card while saving. Data loss may also be caused by poor connectivity, due to dirt or dust in the system's ports. Please be aware that in these cases data cannot be restored.

About the downloadable version

If you have your save data on an SD Card and try to overwrite it with save data you previously transferred to your computer, the Nintendo 3DS will not be able to read the save data. It is not possible to back up your save data this way, so please keep this in mind.

Demolishing Your Home (Erasing Data)

Only non-major residents can demolish their homes. It is not possible to demolish just the mayor's house. When a resident's house is demolished, all of his or her data will be deleted. If you want to delete the mayor's data, you must choose Re-create the town and follow the prompts to delete all game data.

Note: Demolish my home will delete all data for the mayor's house.

Note: Re-create the town will delete all data so you can start over from scratch.

Deleting All Data

After starting the game, hold down @ + # + ($ + ? after the Nintendo 3DS logo disappears but before the title screen appears. Follow the prompts to delete all save data. Please make sure you are deleting data that you actually want to delete. Deleted data cannot be recovered.

About SD Cards

In the game, you can take pictures (page 3), create QR Code patterns, and accept SpotPass (page 13) data. All of this data is saved on your SD Card.
1. Time and Date
If you don't do anything for a short period of time, this will display.

2. Menus (page 7)

3. Town Map

4. Homes and Other Buildings
Tap ➔ to turn the page.

5. Chat
You can write and send a message to chat with other players in town.
You can choose from the following:

Pockets

See where you are carrying, hold equipment, and change your clothes.

5. Page
Tap this image to see options for changing clothes and tools. You can only equip one tool at a time.

6. Letters
Tap this image to access letters you are carrying. You can carry up to 10 letters at a time.

7. Items
Items you can hold up to 16 items in each hand. If you are wearing or carrying tools or equipment, you may not be able to:

- Drop an item
- Change clothes
- Pull wallpaper on the wall of your house.

Submenu Screen

When you enter an item, a submenu will appear with a list of things depending on the item. For reference, please refer to the manual.

Custom Designs

You can use custom designs created as patterns for clothing or equipment. To create a custom design, you can choose a design from the Custom Design menu or use special equipment and tools obtained at the Custom Design Factory. After selecting a design, go to Main Street after making progress until the next checkpoint. The Main Street area is developed.

Creating Custom Designs

Top a design and tap to红色

Tools

You can change the pen you are using on the menu. You can also use the 3D SRS Operations Manual and the QR code for a custom design. It will be saved on the next checkpoint.

Change Color/Palette

You can change the entire palette or change the color using the icon.

Encyclopedia

Chats, blogs, and findings you've collected.

Best Friends

If you play online with someone you have in your best friend list, you can check the system's friend list, and you can also view and manage your profile.
There are many things you can do in town, such as exploring, getting to know other residents, and decorating your home. And if you are the mayor, you can develop the town and make it a better place to live!

**Decorate Your Home**
You can freely decorate and furnish the inside of your home. There are also ways you can show off your home to other players using various communication features (pages 14-16).

**Develop Your Town**
As the game progresses, mayor players will be able to start public works projects and enact ordinances. Ordinances are special rules that will affect your town.

*Note:* Only the mayor has access to these features.

**Public Works Projects**
Create or demolish public works projects, such as clocks, bridges, benches, and more.

**Ordinances**
Enact ordinances to help create your ideal town.

**Participate in Town Events**
There are numerous events held during the year, such as holiday celebrations, the Bug-Off, and the Fishing Tourney. Sometimes you can receive items by participating in events.
Town Features

As you progress in the game, you'll be able to use more and more town features.

Your Home
You can freely place items and furniture in your home and customize your living space. You also have a mailbox in front of your home for receiving mail (page 10). If your mailbox fills up with letters, you can remove the old letters and order new ones by clicking new letters or items ordered through catalog shopping.

Town Hall
At the town hall you can get helpful advice for making the most of your life in your town. You can also enact ordinances and manage public works projects (page 8).

Train Station
Via Local Play (page 15) or the Internet (page 16), you can visit the towns of other players or have other players visit your town. Note: If you have visitors in town, it's possible for them to leave a ticket tag to invite additional people from visiting.

About the Bulletin Board
You can learn about upcoming events and other news by accessing the bulletin board in front of the station. You can also leave your own messages on the bulletin board.

Re-Tail Shop
At the Re-Tail shop, you can buy items you own or sell items in the flea-market space. Read the rules to see examples of items you can sell.

Some days, certain items can be sold for particularly high prices.

I want to sell

Flea market

Learn about using the flea-market space

Turnup prices?

Choose this to sell!

Go with friends

Visit the island alone

When you host visitors or visit other players' towns, you can go to the island in the group. Anyone can initiate an island visit, but other players must also agree to go in order for the trip to happen (page 12).

Go with friends via the Internet

With other players

Using the Internet, you can play on the island with other Club Tortimer members (page 12).
If you cross over the railroad tracks, you'll find the shopping area on Main Street. The number of shops and services will increase as you make progress in the game.

**Nook's Homes**
At Nook's Homes, you can make requests to remodel your home. For example, you could ask to increase the size of your home or remodel the exterior.

**Timmy and Tommy's Shop**
You can buy furniture, equipment, and other goods here. The selection changes daily.

**About Fortune Cookies**
You can use Play Coins to purchase fortune cookies in the store. Please see the Nintendo 3DS Operations Manual for more information on Play Coins.

**Post Office**
Here you can mail letters and use the ABD (Automatic Bell Dispenser).

- Mail letters you've written.
  - Note: You cannot mail letters to friends in other towns. However, if you visit friends' towns, you can write them letters and then mail them from their post office.
- Send mail.
- Save mail.
- Send store letters with the post office for safekeeping.
- Ask about a present.
  - Use this option to download special presents during events and other special occasions.

**About the ABD**
You can use the ABD to deposit or withdraw Bells. You can also use it to make payments on any home loans you might have.

**Writing Letters**
To write letters, first you must buy stationery at the store. You can attach presents to letters as well. Tap the stationery in your pockets screen, tap Write a Letter, choose a recipient, and then begin writing.

**Able Sisters**
At Able Sisters, you can purchase clothing, accessories, and other things.
Museum

The museum curator can assess fossils you find around town. It’s also possible to donate assessed fossils, fish, and other things to the museum. If you work on completing the museum’s collection, you’ll eventually be able to create exhibit rooms and a gift shop as a public works project.

**Note:** Donated items are displayed in the museum.

Museum Gift Shop

Here you can purchase items to display in your home or in an exhibit room.

Special Exhibit Rooms

You can use these exhibit rooms to display furniture and other items.

Photo Booth

You can use the photo booth to take a picture of yourself for your TPC (page 7).

Happy Home Showcase

In the Happy Home Showcase (HH Showcase), you can view the model homes of other players after you have received them through SpotPass (page 13) or StreetPass (page 14). You can also place orders for many of the furniture and other items you see in the model homes. And you can configure your StreetPass Settings here.

**Note:** You can keep up to 48 model homes at one time.

Dream Suite

Using an Internet connection (page 16), you can upload a dream version of your town for others to see. You can also dream about other towns that have been uploaded for the public to check out.

**Note:** Each dream has a 12-digit ID number called a Dream Address. If you search for dreams using a Dream Address, you can experience the specific dream for that ID number.

**Note:** The option to build the Dream Suite will only be available for players who have connected to the Internet with their Nintendo 3DS at least once.

**Note:** Dreams that haven’t been updated in a long time might be automatically deleted.
After Kapp'n appears at the dock, you can pay for a boat ride to a tropical island.

**Playing on Tortimer Island**

While on Tortimer Island, you can pick island fruits, catch island fish and bugs, wear a wet suit to swim in the ocean, and much more. It’s also possible to rent equipment from Lloid the Groynd for use on the island.

**Note:** It’s not possible to take rental equipment back to town. You must leave it on the island. It will be automatically removed from your pockets when you leave.

**Participating in Tours**

There is a wide variety of tours (minigames) for you to enjoy on the island, such as bug-catching tours and free-diving tours. By participating in tours, you can earn medals. Exchange medals for items that can only be obtained in the island gift shop.

**Club Tortimer Membership**

Once you win a set amount of medals from the tours, you can exchange them for a Club Tortimer membership application at the island gift shop. Club Tortimer members can connect via the Internet to play the island with people from all over the world.

**About Club Tortimer Membership**

To become a Club Tortimer member, all the following conditions must be met:

1. Members have to be connected through the Internet.
3. Parental interaction cannot be restricted under Parental Controls in System Settings (page 4).

**Playing with Friends**

If you have visitors in town, you can ride the boat together to visit Tortimer Island and play minigames.
Receive Presents and HH Showcase Data (SpotPass)

This software supports the automatic download of letters, items, model homes for the HH Showcase (page 11), and other data via an Internet connection. If you activate SpotPass within the game, your system will automatically look for nearby wireless networks you can connect to, even when you’re not playing the game (for example, when your system is in Sleep Mode).

- Data received through SpotPass is saved on SD Cards. As a result, it is recommended that you keep an SD Card inserted in your system at all times.
- Before you can use SpotPass, you must first accept the Nintendo 3DS Service User Agreement and set up an Internet connection.

Activating SpotPass

When you start up the game again after saving your town data, you will be asked if you would like to receive data via SpotPass after selecting Continue from the title menu. After following the prompts, you may choose to opt-in and activate SpotPass.

- If you choose to not activate SpotPass, you can change these settings later by selecting SpotPass on the title menu, following the prompts, and selecting Opt-in.

Deactivating SpotPass

Select SpotPass on the title menu, and then select Opt-out.
Interacting with Nearby People (StreetPass)

This software uses StreetPass (local wireless communication) to automatically search for and communicate with other Nintendo 3DS systems and send home data from one town to another.

To communicate using this feature, all players must activate StreetPass for this software.

Activating StreetPass

You must register at the HH Showcase (page 11) located on Main Street to begin using StreetPass.

Deactivating StreetPass

To deactivate StreetPass, open System Settings, select Data Management, and then select StreetPass Management. Tap the icon for this software title, and then select Deactivate StreetPass.

You can disable StreetPass functionality via Parental Controls.

Refer to your Operations Manual for information on how to set up Parental Controls.
This software supports multiplayer games via wireless communication. Each player must have a copy of the software. You can visit other players' towns and have them visit yours or transfer your player data to another Animal Crossing: New Leaf game with saved data to move to another town. While playing with a friend on Local Play, you can register as friends or best friends.

**Comings and Goings**

If they each have the Animal Crossing: New Leaf game and a Nintendo 3DS system, up to four friends can visit each other's towns.

**You Will Need:**
- One Nintendo 3DS system per player (maximum of four systems).
- One copy of the software per player.

**Connection Procedures**

1. To have another player visit your town, talk to Porter at the station (page 9) and select invite guests. Then select A nearby town. Your gate will open, and other players can visit.
2. To visit other towns, talk to Porter at the station and select Visit another town. Then select A nearby town. If the person receiving you is set up correctly, you can take the train to visit their town.

**Moving**

If you have another Animal Crossing: New Leaf game and another Nintendo 3DS system, you can transfer the player and home data you have saved:
- A mayor cannot move.
- You can only move to an Animal Crossing: New Leaf game that has the same player and home data already. Please erase save data (page 5) on the game you intend to move to before moving.
- You must have a house in the town you are moving from.
- You will become mayor of the town you move to.
- You cannot take best-friend information with you.

**You Will Need:**
- Two Nintendo 3DS systems.
- One copy of the software per system.

**Connection Procedures**

1. The player (not a mayor) who wants to move should select Continue from the title menu and then select a character name. After Isabelle greets you, select I need help first... and then select Move to another town.
2. To accept someone moving in, select Move In on the title screen.
Playing with Friends around the World (Internet)

When connected to the Internet, you can play with players around the world. Visit other towns and have them visit yours. You can also go to the island and see each other’s dreams using Dream Suite.

◆ It’s possible to register another player as a best friend when visiting another town.
◆ Refer to your Operations Manual for information about connecting your system to the Internet.

Comings and Goings

Talk to Porter at the station (page 10) and select either Visit another town or Invite Other travel to select A faraway town.

◆ In order to visit the towns of other people through the Internet, you must first register each other as friends in your Nintendo 3DS friend list. For additional information, please see the Nintendo 3DS system Operations Manual.

Going to the Island Together

Talk to Kap’pn at the dock (page 9), and select Other travelers. You can choose to have a random traveler from North America or from anywhere in the world.

Exhibiting Dreams

In the Dream Suite (page 11), go to the coach to see your town and other travelers. You can choose the bed to dream about somebody else’s town.

This software supports the Nintendo Network™.

Some of the features of use the Nintendo Network are mentioned on this page and on page 13.

About Nintendo Network

Nintendo Network is the name of Nintendo’s network service that enables users to enjoy games and other content via the Internet. It provides access to a wide range of network services, including the ability to play games with people around the world, purchase and download games/content, and exchange images and messages.

Protecting Your Privacy

To protect your privacy, do not give out personal information, such as last name, phone number, birth date, home address, school name, or group affiliation. Don’t exchange friend codes with strangers. There is a risk you could share information with people you do not know or exchange personal information that contains offensive language. We therefore recommend that you do not give your friend codes to people you do not know.
The following is a list of in-game art works with the title of the art and the name of the artist.

**Dynamic Painting**
Thinky Pong, Mount Fuji
The Great Wave off Kanagawa
Katsushika Hokusai

**Sober Painting**
Las Meninas
Diego Velázquez

**Quaint Painting**
The Milkmaid
Johannes Vermeer

**Basic Painting**
The Blue Boy
Thomas Gainsborough

**Famous Painting**
Mona Lisa
Leonardo da Vinci

**Perfect Painting**
Apples and Oranges
Paul Cézanne

**Amazing Painting**
The Night Watch
Rembrandt van Rijn

**Nice Painting**
The Fish
Édouard Manet

**Moving Painting**
The Birth of Venus
Antonio Correrichelli

**Common Painting**
The Gleaners
Jean-François Millet

**Flower Painting**
Sunflowers
Vincent van Gogh

**Smart Painting**
The Yellow House
Paul Cézanne

**Cool Painting**
Duchess of Devonshire
Francisco Goya

**Jolly Painting**
Summer
Giuseppe Arcimboldo

**Fine Painting**
Arearea
Paul Gauguin

**Scary Painting**
The Shadow-Dreadful III
Yokko Edobei

**Messy Painting**
Notre Dame de Paris
Johannes Vermeer

**Proper Painting**
A Bar at the Folies-Bergère
Edgar Degas

**Neutral Painting**
Basket of Fruit
Camille Pissarro

**Worthy Painting**
Liberty Leading the People
Eugène Delacroix

**Calm Painting**
A Sunday Afternoon on the Island of La Grande Jatte
Georges Seurat

** Moody Painting**
The Sower
Jean-François Millet

**Wishful Painting**
Girl with a Pearl Earring
Johannes Vermeer

**Sensuous Painting**
Las Meninas
Leonardo da Vinci

**Scenic Painting**
The Hunters in the Snow
Pieter Bruegel the Elder

**Wild Painting**
Folding Screen of Fujin and Raijin
The Gods of Wind and Thunder
Tawaraya Sōtatsu

**Graceful Painting**
Beauty Locket Backing
Hishikawa Morbangacho

**Beautiful Statue**
Venus of Milo
Artec Unknown

**Vallant Statue**
Nike of Samothrace
Artec Unknown

**Gallant Statue**
David
Michelangelo

**Robust Statue**
Discobolus
Artec Unknown

**Artistic Unknown**
King Kamehameha I
Thomas Ridgewell Gould

**Mythic Statue**
Bust of Nefertiti
Thutmose

**Ancient Statue**
Jomon Period "Dogu" Figure
Shakaki-dogu
Artec Unknown

**Motherly Statue**
Capitoline Wolf
Artec Unknown
Support Information

Nintendo Customer Service
SUPPORT.NINTENDO.COM

USA/Canada:
1-800-255-3700

Latin America/Caribbean:
(001) 425-558-7078